

# Orbix 6.3.12

## Configuration Reference

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# Preface

Orbix is a software environment for building and integrating distributed object-oriented applications. Orbix provides a full implementation of the Common Object Request Broker Architecture (CORBA) from the Object Management Group (OMG). It is compliant with version 2.4 of the OMG'S CORBA specification. This guide explains how to configure and manage the components of an Orbix environment.

## Audience

This guide is intended to be used by system administrators, in conjunction with the *Administrator's Guide*. It assumes that the reader is familiar with Orbix administration.

If you are new to Orbix, it is recommended that you read the *Orbix Administrator's Guide*. This guide provides an overview of the Orbix environment and how to manage an Orbix installation.

## Organization of this guide

This guide is divided as follows:

- ["Introduction"](#) provides a brief overview of Orbix configuration, how it is organized, and the syntax for specifying variable entries.
- ["Root Namespace"](#) describes the root namespace of an Orbix configuration and what variables belong in it.
- ["Core Namespaces"](#) describes the configuration namespaces and variables that control the core functionality of Orbix.
- ["ClassLoader"](#) describes the configuration variables used to control Java classloading.
- ["Configuration Namespace"](#) describes the configuration variables that define a configuration domain.
- ["CORBA Plug-ins"](#) describes the configuration namespaces and variables used to configure the Plug-ins to the Adaptive Runtime Technology core. These plug-ins include the CORBA services.
- ["CORBA Policies"](#) describes the configuration variables in the `policies` namespace.
- ["JMS"](#) describes the configuration namespaces and variables used to configure the Orbix JMS implementation and the JMS-Notification bridge.
- ["Security"](#) describes the configuration namespaces and variables used to configure Orbix security features.
- ["XA Resource Manager"](#) describes the configuration variables used to configure the XA Resource Manager plug-in.

## Typographical conventions

This guide uses the following typographical conventions:

Constant width	Constant width (courier font) in normal text represents portions of code and literal names of items such as classes, functions, variables, and data structures. For example, text might refer to the <code>CORBA::Object</code> class.  Constant width paragraphs represent code examples or information a system displays on the screen. For example: <pre>#include &lt;stdio.h&gt;</pre>
<i>Italic</i>	Italic words in normal text represent <i>emphasis</i> and <i>new terms</i> .  Italic words or characters in code and commands represent variable values you must supply, such as arguments to commands or path names for your particular system. For example: <pre>% cd /users/<i>your_name</i></pre> <b>Note:</b> Some command examples may use angle brackets to represent variable values you must supply. This is an older convention that is replaced with <i>italic</i> words or characters.

## Keying conventions

This guide may use the following keying conventions:

No prompt	When a command's format is the same for multiple platforms, a prompt is not used.
%	A percent sign represents the UNIX command shell prompt for a command that does not require root privileges.
#	A number sign represents the UNIX command shell prompt for a command that requires root privileges.
>	The notation > represents the DOS or Windows command prompt.
...	Horizontal or vertical ellipses in format and syntax descriptions indicate that material has been eliminated to simplify a discussion.
[ ]	Brackets enclose optional items in format and syntax descriptions.
{ }	Braces enclose a list from which you must choose an item in format and syntax descriptions.
	A vertical bar separates items in a list of choices enclosed in { } (braces) in format and syntax descriptions.

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# Introduction

*An Orbix configuration domain is a collection of configuration information in an Orbix environment. This information consists of configuration variables and their values. Configuration domains are implemented in an Orbix configuration repository or in a configuration file.*

## Orbix Configuration Concepts

The main concepts and components in an Orbix configuration domain are as follows:

- “Configuration scopes”
- “ORB name mapping”
- “Configuration namespaces”
- “Configuration variables”

### Configuration scopes

An Orbix configuration is divided into configuration scopes. Applications can have their own configuration scopes, and specific parts of applications (specific ORBs) can have ORB-specific scopes.

Scopes are typically organized into a hierarchy of scopes, whose fully-qualified names map directly to ORB names. By organizing configuration variables into various scopes, you can provide different settings for individual ORBs, or common settings for groups of ORBs.

Configuration scopes apply to a subset of ORBs or to a specific ORB in an environment. Orbix services, such as the locator service, have their own configuration scopes. Orbix service scopes are automatically created when you configure those services into a new domain.

### ORB name mapping

An initializing ORB maps to a configuration scope through its ORB name. For example, if an initializing ORB is supplied with a command-line `-ORBname` argument of `company.operations`, it uses all variable settings in that scope, and the parent `company` and root scopes. Settings at narrower scopes such as `company.operations.finance`, and settings in unrelated scopes such as `company.production`, are unknown to this ORB and so have no effect on its behavior.

If an initializing ORB does not find a scope that matches its name, it continues its search up the scope tree. For example, given the hierarchy shown earlier, ORB name `company.operations.finance.payroll` will fail to find a scope that matches. An ORB with that name next tries the parent scope `company.operations.finance`. In this case, ORB and scope names match and the ORB uses that scope. If no matching scope is found, the ORB takes its configuration from the root scope.

## Configuration namespaces

Most configuration variables are organized within namespaces, which serve to group related variables. Namespaces can be nested, and are delimited by colons (:). For example, the initial reference for the locator daemon plug-in is specified as follows:

```
initial_references:IT_Locator:reference
```

## Configuration variables

The actual configuration data is stored in variables that are set within each namespace. In some instances variables in different namespaces share the same variable names.

Variables can also be reset several times within successive layers of a configuration scope. Configuration variables set in narrower configuration scopes override variable settings in wider scopes. For example, the `company.operations.orb_plugins` variable overrides `company.orb_plugins`. Thus, the plug-ins specified at the `company` scope apply to all ORBs in that scope, except those ORBs that belong specifically to the `company.operations` scope and its child scopes, `hr` and `finance`.

## Configuration Data types

Each configuration variable has an associated data type that determines the variable's value. When creating configuration variables, you must specify the variable type.

Data types can be categorized as follows:

- [Primitive types](#)
- [Constructed types](#)

### Primitive types

Orbix supports the following primitive types:

- `boolean`
- `double`
- `long`

These correspond to IDL types of the same name. See the *CORBA Programmer's Guide* for more information.

### Constructed types

Orbix supports two constructed types: `string` and `ConfigList` (a sequence of strings).

- A `string` is an IDL string whose character set is limited to the character set supported by the underlying configuration domain type. For example, a configuration domain based on ASCII configuration files could only support ASCII characters, while a configuration domain based on a remote configuration repository might be able to perform character set conversion.

Variables of `string` also support string composition. A composed string variable is a combination of literal values and references to other string variables. When the value is retrieved, the

configuration system replaces the variable references with their values, forming a single complete string.

- The `ConfigList` type is simply a sequence of `string` types. For example:

```
orb_plugins = ["local_log_stream", "iiop_profile",  
              "giop", "iiop"];
```



# Root Namespace

*The root namespace includes the variables described in this chapter.*

## orb\_plugins

`orb_plugins` specifies the plug-ins that the ORB should load during application initialization. A plug-in is a class or code library that can be loaded into an Orbix application at link-time or runtime. These plug-ins provide the user the ability to load network transports, error logging streams, CORBA services, and other features “on the fly.” For more information see [“CORBA Plug-ins” on page 25](#).

The following example variable specifies Orbix error logging, and the transport protocols to use:

```
orb_plugins=["local_log_stream", "iiop_profile", "giop",  
            "iiop"];
```

## secure\_directories

`secure_directories` specifies a comma-separated list of secure directories in which the node daemon can launch processes. When the node daemon attempts to launch a registered process, it checks its pathname against the `secure_directories` list. If a match is found, the process is activated; otherwise, the node daemon returns a `StartProcessFailed` exception to the client.

For example, the following configuration file entry specifies two secure directories:

```
secure_directories=["c:\Acme\bin,c:\my_app"];
```

## share\_variables\_with\_internal\_orb

`share_variables_with_internal_orb` specifies whether the following configuration is shared between the application ORB and the POA internal ORB:

```
binding:server_binding_list  
orb_plugins  
policies:client_secure_invocation_policy:requires  
policies:client_secure_invocation_policy:supports  
policies:csi:auth_over_transport:client_supports  
policies:csi:auth_over_transport:server_domain_name  
policies:csi:auth_over_transport:target_requires  
policies:csi:auth_over_transport:target_supports  
policies:target_secure_invocation_policy:supports  
policies:target_secure_invocation_policy:requires  
plugins:gsp:authorization_policy_enforcement_point  
plugins:gsp:authorization_policy_store_type  
plugins:gsp:acl_policy_data_id  
plugins:gsp:action_role_mapping_file  
plugins:security:share_credentials_across_orbs  
principal_sponsor:csi:use_principal_sponsor
```

`share_variables_with_internal_orb` is set to `true` by default. If this variable is set to `false`, when an application creates a new ORB for its internal ORB, it does not share these variables with the newly created internal ORB.

By default, the ORB name for the POA internal ORB is `IT_POAInternalORB.myorbname` (the `IT_POAInternalORB` string with the application ORB name added). You can override this name by setting `plugins:poa:internal_orb_name`.

# Core Namespaces

*The Orbix core services are configured using a number of variables in different namespaces.*

## binding

The `binding` namespace contains variables that specify interceptor settings. Orbix uses interceptors internally to process requests. In CORBA a *binding* is a set of interceptors used to process requests. Orbix creates both client-side and server-side bindings, at request-level and message-level, for CORBA applications. Client-side bindings and request-level server-side bindings are created at POA granularity.

On both the client and server sides, interceptors listed in the binding list can decide that they are not needed. This is based on the effective policies, or the IOR profile used, or both. If interceptors are not needed, the binding is created with the other listed interceptors.

The `binding` namespace includes the following variables:

- [client\\_binding\\_list](#)
- [server\\_binding\\_list](#)
- [servlet\\_binding\\_list](#)
- [reuse\\_client\\_binding](#)

## client\_binding\_list

Orbix provides client request-level interceptors for OTS, GIOP, and POA collocation (where server and client are collocated in the same process). Orbix provides message-level interceptors used in client-side bindings for IIOP, SHMIOP and GIOP.

`client_binding_list` specifies a list of potential client-side bindings. Each item is a string that describes one potential interceptor binding. For example:

```
["OTS+POA_Colloc", "POA_Colloc", "OTS+GIOP+SHMIOP",  
 "GIOP+SHMIOP", "OTS+GIOP+IIOP", "GIOP+IIOP"];
```

Interceptor names are separated by a plus (+) character. Interceptors to the right are closer to the wire than those on the left. The syntax is as follows:

- Request-level interceptors, such as `GIOP`, must precede message-level interceptors, such as `IIOP`.
- `GIOP` or `POA_colloc` must be included as the last request-level interceptor.
- Message-level interceptors must follow the `GIOP` interceptor, which requires at least one message-level interceptor.
- The last message-level interceptor must be a message-level transport interceptor, such as `IIOP` or `SHMIOP`.

When a client-side binding is needed, the potential binding strings in the list are tried in order, until one successfully establishes a binding. Any binding string specifying an interceptor that is not loaded, or not initialized through the `orb_plugins` variable, is rejected.

For example, if the `ots` plugin is not configured, bindings that contain the `OTS` request-level interceptor are rejected, leaving `["POA_Coloc", "GIOP+IIOP", "GIOP+SHMIOP"]`. This specifies that POA collocations should be tried first; if that fails, (the server and client are not collocated), the `GIOP` request-level interceptor and the `IIOP` message-level interceptor should be used. If the `ots` plugin is configured, bindings that contain the `OTS` request interceptor are red to those without it.

## server\_binding\_list

`server_binding_list` specifies interceptors included in request-level binding on the server side. The POA request-level interceptor is implicitly included in the binding.

The syntax is similar to `client_binding_list`. However, the left-most interceptors are closer to the wire, and no message-level interceptors can be included (for example, `IIOP`). An empty string (`""`) is a valid server-side binding string. This specifies that no request-level interceptors are needed. A binding string is rejected if any named interceptor is not loaded and initialized.

The default `server_binding_list` is `["OTS", ""]`. If the `ots` plugin is not configured, the first potential binding is rejected, and the second potential binding (`""`) is used, with no explicit interceptors added.

## servlet\_binding\_list

`servlet_binding_list` specifies a list of potential servlet bindings. For example:

```
binding:servlet_binding_list=["it_servlet_context +
it_naming_context + it_exception_mapping +
it_http_sessions + it_web_security +
it_servlet_filters + it_web_app_activator"];
```

## reuse\_client\_binding

The configuration variable `binding:reuse_client_binding` and the policies `REUSE_CLIENT_BINDING_POLICY` and `DISABLE_REUSE_CLIENT_BINDING_POLICY` allow the reuse of established client bindings. The configuration variable `binding:reuse_client_binding` defaults to `false`, meaning that the client bindings established in the original object reference are not reused; but this behavior can be overridden by the policy `REUSE_CLIENT_BINDING_POLICY` at runtime. If the configuration variable `binding:reuse_client_binding` is set to `true`, the behavior can be overridden by the policy `DISABLE_REUSE_CLIENT_BINDING_POLICY` at runtime.

If `binding:reuse_client_binding` is not configured or is set to `false`, but the policy `REUSE_CLIENT_BINDING_POLICY` is set to `true`, established bindings in the original object reference will be reused. If both `binding:reuse_client_binding` and

`REUSE_CLIENT_BINDING_POLICY` are not configured or are set to `false`, no behavior changes.

If `binding:reuse_client_binding` is set to `true`, and the policy `DISABLE_REUSE_CLIENT_BINDING_POLICY` is not set or is set to `false`, established bindings in the original object reference will be reused. If both `binding:reuse_client_binding` and `DISABLE_REUSE_CLIENT_BINDING_POLICY` are set to `true`, no behavior changes.

## buffer

The `buffer` namespace contains information used by the ORB's buffer manager. It contains the following variables:

- `heap_storage_size`
- `heap_storage_pool_size`

### heap\_storage\_size

`heap_storage_size` defines the size of memory blocks allocated by the ORB's buffer manager on the heap. This setting applies to the Java and C++ ORB.

### heap\_storage\_pool\_size

`heap_storage_pool_size` defines the red size of the heap storage pool. A size of 0 specifies no red size. Recycled heap storage is always returned to the heap storage pool, rather than be freed. Defaults to 0. This setting applies to the Java and C++ ORB.

## domain\_plugins

The `domain_plugins` namespace contains information about the plugins required to access the configuration domain. For example, a domain of `itconfig://IOR000123...` uses the `cfr_handler` plugin to contact the configuration repository:

```
domain_plugins:itconfig = "cfr_handler";
```

## event\_log

This namespace control the logging of Orbix subsystems, such as POAs and services. It contains the following variables:

- `filters`

### filters

`filters` sets the level of logging for specified subsystems, such as POAs, or the naming service. This variable specifies a list of filters, where each filter sets logging for a specified subsystem, with the following format:

```
subsystem=severity-level[+severity-level]...
```

For example, the following filter instructs the Orbix to report only errors and fatal errors for the naming service:

```
IT_NAMING=ERR+FATAL
```

The subsystem field indicates the name of the Orbix subsystem that reports the messages. The severity field indicates the severity levels that are logged by that subsystem.

The following entry in a configuration file explicitly sets message severity levels for the POA and ORB core, and all other subsystems:

```
event_log:filters = ["IT_POA=INFO_HI+WARN+ERROR+FATAL",  
"IT_CORE=*", "*=WARN+ERR+FATAL"];
```

For more information about using this variable, see the *Application Server Platform Administrator's Guide*.

## initial\_references

The `initial_references` namespace contains a child namespace for each initial reference available to Orbix. Child namespaces have the same name as the referenced service. For example:

```
initial_references:InterfaceRepository  
initial_references:ConfigRepository  
initial_references:DynAnyFactory
```

Each child namespace contains a variable called `plugin` or `reference`.

- If the variable is `reference`, its value is an IOR. For example:

```
initial_references:IT_Locator:reference =  
"IOR:010000002.....";
```

- If the variable is `plugin`, its value is the plugin that provides the reference. For example:

```
initial_references:RootPOA:plugin = "poa";
```

All domain services, such as the locator daemon, interface repository, and naming service, must have their initial object references set in the configuration's root configuration scope. For example, in a file-based configuration, the following entry sets the locator daemon's initial reference:

```
initial_references:IT_Locator:reference =  
"IOR:200921.....";
```

For security-related information, see ["initial\\_references" on page 119](#).

## IT\_CodeSet\_Registry:plugin

`IT_CodeSet_Registry:plugin` specifies the codeset conversion library to load. The default CodeSet Plugin contains full codeset conversion functionality. However, this conversion library is over

8MB in size. Therefore, users who do not require full codeset conversion functionality may choose to load the smaller basic codeset conversion library.

The name of the full codeset conversion library is `codeset`. The name of the smaller basic codeset conversion library is `basic_codeset`.

**Note:** The Java ORB will load the full codeset conversion library regardless of what setting you choose.

For more information on these plugins, refer to the ***Internationalization Guide***.

## **IT\_CSI:plugin**

`IT_CSI:plugin` specifies the plugin for Common Secure Interoperability (CSI). The default value is: `initial_references:IT_CSI:plugin = "csi";`

For more details, see the *Security Guide*.

## **IT\_JMSMessageBroker:reference**

`IT_JMSMessageBroker:reference` specifies the object reference of the JMS broker.

## **IT\_JMSServerContext:reference**

`IT_JMSServerContext:reference` supports JNDI lookup of JMS destinations and connection factories.

## **OTSMangement:plugin**

`OTSMangement:plugin` specifies the plugin that provides the management functionality for the plugin that supports the `TransactionService` IDL interface. If no plugin is specified, the OTS server runs unmanaged.

## **TransactionFactory:plugin**

`TransactionFactory:plugin` specifies the plugin that supports the `TransactionFactory` IDL interface. This plugin is loaded on demand in response to invocations of `resolve_initial_references("TransactionFactory")`.

## **TransactionFactory:reference**

`TransactionFactory:reference` specifies the object references (as a URL) of a server that supports the `TransactionFactory` IDL interface. This variable is used when a standalone transaction manager service is used. This variable takes precedence over `initial_references:TransactionFactory:plugin`.

## TransactionCurrent:plugin

`TransactionCurrent:plugin` specifies the plugin that supports the `TransactionCurrent` IDL interface. For example:

```
initial_references:TransactionCurrent:plugin="ots";
```

## TransactionManager:plugin

`TransactionManager:plugin` specifies the plugin that supports the `TransactionManager` IDL interface. For example:

```
initial_references:TransactionManager:plugin="jta_manager";
```

## UserTransaction:plugin

`UserTransaction:plugin` specifies the plugin that supports the `UserTransaction` IDL interface. For example:

```
initial_references>UserTransaction:plugin="jta_user";
```

## orb\_management

The variable in this namespace configures ORB management.

- [retrieve\\_existing\\_orb](#)

## retrieve\_existing\_orb

`retrieve_existing_orb` only controls the behavior of Java-based CORBA applications. It determines if calls to `ORB.init()` can return an existing ORB instance. Under the standard IDL-to-Java mapping, each call to `ORB.init()` returns a new ORB instance for use in applications. This conflicts with the C++ mapping of `ORB_init()`, where an existing ORB can be returned, when identified using the `-ORBid` argument.

If the `retrieve_existing_orb` variable is set to `true` in an ORB-specific configuration scope, Orbix allows an existing ORB to be returned by `ORB.init()`. This prevents applications from inadvertently creating several ORB instances. If this variable is set to `false`, and an attempt is made to retrieve an existing ORB, a `CORBA::NO_PERMISSION` exception is raised. Defaults to `false`.

## poa:fqpn

Orbix has two configuration variables that allow POAs to use direct persistence and well-known addressing if the policies have not been set programmatically. Both variables specify the policy for individual POAs by specifying the fully qualified POA name for each POA. They take the form:

```
poa:fqpn:variable
```

For example to set the well-known address for a POA whose fully qualified POA name is `darleen` you would set the variable `poa:darleen:well_known_address`.

The following variables are in this namespace:

- [direct\\_persistent](#)
- [well\\_known\\_address](#)

## direct\_persistent

`direct_persistent` specifies if a POA runs using direct persistence. If this is set to `true` the POA generates IORs using the well-known address that is specified in the `well_known_address` variable. Defaults to `false`. For an example of how this works, see [well\\_known\\_address](#).

## well\_known\_address

`well_known_address` specifies the address used to generate IORs for the associated POA when that POA's `direct_persistent` variable is set to `true`.

For example, by default, the `simple_persistent` demo creates an indirect persistent POA called `simple_persistent`. If you want to run this server using direct persistence, and well known addressing, add the following to your configuration:

```
simple_orb {
    poa:simple_persistent:direct_persistent = "true";
    poa:simple_persistent:well_known_address = "simple_server";
    simple_server:iiop:port = "5555";
};
```

All object references created by the `simple_persistent` POA will now be direct persistent containing the well known IIOP address of port 5555.

Obviously, if your POA name was different the configuration variables would need to be modified. The scheme used is the following:

```
poa:<FQPN>:direct_persistent=<BOOL>;
poa:<FQPN>:well_known_address=<address_prefix>;
<address_prefix>:iiop:port=<LONG>;
```

`<FQPN>` is the fully qualified poa name. Obviously this introduces the restriction that your poa name can only contain printable characters, and may not contain white space.

`<address_prefix>` is the string that gets passed to the well-known addressing POA policy. Specify the actual port used using the variable `<address_prefix>:iiop:port`. You can also use `iiop_tls` instead of `iiop`.

**Note:** This functionality is currently only implemented in the C++ ORB. If you are using the Java ORB, you must set the direct persistence and well known addressing policies programmatically.

## thread\_pool

The variables in the `thread_pool` namespace specify policies that configure multi-threading. This namespace includes the following variables:

- [high\\_water\\_mark](#)

- `initial_threads`
- `low_water_mark`
- `max`
- `max_queue_size`
- `stack_size`

## high\_water\_mark

`high_water_mark` specifies the maximum number of threads allowed in the thread pool. Defaults to `-1`, which means that there is no limit on the maximum number of threads.

For C++ processes, you must ensure that the `high_water_mark` thread limit does not exceed any OS-specific thread limit (for example, `nkthreads` or `max_thread_proc`). Otherwise, thread creation failure would put your process into an undefined state.

In general, for Java processes (JDK 1.3.x), you should prevent the ORB from reaching the `high_water_mark` thread limit. This is because the Java ORB uses a thread-per-connection approach due to limitations in the JDK 1.3.x socket implementation.

## initial\_threads

`initial_threads` specifies the number of initial threads in the thread pool. Defaults to the `low_water_mark` thread limit (or `5`, if the `low_water_mark` is not set).

## low\_water\_mark

`low_water_mark` specifies the minimum number of threads in the thread pool. If this variable is set, the ORB will terminate unused threads until only this number exists. The ORB can then create more threads, if needed, to handle the items in its work queue.

Defaults to `-1`, which means do not terminate unused threads.

**Note:** The Java ORB requires at least 4 worker threads to correctly dispatch requests. Attempting to restrict the thread pool to less than four threads will cause Java clients to hang.

## max

`max` sets the maximum number of threads that are available for JMS message processing.

## max\_queue\_size

`max_queue_size` specifies the maximum number of request items that can be queued on the ORB's internal work queue. If this limit is exceeded, Orbix considers the server to be overloaded, and gracefully closes down connections to reduce the load. The ORB will reject subsequent requests until there is free space in the work queue.

Defaults to -1, which means that there is no upper limit on the size of the request queue. In this case, the maximum work queue size is limited by how much memory is available to the process.

There is no direct relationship between `max_queue_size` and `high_water_mark`. A particular value for `high_water_mark` does not require a corresponding value for `max_queue_size`. For example, even if the queue size is unbounded, each work item should be serviced eventually by the ORB's available threads. However, this will not occur if the threads are hung up indefinitely and unable to execute a new request from the work queue.

You can also install your own `AutomaticWorkQueue` for a POA to use in your server, where you define the limits for your queue programatically. In a `ManualWorkQueue`, you must code the threads that pull items from the queue. The only programmatic variable you control for a `ManualWorkQueue` is maximum queue size. See the *Orbix Programmer's Guide* for more details.

## stack\_size

`stack_size` sets the ORB's internal threads stack size.

This is only available in the C++ ORB; the Java API does not allow manipulation of the thread stack size.

## url\_resolvers

This namespace contains variables that determine how to resolve interoperable naming URLs. For example, the following variable specifies that the `naming_resolver` plugin should be used for the `corbaname` resolver:

```
url_resolvers:corbaname:plugin = "naming_resolver";
```

The following variable specifies the library for the `naming_resolver` plugin:

```
plugins:naming_resolver:shlib_name = "it_naming";
```

The following variable specifies the library for the `naming_resolver` plugin:

```
plugins:naming_resolver:ClassName =  
"com.ionacorba.naming_resolver.CORBANamingPlugin";
```

The following interoperable naming URL causes the `naming_resolver` plugin to be loaded:

```
corbaname::555xyz.com/dev/NContext1#a/b/c
```

The `naming_resolver` plugin is then used to resolve the URL.



# ClassLoader

*This chapter describes the configuration variables used to control Java classloading.*

## classloader

A Java classloader is a part of the Java virtual machine (JVM) that finds and loads Java class files into memory at runtime. This chapter describes the configuration variables that control Java classloading.

### cache\_url

`cache_url` specifies the directory on the local file system where the classloading cache is stored. The default value is:

```
CLASSLOADING_CACHE_URL :  
"file:///D:\VAR_DIR\domains\<<domain_name>\cache";
```

### jarcache\_low\_watermark

JAR libraries are cached on disk or in memory. These watermark settings are used to decide whether a JAR is cached on disk or in memory:

- If a JAR is smaller than `jarcache_low_watermark`, it is cached in memory. If a JAR is bigger than `jarcache_high_watermark`, it is cached on disk.
- If a JAR is between the low and high watermark, it is cached in memory if there is adequate memory still available to the JVM.
- Otherwise it is cached on disk.

The default value for `jarcache_low_watermark` is 131072 (128K).

### jarcache\_high\_watermark

JAR libraries are cached on disk or in memory. These watermark settings are used to decide whether a JAR is cached on disk or in memory:

- If a JAR is smaller than `jarcache_low_watermark`, it is cached in memory. If a JAR is bigger than `jarcache_high_watermark`, it is cached on disk.
- If a JAR is between the low and high watermark, it is cached in memory if there is adequate memory still available to the JVM.
- Otherwise it is cached on disk.

The default value for `jarcache_high_watermark` is 262144 (256K).

### use\_single\_classloader

`use_single_classloader` specifies either:

- a single classloader per application. (`true`)
- a single classloader per module. (`false`)

The default value is `true`.

## **force\_explode\_wars\_to\_disk**

This setting indicates whether or not WAR files are always extracted to disk. This is required by certain web applications that need direct file-based I/O access to their own resources. Setting this value to `false` gives the application server the possibility to extract the archive into memory which may improve performance and save disk space. In this case, the decision to extract to memory or disk is dependent on the `jarcache_low_watermark` and the `jarcache_low_watermark` settings.

## **use\_single\_classloader\_for\_webinf**

`use_single_classloader_for_webinf` specifies either:

- a single classloader for the contents of the `web-inf` library. (`true`)
- a single classloader per `.jar` file. (`false`)

Although a single classloader for all of the JARs in the `web-inf` lib is compliant with the J2EE specification, a classloader per JAR may be more memory efficient. This configuration item is only useful when using a classloader per module. The default value is `true`.

## **jar\_dependency\_list**

When using a classloader per module, it is necessary to specify any JAR dependencies that are not explicitly mentioned in the manifest `CLASSPATH` of a JAR. For example, if your application uses a `util.jar` that in turn uses an `extlib.jar`, this `util.jar` must either mention the `extlib.jar` in its manifest `CLASSPATH` (red) or enter it here in the `jar_dependency_list`.

For example:

```
ipas:classloader:jar_dependency_list =
  ["jdom.jar=xerces.jar",
   "MyApp.jar=lib1.jar,lib2.jar"];
```

The default here is: `["jdom.jar=xerces.jar"]`

## **cache\_scrub\_time**

`cache_scrub_time` specifies the classloader scrubbing time. Those archives not used within this time are removed from the cache. The default is 20160 minutes.

**Note:** These configuration variables apply to all server instances.

# Configuration Namespace

The `configuration` namespace contains variables which identify a configuration domain.

## configuration

The configuration namespace includes the following configuration domain-specific variables:

- `domain_name`
- `domain_dir`

## domain\_name

`domain_name` is the text name used to identify the current domain.

You can set an application's domain with the `-ORBdomain_name` parameter. For C++ applications, you can also set the `IT_DOMAIN_NAME` environment variable. For more information, see the *Orbix Administrator's Guide*.

## domain\_dir

`domain_dir` specifies the location of your configuration domain files.

You can set this location using the `-ORBconfig_domains_dir` parameter; For C++ applications, you can also set the `IT_CONFIG_DOMAINS_DIR` environment variable. For more information, see the *Orbix Administrator's Guide*.



# CORBA Plug-ins

*Orbix is built on Micro Focus's Adaptive Runtime architecture (ART), which enables users to configure services as plugins to the core product.*

## Overview

A plugin is a class or code library that can be loaded into an Orbix application at link-time or runtime. The `plugins` namespace contains child namespaces for plugins, such as `naming` and `iiop`. Each child namespace has information specific to each plugin. Child namespaces usually have a Java `ClassName` or C++ `shlib_name` variable, indicating the class or library in which the plugin resides. The following examples show how the configuration specifies the library or class name for the `iiop` plugin:

### C++

```
plugins:iiop:shlib_name = "it_iiop";
```

### Java

```
plugins:iiop:ClassName="com.ionacorba.iiop.IIOPPlugIn";
```

Plugins also have their own specific configuration variables. For example, the following variable sets the default timeout of a transaction in seconds:

```
plugins:ots:default_transaction_timeout
```

The following plugins are discussed in this chapter:

<a href="#">plugins:atli2_ip</a>	<a href="#">page 27</a>
<a href="#">plugins:atli2_shm</a>	<a href="#">page 28</a>
<a href="#">plugins:basic_log</a>	<a href="#">page 29</a>
<a href="#">plugins:codeset</a>	<a href="#">page 29</a>
<a href="#">plugins:config_rep</a>	<a href="#">page 32</a>
<a href="#">plugins:connection_filter</a>	<a href="#">page 33</a>
<a href="#">plugins:egmiop</a>	<a href="#">page 33</a>
<a href="#">plugins:event</a>	<a href="#">page 34</a>
<a href="#">plugins:event_log</a>	<a href="#">page 37</a>
<a href="#">plugins:giop</a>	<a href="#">page 38</a>
<a href="#">plugins:giop_snoop</a>	<a href="#">page 38</a>
<a href="#">plugins: and https</a>	<a href="#">page 41</a>
<a href="#">plugins:i18n</a>	<a href="#">page 44</a>
<a href="#">plugins:iiop</a>	<a href="#">page 45</a>

plugins:ifr	page 48
plugins:it_http_sessions	page 48
plugins:it_mgmt	page 49
plugins:it_mbean_monitoring	page 49
plugins:it_pluggable_http_sessions	page 50
plugins:it_response_time_collector	page 51
plugins:jta	page 52
plugins:jta	page 52
plugins:key_replacer	page 53
plugins:local_log_stream	page 53
plugins:locator	page 55
plugins:management	page 57
plugins:naming	page 57
plugins:node_daemon	page 60
plugins:notify	page 61
plugins:notify:database	page 63
plugins:notify_log	page 66
plugins:orb	page 66
plugins:ots	page 68
plugins:ots_lite	page 70
plugins:ots_encina	page 71
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plugins:poa	page 76
plugins:pss	page 77
plugins:pss_db:envs:env-name	page 77
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plugins:shmiop	page 87
plugins:tlog	page 88
plugins:tlog:database	page 89
plugins:ziop	page 92

# plugins:atli2\_ip

This namespace includes the following:

- [ClassName](#)
- [fds\\_to\\_reserve](#)
- [nio:allocate\\_heap\\_byte\\_buffer](#)

## ClassName

`classname` specifies whether the transport layer implementation (ATLI2) uses Java classic I/O (CIO) or new I/O (NIO). The default is CIO.

ATLI2/Java NIO allows more connections to be managed with fewer threads, and also performs better than ATLI2/Java CIO in the presence of many incoming connections.

To enable Java NIO, change the `plugins:atli2_ip:ClassName` configuration variable setting from the following:

```
plugins:atli2_ip:ClassName
=com.ionacorba.atli2.ip.cio.ORBPlugInImpl
```

to the following:

```
plugins:atli2_ip:ClassName
=com.ionacorba.atli2.ip.nio.ORBPlugInImpl
```

### CFR-based domains

When setting Java NIO or CIO in a configuration repository-based domain, if you wish to override `plugins:atli2_ip:ClassName` at an inner configuration scope, some additional configuration is required.

For example, when setting Java NIO in CFR-based domain, to override `plugins:atli2_ip:ClassName` at an inner configuration scope:

- 1 Set the following variable at the global scope:

```
plugins:atli2_ip_nio:ClassName=
"com.ionacorba.atli2.ip.nio.ORBPlugInNIOImpl";
```

- 2 Set the following at the inner scope:

```
initial_references:IT_IPTransport:plugin = "atli2_ip_nio";
```

Similarly, when setting Java CIO in a CFR-based domain, to override `plugins:atli2_ip:ClassName` at an inner scope:

- 1 Set the following at the global scope:

```
plugins:atli2_ip_cio:ClassName=
"com.ionacorba.atli2.ip.cio.ORBPlugInCIOImpl";
```

- 2 Set the following at the inner scope:

```
initial_references:IT_IPTransport:plugin = "atli2_ip_cio";
```

### 3 File-based domains

When setting Java NIO or Java CIO in a configuration file-based domain, you can override `plugins:atli2_ip:ClassName` at an inner configuration scope, without the additional configuration required for overriding in a CFR-based domain.

For more information on ATLI2/Java NIO, see the ***Orbix Administrator's Guide***.

## **fds\_to\_reserve**

`fds_to_reserve` is a Solaris only variable that instructs Orbix not to use file descriptors below a specified value. This variable is necessary because the `fopen` routine on Solaris requires free file descriptors in the range of 0-255. The default setting is:

```
plugins:atli2_ip:fds_to_reserve=0;
```

## **nio:allocate\_heap\_byte\_buffer**

`nio:allocate_heap_byte_buffer` specifies whether to use heap buffers or native buffers (the default). To use heap buffers, set `plugins:atli2_ip:nio:allocate_heap_byte_buffer` to `true`.

## **plugins:atli2\_shm**

The variables in this namespace control the behavior of the shared memory ATLI2 plugin. This namespace includes the following:

- `max_buffer_wait_time`
- `shared_memory_segment_basename`
- `shared_memory_size`
- `shared_memory_segment`

## **max\_buffer\_wait\_time**

`max_buffer_wait_time` specifies the maximum wait time on a shared memory buffer before raising a no resources exception. The default is 5 seconds.

## **shared\_memory\_segment\_basename**

`shared_memory_segment_basename` defines the prefix used when the shared memory transport creates internal files (for example, in `/var/tmp/SAMD` and `/tmp` on Solaris). The default is `iona`.

## **shared\_memory\_size**

`shared_memory_size` specifies the size of the shared memory segment created (for example, in the call to `mmap` on Solaris). The default value is `8*1024*1024`.

This size should be larger than the largest data payload passed between a client and server. If the setting is too small, the shared memory transport will run out of memory, and will be unable to marshal the data. If there is danger of this occurring, add `GIOP+IIOP` to your `client_binding_list` setting. This enables the

ORB to use the normal network transport if a large payload can not make it through shared memory.

## shared\_memory\_segment

`shared_memory_segment` specifies the name of the already existing shared memory segment to use in place of creating a new segment. There is no default name. Orbix creates a new segment by default.

## plugins:basic\_log

The variables in this namespace control the behavior of basic log service. These variables include the following:

- `advertise_services`
- `is_managed`
- `shlib_name`

### advertise\_services

`advertise_services` specifies whether the `basic_log` service should register plain text keys for the object references it publishes in prepare mode. Defaults to true.

### is\_managed

`is_managed` specifies whether or not the basic log service can be managed using the management service. Defaults to `false`, which means the management service does not manage the service.

### shlib\_name

`shlib_name` identifies the shared library (or DLL in Windows) containing the plugin implementation. The basic log plugin is associated with the base name of the shared library (`it_basic_log_svr` in this case). This library base name is expanded in a platform-dependent manner to obtain the full name of the library file.

```
plugins:basic_log:shlib_name = "it_basic_log_svr";
```

## plugins:codeset

The variables in this namespace specify the codesets used by the CORBA portion of Orbix. This is useful when internationalizing your environment.

The following variables are contained in this namespace:

- `plugins:egmiop`
- `interop_allow_null_strings`
- `char:ncs`
- `char:ccs`
- `wchar:ncs`
- `wchar:ccs`

## always\_use\_default

`always_use_default` specifies whether hardcoded default values are used. This means that any `codeset` configuration variables are ignored if they are in the same configuration scope or higher. To enable hardcoded default values, set this variable as follows:

```
plugins:codeset:always_use_default = "true"
```

## interop\_allow\_null\_strings

`interop_allow_null_strings` specifies whether to allow null strings to be passed. Passing null strings is not CORBA compliant, however, this feature is provided to enable interoperability with third-party software that is not so CORBA compliant. To allow null strings to be passed, set this variable as follows:

```
plugins:codeset:interop_allow_null_strings = "true";
```

This defaults to `false` for CORBA compliance. If this configuration variable is not set, or is set to `false`, and you attempt to pass a null string, an exception is thrown. `interop_allow_null_strings` is equivalent to `IT_MARSHAL_NULLS_OK` in Orbix 3.3.

**Note:** Orbix does not support `wstring` null strings with GIOP 1.2 because the CORBA 3.0 specification does not determine the difference between empty strings and null `wstrings`. In this case, the normal exceptions are thrown.

## char:ncs

`char:ncs` specifies the native codeset to use for narrow characters. The default setting is determined as follows:

**Table 1:** Defaults for the native narrow codeset

Platform/Locale	Language	Setting
non-MVS, Latin-1 locale	C++	ISO-8859-1
MVS	C++	EBCDIC
ISO-8859-1/Cp-1292/US-ASCII locale	Java	ISO-8859-1
Shift_JS locale	Java	UTF-8
EUC-JP locale	Java	UTF-8
other	Java	UTF-8

## char:ccs

`char:ccs` specifies the list of conversion codesets supported for narrow characters. The default setting is determined as follows:

**Table 2:** *Defaults for the narrow conversion codesets*

Platform/Locale	Language	Setting
non-MVS, Latin-1 locale	C++	
MVS	C++	IOS-8859-1
ISO-8859-1/Cp-1292/ US-ASCII locale	Java	UTF-8
Shift_JIS locale	Java	Shift_JIS, euc_JP, ISO-8859-1
EUC-JP locale	Java	euc_JP, Shift_JIS, ISO-8859-1
other	Java	file encoding, ISO-8859-1

## wchar:ncs

`wchar:ncs` specifies the native codesets supported for wide characters. The default setting is determined as follows:

**Table 3:** *Defaults for the wide native codesets*

Platform/Locale	Language	Setting
non-MVS, Latin-1 locale	C++	UCS-2, UCS-4
MVS	C++	UCS-2, UCS-4
ISO-8859-1/Cp-1292/ US-ASCII locale	Java	UTF-16
Shift_JIS locale	Java	UTF-16
EUC-JP locale	Java	UTF-16
other	Java	UTF-16

## wchar:ccs

`wchar:ccs` specifies the list of conversion codesets supported for wide characters. The default setting is determined as follows:

**Table 4:** Defaults for the narrow conversion codesets

Platform/Locale	Language	Setting
non-MVS, Latin-1 locale	C++	UTF-16
MVS	C++	UTF-16
ISO-8859-1/Cp-1292/ US-ASCII locale	Java	UCS-2
Shift_JIS locale	Java	UCS-2, Shift_JIS,euc_JP
EUC-JP locale	Java	UCS-2, euc_JP, Shift_JIS
other	Java	file encoding, UCS-2

## plugins:config\_rep

The `plugins:config_rep` namespace is used to specify settings for the configuration repository (CFR). It includes the following variables:

- [enable\\_caching](#)
- [populate\\_cache\\_at\\_startup](#)
- [refresh\\_master\\_interval](#)

**Note:** These values should be set in the CFR bootstrap configuration file (`cfr-domain-name.cfg`). For details on using a secure configuration repository-based domain, see the [Orbix Security Guide](#).

### enable\_caching

`enable_caching` specifies whether to cache all configuration data in-process. When the cache is populated, the performance of the CFR is enhanced significantly. Defaults to `false`. To enable caching, set this variable as follows:

```
plugins:config_rep:enable_caching = "true";
```

### populate\_cache\_at\_startup

`populate_cache_at_startup` specifies whether to enable the CFR cache to load on startup. For example:

```
plugins:config_rep:populate_cache_at_startup = "true";
```

When caching is enabled (see [enable\\_caching](#)), `populate_cache_at_startup` is set by to `true` by default. Alternatively, for lazy loading, set this variable to `false`.

## refresh\_master\_interval

`refresh_master_interval` specifies the maximum number of seconds that a slave CFR replica waits for a new master to be declared.

A new master is declared after a failed attempt to delegate an operation to the current master. If no master is found during the specified interval of time, a `TRANSIENT` exception is raised. Defaults to 60.

For example:

```
plugins:config_rep:refresh_master_interval = "40";
```

## plugins:connection\_filter

The `connection_filter` Namespace allow you to select a message-level interceptor plugin.

The plugin closes the connection on locator requests from hosts other than those specified. It will do this until a node daemon has registered - at this point the filter is switched off. The clients need to be able to handle the `CORBA::Exception` as a result of the connection being closed.

This namespace contains the following variables:

- [shlib\\_name](#)

## shlib\_name

This variable is used to specify the plugin library `it_connection_filter`.

For details of how to configure the interceptor see the "Advanced Configuration" chapter in the *Orbix Administrator's Guide*.

## plugins:egmiop

The variables in this namespace configure endpoint functionality for the MIOP transport. This namespace contains the following variables:

- [ip:send\\_buffer\\_size](#)
- [ip:receive\\_buffer\\_size](#)
- [pool:java\\_max\\_threads](#)
- [pool:java\\_min\\_threads](#)
- [pool:max\\_threads](#)
- [pool:min\\_threads](#)
- [udp:packet\\_size](#)

## ip:send\_buffer\_size

`ip:send_buffer_size` specifies the `SO_SNDBUF` socket options to control how the IP stack adjusts the size of the output buffer. Defaults to 0, meaning the that buffer size is static.

## ip:receive\_buffer\_size

`ip:receive_buffer_size` specifies the `SO_RCVBUF` socket options to control how the IP stack adjusts the size of the input buffer. Defaults to 0, meaning the buffer size is static.

## pool:java\_max\_threads

`pool:java_max_threads` specifies the maximum number of threads reserved from the `WorkQueue` to support tasks working on behalf of the Java ATLI transport. Defaults to 512.

## pool:java\_min\_threads

`pool:java_min_threads` specifies the minimum number of threads reserved from the `WorkQueue` to support tasks working on behalf of the Java ATLI transport. Defaults to 10.

## pool:max\_threads

`pool:max_threads` specifies the maximum number of threads reserved from the `WorkQueue` to support tasks working on behalf of the ATLI transport. Defaults to 5.

## pool:min\_threads

`pool:min_threads` specifies the minimum number of threads reserved from the `WorkQueue` to support tasks working on behalf of the ATLI transport. Defaults to 1.

## udp:packet\_size

`udp:packet_size` specifies the maximum size for outgoing UDP packets. A larger UDP packet size increases the probability of IP packet fragmentation on the wire hence increasing the possibility of data loss. A smaller UDP packet size increases the overhead per packet and decreases throughput. Defaults to 120 KB.

## plugins:event

The following event service variables are contained in this namespace:

- `advertise_services`
- `direct_persistence`
- `event_pull_interval`
- `max_proxy_consumer_retries`
- `max_proxy_retries`
- `max_proxy_supplier_retries`

- `max_queue_length`
- `operation_timeout_interval`
- `proxy_consumer_retry_delay`
- `proxy_consumer_retry_multiplier`
- `proxy_inactivity_timeout`
- `proxy_retry_delay`
- `proxy_reap_frequency`
- `proxy_retry_multiplier`
- `proxy_supplier_retry_delay`
- `proxy_supplier_retry_multiplier`
- `trace:events`
- `trace:lifecycle`

## **advertise\_services**

`advertise_services` specifies whether the event service should register plain text keys for the object references it publishes in prepare mode. Defaults to true.

## **direct\_persistence**

`direct_persistence` specifies if the service runs using direct or indirect persistence. The default value is `FALSE`, meaning indirect persistence.

## **event\_pull\_interval**

`event_pull_interval` specifies the number of milliseconds between successive calls to pull on `PullSupplier`. Default value is 1 second.

## **max\_proxy\_consumer\_retries**

`max_proxy_consumer_retries` specifies the maximum number of times to retry before giving up and disconnecting the proxy consumer. If this property is not specified, then the value of `plugins:event:max_proxy_retries` is used.

## **max\_proxy\_retries**

`max_proxy_retries` specifies the maximum number of times to retry before giving up and disconnecting the proxy. The default value is 3.

## **max\_proxy\_supplier\_retries**

`max_proxy_supplier_retries` specifies the maximum number of times to retry before giving up and disconnecting the proxy supplier. If this property is not specified, then the value of `plugins:event:max_proxy_retries` is used.

## **max\_queue\_length**

`max_queue_length` specifies the maximum number of events in each event queue. If this limit is reached and another event is received, the oldest event is discarded. The default value is 4096.

## **operation\_timeout\_interval**

`operation_timeout_interval` specifies the amount of time (in hundreds of nanoseconds) permitted for a blocking request on a client to return before a timeout. The default value is 2 minutes.

## **proxy\_consumer\_retry\_delay**

`proxy_consumer_retry_delay` specifies the initial amount of time in milliseconds that the service waits between successive proxy consumer retries. If this property is not specified, then the value of `plugins:event:proxy_retry_delay` is used.

## **proxy\_consumer\_retry\_multiplier**

`proxy_consumer_retry_multiplier` specifies a double that defines the factor by which the `plugins:event:proxy_consumer_retry_delay` property should be multiplied for each successive proxy consumer retry. If this property is not specified, then the value of `plugins:event:proxy_retry_multiplier` is used.

## **proxy\_inactivity\_timeout**

`proxy_inactivity_timeout` specifies those proxies that are inactive for the specified number of seconds and disconnects them. The default value is 4 hours, specified in seconds.

## **proxy\_retry\_delay**

`proxy_retry_delay` specifies the initial amount of time in milliseconds that the service waits between successive retries. The default value is 1 second.

## **proxy\_reap\_frequency**

`proxy_reap_frequency` specifies the frequency (in seconds) in which inactive proxies are disconnected. The default value is 30 minutes. Setting this property to 0 disables the reaping of proxies.

## **proxy\_retry\_multiplier**

`proxy_retry_multiplier` specifies a double that defines the factor by which the `retry_delay` property should be multiplied for each successive retry. The default value is 1.

## **proxy\_supplier\_retry\_delay**

`proxy_supplier_retry_delay` specifies the initial amount of time in milliseconds that the service waits between successive proxy supplier retries. If this property is not specified, then the value of `plugins:event:proxy_retry_delay` is used.

## proxy\_supplier\_retry\_multiplier

`proxy_supplier_retry_multiplier` specifies a double that defines the factor by which the `plugins:event:proxy_supplier_retry_delay` property should be multiplied for each successive proxy supplier retry. If this property is not specified, then the value of `plugins:event:proxy_retry_multiplier` is used.

## trace:events

`trace:events` specifies the output level for event diagnostic messages logged by the service. The default level is 0, which produces no output. A level of 1 or higher produces event processing information and a level of 2 or higher produces event creation and destruction information.

## trace:lifecycle

`trace:lifecycle` specifies the output level for lifecycle diagnostic messages logged by the service. The default level is 0, which produces no output. A level of 1 or higher produces lifecycle information (e.g. creation and destruction of Suppliers and Consumers).

## plugins:event\_log

The variables in this namespace control the behavior of event log service. These variables include the following:

- `advertise_services`
- `is_managed`
- `shlib_name`

### advertise\_services

`advertise_services` specifies whether the `event_log` service should register plain text keys for the object references it publishes in prepare mode. Defaults to true.

### is\_managed

`is_managed` specifies whether or not the event log service can be managed using the management service. Defaults to `false`, which means the management service does not manage the service.

### shlib\_name

`shlib_name` identifies the shared library (or DLL in Windows) containing the plugin implementation. The event log plugin is associated with the base name of the shared library (`it_event_log_svr` in this case). This library base name is expanded in a platform-dependent manner to obtain the full name of the library file.

```
plugins:basic_log:shlib_name = "it_event_log_svr";
```

## plugins:giop

This namespace contains the `plugins:giop:message_server_binding_list` configuration variable, which is one of the variables used to configure bidirectional GIOP. This feature allows callbacks to be made using a connection opened by the client, instead of requiring the server to open a new connection for the callback.

### message\_server\_binding\_list

`plugins:giop:message_server_binding_list` specifies a list message interceptors that are used for bidirectional GIOP. On the client-side, the `plugins:giop:message_server_binding_list` must be configured to indicate that an existing outgoing message interceptor chain may be re-used for an incoming server binding, similarly by including an entry for `BiDir_GIOP`, for example:

```
plugins:giop:message_server_binding_list=["BiDir_GIOP","GIOP" ];
```

### Further information

For information on other variables used to set bidirectional GIOP, see ["policies:giop" on page 98](#). For details of all the steps involved in setting bidirectional GIOP, see the *Orbix Administrator's Guide*.

## plugins:giop\_snoop

The variables in this namespace configure settings for the GIOP Snoop tool. This tool intercepts and displays GIOP message content. Its primary roles are as a protocol-level monitor and a debug aid.

The GIOP Snoop plug-in implements message-level interceptors that can participate in client and/or server side bindings over any GIOP-based transport.

The variables in the `giop_snoop` namespace include the following:

- `ClassName`
- `filename`
- `rolling_file`
- `shlib_name`
- `verbosity`
- `rolling_file_strategy`
- `rolling_file_size`
- `rolling_file_by_size_compression_threshold`
- `rolling_file_by_size_deletion_threshold`

## ClassName

(Java only) `plugins:giop_snoop:ClassName` locates and loads the `giop_snoop` plug-in. The required classname is as follows:

```
plugins:giop_snoop:ClassName =  
    "com.ionacorba.giop_snoop.GIOPsnoopPlugIn";
```

To use the Java version of the GIOP Snoop plug-in, add the `giop_snoop.jar` file to your classpath. For example:

### UNIX

```
export CLASSPATH=  
    $CLASSPATH:$IT_PRODUCT_DIR/asp/6.0/lib/asp-corba.jar
```

### Windows

```
set CLASSPATH=  
    %CLASSPATH%;%IT_PRODUCT_DIR%\asp\6.0\lib\asp-corba.jar
```

In addition, for both client or server configuration, the `giop_snoop` plug-in must be included in your `orb_plugins` list.

## filename

`plugins:giop_snoop:filename` specifies a file for GIOP Snoop output. By default, output is directed to standard error (`stderr`). This variable has the following format:

```
plugins:giop_snoop:filename = "<some-file-path>";
```

A *month/day/year* time stamp is included in the output filename with the following general format:

```
<filename>.MMDDYYYY
```

## rolling\_file

`plugins:giop_snoop:rolling_file` prevents the GIOP Snoop output file from growing indefinitely. This setting specifies to open and then close the output file for each snoop message trace, instead of holding the output files open. This enables administrators to control the size and content of output files. This setting is enabled with:

```
plugins:giop_snoop:rolling_file = "true";
```

## shlib\_name

(C++ only) `plugins:giop_snoop:shlib_name` locates and loads the `giop_snoop` plug-in. This is configured by default as follows:

```
plugins:giop_snoop:shlib_name = "it_giop_snoop";
```

**Note:** In addition, for both client or server configuration, the `giop_snoop` plug-in must be included in your `orb_plugins` list.

## verbosity

`plugins:giop_snoop:verbosity` is used to control the verbosity levels of the GIOP Snoop output. For example:

```
plugins:giop_snoop:verbosity = "1";
```

GIOP Snoop verbosity levels are as follows:

1	LOW
2	MEDIUM
3	HIGH
4	VERY HIGH

## rolling\_file\_strategy

(C++ only) `plugins:giop_snoop:rolling_file_strategy` specifies when the GIOP Snoop output file should roll over to a new file. It can take the following values:

- "date": This is the default. This strategy causes the GIOP Snoop output file to roll over each day.
- "size": This strategy causes the GIOP Snoop output file to roll over to a new file when the size of the output file hits a configured limit (see [rolling\\_file\\_size](#)). The current GIOP Snoop output file will be renamed as:

```
<filename>.yyyy.mm.dd.hh.mm.ss.uuuu
```

where:

- ♦ *yyyy* is the current year
- ♦ The first *mm* is the current month
- ♦ *dd* is the current day
- ♦ *hh* is the current hour
- ♦ The second *mm* is the current minute
- ♦ *ss* is the current second
- ♦ *uuuu* is a unique suffix

The variable is configured as follows:

```
plugins:giop_snoop:rolling_file_strategy = "size";
```

## rolling\_file\_size

(C++ only) `plugins:giop_snoop:rolling_file_size` specifies the GIOP Snoop output file size limit in megabytes. It is used when the `plugins:giop_snoop:rolling_file_strategy` is set to "size". The default value is "10". When the GIOP Snoop output file size exceeds this size, it will be rolled over to a new file, and the old GIOP Snoop output file will be renamed.

This variable is configured as follows:

```
plugins:giop_snoop:rolling_file_size = "10";
```

## rolling\_file\_by\_size\_compression\_threshold

(C++ only) `plugins:giop_snoop:rolling_file_by_size_compression_threshold` specifies how many GIOP Snoop output files can exist in the output directory until compression of the oldest output files takes place. It is used when

`plugins:giop_snoop:rolling_file_strategy` is set to "size". The default value is "0", indicating that no compression will be used.

When the number of GIOP Snoop output files exceeds this value, the oldest file will be compressed. This can help save on space if you need to keep several rolled-over GIOP Snoop output files.

This variable is configured as follows:

```
plugins:giop_snoop:rolling_file_by_size_compression_threshold =
    "5";
```

## rolling\_file\_by\_size\_deletion\_threshold

(C++ only) `plugins:giop_snoop:rolling_file_by_size_deletion_threshold` specifies how many GIOP Snoop output files can exist in the output directory until the oldest output files are deleted. It is used when `plugins:giop_snoop:rolling_file_strategy` is set to "size". The default value is "0", meaning that no deletion will take place.

When the number of GIOP Snoop output files exceeds this value, the oldest file will be deleted. This can help save on space if you need to keep several rolled-over GIOP Snoop output files, but only up to a certain limit. The deletion applies to both compressed and uncompressed files.

This variable is configured as follows:

```
plugins:giop_snoop:rolling_file_by_size_deletion_threshold = "20";
```

## plugins: and https

The variables in this namespace configure the `http` and `https` transports. These namespaces contains the following variables:

- `connection:max_unsent_data`
- `incoming_connections:hard_limit`
- `incoming_connections:soft_limit`
- `ip:send_buffer_size`
- `ip:receive_buffer_size`
- `ip:reuse_addr`
- `outgoing_connections:hard_limit`
- `outgoing_connections:soft_limit`
- `pool:java_max_threads`
- `pool:java_min_threads`
- `pool:max_threads`
- `pool:min_threads`
- `tcp_connection:keep_alive`
- `tcp_connection:linger_on_close`
- `tcp_listener:reincarnate_attempts`

**Note:** These configuration variables apply to Orbix C++ applications only.

## **connection:max\_unsent\_data**

`connection:max_unsent_data` specifies, in bytes, the upper limit for the amount of unsent data associated with an individual connection. Defaults to 512Kb.

## **incoming\_connections:hard\_limit**

`incoming_connections:hard_limit` specifies the maximum number of incoming (server-side) connections permitted to HTTP. HTTP does not accept new connections above this limit. Defaults to -1 (disabled).

## **incoming\_connections:soft\_limit**

`incoming_connections:soft_limit` sets the number of connections at which HTTP begins closing incoming (server-side) connections. Defaults to -1 (disabled).

## **ip:send\_buffer\_size**

`ip:send_buffer_size` specifies the `SO_SNDBUF` socket options to control how the IP stack adjusts the size of the output buffer. Defaults to 0, meaning the that buffer size is static.

## **ip:receive\_buffer\_size**

`ip:receive_buffer_size` specifies the `SO_RCVBUF` socket options to control how the IP stack adjusts the size of the input buffer. Defaults to 0, meaning the that buffer size is static.

## **ip:reuse\_addr**

`ip:reuse_addr` specifies whether a process can be launched on an already used port.

The default on Windows is `false`. This does not allow a process to listen on the same port. An exception indicating that the address is already in use will be thrown.

The default on UNIX is `true`. This allows a process to listen on the same port.

## **outgoing\_connections:hard\_limit**

`outgoing_connections:hard_limit` sets the maximum number of outgoing (client-side) connections permitted to HTTP. HTTP does not allow new outgoing connections above this limit. Defaults to -1 (disabled).

## **outgoing\_connections:soft\_limit**

`outgoing_connections:soft_limit` specifies the number of connections at which HTTP begins closing outgoing (client-side) connections. Defaults to -1 (disabled).

## **pool:java\_max\_threads**

`pool:java_max_threads` specifies the maximum number of threads reserved from the `WorkQueue` to support tasks working on behalf of the Java ATLI transport. Defaults to 512.

## **pool:java\_min\_threads**

`pool:java_min_threads` specifies the minimum number of threads reserved from the `WorkQueue` to support tasks working on behalf of the Java ATLI transport. Defaults to 10.

## **pool:max\_threads**

`pool:max_threads` specifies the maximum number of threads reserved from the `WorkQueue` to support tasks working on behalf of the ATLI transport. Defaults to 5.

## **pool:min\_threads**

`pool:min_threads` specifies the minimum number of threads reserved from the `WorkQueue` to support tasks working on behalf of the ATLI transport. Defaults to 1.

## **tcp\_connection:keep\_alive**

`tcp_connection:keep_alive` specifies the setting of `SO_KEEPALIVE` on sockets used to maintain HTTP connections. If set to `TRUE`, the socket will send a keepalive probe to the remote host if the connection has been idle for a preset period of time. The remote system, if it is still running, will send an `ACK` response. Defaults to `TRUE`.

## **tcp\_connection:linger\_on\_close**

`tcp_connection:linger_on_close` specifies the setting of the `SO_LINGER` socket option on all TCP connections. This determines how TCP buffers are cleared when a socket is closed. This variable specifies the number of seconds to linger, using a value of type `long`. The default is `-1`, which means that the `SO_LINGER` socket option is not set.

## **tcp\_listener:reincarnate\_attempts**

Sometimes a network error may occur, which results in a listening socket being closed. On both Windows and UNIX, you can configure the listener to attempt a reincarnation, which enables new connections to be established.

`tcp_listener:reincarnate_attempts` specifies the number of times that a `listener` recreates its listener socket.

### **C++**

When the number of reincarnation attempts is exceeded, on Windows the ORB shuts down. On UNIX, it does not.

Defaults to 0 (no attempts). A value of `-1` or `65535` means that there is no limit on the number of reincarnation attempts.

## Java

The ORB does not shut down when the number of reincarnation attempts is exceeded.

Defaults to 1. A negative value means that there is no limit on the number of reincarnation attempts.

## plugins:i18n

The variables in this namespace specify the codesets used to support international locales in JSPs and servlets.

The following variables are contained in this namespace:

- `characterencoding:ianacharset-javaconverter-map`
- `characterencoding:url-inputcharset-map`
- `locale:locale-ianacharset-map`

### characterencoding:ianacharset-javaconverter-map

`characterencoding:ianacharset-javaconverter-map` specifies the mapping from an IANA character set to a corresponding Java converter. The entries are specified as follows:

```
plugins:i18n:characterencoding:ianacharset-javaconverter-  
map=["iana-charset1=java-converter1", ...];
```

### characterencoding:url-inputcharset-map

`characterencoding:url-inputcharset-map` specifies the mapping from a JSP/servlet URL to a fallback encoding to use when handling `HttpRequest` parameters to the JSP/Servlet. Encodings specified by the JSP/servlet using `HttpRequest::setCharacterEncoding()` or `HttpRequest::setContentType()` take precedence. The entries are specified as follows:

```
plugins:i18n:characterencoding:url-inputcharset-map=["url  
1/*=codeset1", ...];
```

### locale:locale-ianacharset-map

`locale:locale-ianacharset-map` specifies the mapping from a locale to a codeset that makes sense for that locale. For example, the locale `kr_KO` could be mapped to the codeset `EUCK-KR`.

If a JSP or a servlet makes a `HttpResponse::setLocale(locale)` call, then the encoding associated with the specified locale will be used to encode any string parameters in the `HttpResponse`.

The entries are specified as follows:

```
plugins:i18n:locale:locale-ianacharset-map=["locale1=codeset1",  
...];
```

## plugins:iiop

The variables in this namespace configure active connection management, IIOP buffer management. For more information about active connection management, see the *Orbix Administrator's Guide*.

The `plugins:iiop` namespace contains the following variables:

- `buffer_pools:recycle_segments`
- `buffer_pools:segment_preallocation`
- `connection:max_unsent_data`
- `incoming_connections:hard_limit`
- `incoming_connections:soft_limit`
- `ip:send_buffer_size`
- `ip:receive_buffer_size`
- `ip:reuse_addr`
- `outgoing_connections:hard_limit`
- `outgoing_connections:soft_limit`
- `pool:java_max_threads`
- `pool:java_min_threads`
- `pool:max_threads`
- `pool:min_threads`
- `tcp_connection:keep_alive`
- `tcp_connection:linger_on_close`
- `tcp_listener:reincarnate_attempts`
- `tcp_listener:reincarnation_retry_backoff_ratio`
- `tcp_listener:reincarnation_retry_delay`

### buffer\_pools:recycle\_segments

`plugins:iiop:buffer_pools:recycle_segments` specifies whether the recycling of IIOP buffer segments is enabled for Java applications. This reduces the amount of memory used by the ORB. Defaults to `true`.

### buffer\_pools:segment\_preallocation

`plugins:iiop:buffer_pools:segment_preallocation` specifies the number of IIOP buffer segments to pre-allocate for Java applications. Defaults to `20`.

### connection:max\_unsent\_data

`plugins:iiop:connection:max_unsent_data` specifies the upper limit for the amount of unsent data associated with an individual connection. Defaults to `512k`.

## **incoming\_connections:hard\_limit**

`plugins:iiop:incoming_connections:hard_limit` specifies the maximum number of incoming (server-side) connections permitted to IIOP. IIOP does not accept new connections above this limit. Defaults to -1 (disabled).

## **incoming\_connections:soft\_limit**

`plugins:iiop:incoming_connections:soft_limit` sets the number of connections at which IIOP begins closing incoming (server-side) connections. Defaults to -1 (disabled).

## **ip:send\_buffer\_size**

`plugins:iiop:ip:send_buffer_size` specifies the `SO_SNDBUF` socket options to control how the IP stack adjusts the size of the output buffer. Defaults to 0, meaning the that buffer size is static.

## **ip:receive\_buffer\_size**

`plugins:iiop:ip:receive_buffer_size` specifies the `SO_RCVBUF` socket options to control how the IP stack adjusts the size of the input buffer. Defaults to 0, meaning the that buffer size is static.

## **ip:reuse\_addr**

`plugins:iiop:ip:reuse_addr` specifies whether a process can be launched on an already used port. Defaults to `true`. This allows a process to listen on the same port.

Setting this variable to `false` means that a process is not allowed to listen on the same port as another process. An exception indicating that an address is already in use will be thrown.

## **outgoing\_connections:hard\_limit**

`plugins:iiop:outgoing_connections:hard_limit` sets the maximum number of outgoing (client-side) connections permitted to IIOP. IIOP does not allow new outgoing connections above this limit. Defaults to -1 (disabled).

## **outgoing\_connections:soft\_limit**

`plugins:iiop:outgoing_connections:soft_limit` specifies the number of connections at which IIOP begins closing outgoing (client-side) connections. Defaults to -1 (disabled).

## **pool:java\_max\_threads**

`plugins:iiop:pool:java_max_threads` specifies the maximum number of threads reserved from the `WorkQueue` to support tasks working on behalf of the Java ATLI transport. Defaults to 512.

## **pool:java\_min\_threads**

`plugins:iiop:pool:java_min_threads` specifies the minimum number of threads reserved from the `WorkQueue` to support tasks working on behalf of the Java ATLI transport. Defaults to 10.

## **pool:max\_threads**

`plugins:iiop:pool:max_threads` specifies the maximum number of threads reserved from the `WorkQueue` to support tasks working on behalf of the ATLI transport. Defaults to 5.

## **pool:min\_threads**

`plugins:iiop:pool:min_threads` specifies the minimum number of threads reserved from the `WorkQueue` to support tasks working on behalf of the ATLI transport. Defaults to 1.

## **tcp\_connection:keep\_alive**

`plugins:iiop:tcp_connection:keep_alive` specifies the setting of `SO_KEEPALIVE` on sockets used to maintain IIOP connections. If set to `TRUE`, the socket will send a *'keepalive probe'* to the remote host if the connection has been idle for a preset period of time. The remote system, if it is still running, will send an `ACK` response. Defaults to `TRUE`.

## **tcp\_connection:linger\_on\_close**

`plugins:iiop:tcp_connection:linger_on_close` specifies the setting of the `SO_LINGER` socket option on all TCP connections. This determines how TCP buffers are cleared when a socket is closed. This variable specifies the number of seconds to linger, using a value of type `long`. The default is `-1`, which means that the `SO_LINGER` socket option is not set.

## **tcp\_listener:reincarnate\_attempts**

Sometimes a network error may occur, which results in a listening socket being closed. On both Windows and UNIX, you can configure the listener to attempt a reincarnation, which enables new connections to be established.

`tcp_listener:reincarnate_attempts` specifies the number of times that a `listener` recreates its listener socket.

### **C++**

When the number of reincarnation attempts is exceeded, on Windows the ORB shuts down. On UNIX, it does not.

Defaults to 0 (no attempts). A value of `-1` or `65535` means that there is no limit on the number of reincarnation attempts.

### **Java**

The ORB does not shut down when the number of reincarnation attempts is exceeded.

Defaults to 1. A negative value means that there is no limit on the number of reincarnation attempts.

## **tcp\_listener:reincarnation\_retry\_backoff\_ratio**

### **C++ only**

`plugins:iiop:tcp_listener:reincarnation_retry_backoff_ratio` specifies the degree to which delays between retries increase from

one retry to the next. Datatype is `long`. Defaults to `1`. This variable only affects C++ applications.

## **tcp\_listener:reincarnation\_retry\_delay**

### **C++ only**

`plugins:iiop:tcp_listener:reincarnation_retry_delay` specifies a delay, in milliseconds, between reincarnation attempts. Data type is `long`. Defaults to `0` (no delay). This variable only affects C++ applications.

## **plugins:ifr**

The variables in this namespace control the persistence model of the interface repository (IFR). The interface repository can run in indirect persistent mode where it is accessed using the locator and node daemons. The interface repository can also run in direct persistent mode where it listens on a specified port number for requests.

This namespace contains the following variables:

- `advertise_services`
- `direct_persistence`
- `iiop:host`
- `iiop:host`

## **advertise\_services**

`advertise_services` specifies whether the IFR should register plain text keys for the object references it publishes in prepare mode. Defaults to `true`.

## **direct\_persistence**

`direct_persistence` specifies if the interface repository runs in direct persistent mode. Defaults to `false` meaning that the service runs in indirect persistent mode. If it is set to `true`, the interface repository runs in direct persistent mode and the user must configure a port on which it will listen.

## **iiop:host**

`iiop:host` specifies the host on which the interface repository is running. Only required when `direct_persistence` is set to `true`.

## **iiop:port**

`iiop:port` specifies the port on which the interface repository listens when it is running in direct persistent mode. Only required when `direct_persistence` is set to `true`.

## **plugins:it\_http\_sessions**

This namespace includes the following:

- [ClassName](#)

## ClassName

`ClassName` specifies the default implementation which relies on cookies been accepted by the browser. The default implementation is enabled by specifying the plugin class name in the `orb_plugins` and `binding:servlet_binding_list`. For example:

```
plugins:it_http_sessions:ClassName="com.ionaservlet.session.HttpSessionPlugIn";
```

## plugins:it\_mgmt

This namespace includes the following variables:

- [managed\\_server\\_id:name](#)
- [registration\\_roundtrip\\_timeout](#)

### managed\_server\_id:name

`managed_server_id:name` specifies the server name that you wish to appear in the Administrator management console.

To enable management on a server, you must ensure that the following configuration variables are set:

```
plugins:orb:is_managed = true;
plugins:it_mgmt:managed_server_id:name = your_server_name;
```

### registration\_roundtrip\_timeout

`registration_roundtrip_timeout` specifies the number of seconds that the management service waits to register an Orbix process before timing out. For example, you can set this variable as follows:

```
plugins:it_mgmt:registration_roundtrip_timeout = "120";
```

You should set this variable to the appropriate number of seconds to wait for your Orbix process before timing out. This variable is not enabled by default. It should only be used with the management service.

## plugins:it\_mbean\_monitoring

This namespace includes the following:

- [workqueue.](#)
- [sampling\\_period.](#)

### workqueue

`plugins:it_mbean_monitoring:workqueue` specifies whether to enable monitoring of the ORB work queue MBean. Defaults to `false`. The

ORB work queue is used to control the flow of requests. To enable work queue monitoring, set this variable as follows:

```
plugins:it_mbean_monitoring:workqueue = "true";
```

## sampling\_period

`plugins:it_mbean_monitoring:sampling_period` specifies the sampling interval for monitored MBean attributes. The default period is 100 milliseconds:

```
plugins:it_mbean_monitoring:sampling_period = "100";
```

## plugins:it\_pluggable\_http\_sessions

This namespace includes the following:

- [ClassName](#)
- [contexts](#)
- [mechanisms](#)
- [default\\_mechanism](#)

### ClassName

`ClassName` specifies the classname for pluggable sessions. Pluggable sessions can be used instead of `it_http_sessions` (the default). Pluggable sessions allow custom session implementations and URL-encoding for session information.

To use the pluggable sessions, replace the `it_http_sessions` in the `orb_plugins` and `binding:servlet_binding_list` with `it_pluggable_http_sessions`. For example:

```
plugins:it_pluggable_http_sessions:ClassName="com.ionasee.servlet.session.PluggableHttpSessionPlugIn";
```

### contexts

`contexts` specifies alternative session implementations to use per context root. The class name must implement the `com.ionasee.servlet.session.ExtendedHttpSessionFactory` interface. For example:

```
plugins:it_pluggable_http_sessions:contexts=["/myCtxRoot=myExtendedHttpSessionFactory",
"/myAltRoot=myExtAltHttpSessionFactory"];
```

### mechanisms

`mechanisms` specifies the mechanism used for passing session information to the client. This is also specified per context root. Possible values are:

- `url_rewriting` – URL rewriting is used.
- `cookies` – cookies are used.
- `mixed` – if the client supports `cookies`, these are used, otherwise `url_rewriting` is used.

For example:

```
plugins:it_pluggable_http_sessions:mechanisms=["/myCtxRoot=
url_rewriting", "/myAltRoot=mixed"];
```

## default\_mechanism

`default_mechanism` specifies the mechanism for context roots not listed in the `mechanism` setting. If the `default_mechanism` setting is omitted, cookies are used as the default.

For example:

```
plugins:it_pluggable_http_sessions:default_mechanism="cookies";
```

## plugins:it\_response\_time\_collector

The variables in this namespace control the response time collector plugin. This is a performance logging plugin that is used to integrate Orbix with Enterprise Management Systems, such as IBM Tivoli. The collector plugin periodically harvests data from the response time logger and request counter plugins and logs the results.

The `it_response_time_collector` variables include the following:

- `period`
- `filename`
- `system_logging_enabled`
- `syslog_appID`
- `server-id`

### period

`period` specifies the response time period. If you not specify a response time, this defaults to 60 seconds. For example:

```
plugins:it_response_time_collector:period = "90";
```

### filename

`filename` specifies the filename used to log performance data. For example:

```
plugins:it_response_time_collector:filename =
"/var/log/my_app/perf_logs/treasury_app.log";
```

### system\_logging\_enabled

`system_logging_enabled` specifies if the collector logs to a syslog daemon or Windows event log. Values are `true` or `false`.

```
plugins:it_response_time_collector:system_logging_enabled =
"true";
```

## syslog\_appID

`syslog_appID` specifies an application name that is prepended to all syslog messages, for example:

```
plugins:it_response_time_collector:syslog_appID = "treasury";
```

If you do not specify an ID, the default is `iona`.

## server-id

`server-id` specifies a server ID that will be reported in your log messages. This server ID is particularly useful in the case where the server is a replica that forms part of a cluster. In a cluster, the server ID enables management tools to recognize log messages from different replica instances. You can configure a server ID as follows:

```
plugins:it_response_time_collector:server-id = "Locator-1";
```

This setting is optional; and if omitted, the server ID defaults to the ORB name of the server. In a cluster, each replica must have this value set to a unique value to enable sensible analysis of the generated performance logs.

## plugins:jta

The variables in this namespace configure the Java Transaction API plugin. It contains following configuration variables:

- `poa_namespace`
- `resource_poa_name`
- `enable_recovery`
- `kdm_enabled`
- `iiop_tls:port`
- `checksums_optional`

### poa\_namespace

`poa_namespace` specifies the name of the transient POA namespace used for persistent POA objects. Defaults to `iJTA`.

### resource\_poa\_name

`resource_poa_name` specifies the name of the persistent POA used by recoverable JTA objects. Defaults to `resource`.

### enable\_recovery

`enable_recovery` is a boolean which specifies whether the JTA is capable of recovery. This must be set to `true` when JTA is used in conjunction with a 2PC transaction manager. Defaults to `false`.

## kdm\_enabled

`kdm_enabled` specifies if the KDM server plugin is enabled. When equal to `true`, the KDM server plugin is enabled; when equal to `false`, the KDM server plugin is disabled. Default is `true`.

## iiop\_tls:port

`iiop_tls:port` specifies the well known IP port on which the KDM server listens for incoming calls.

## checksums\_optional

`checksums_optional` specifies if the secure information associated with a server is required to include a checksum. When equal to `false`, the secure information associated with a server must include a checksum; when equal to `true`, the presence of a checksum is optional. Default is `false`.

## plugins:key\_replacer

The `plugins:key_replacer` namespace includes variables that enable you to access Orbix 6 servers from Orbix 3 clients. This plug-in converts the `_bind()` call used in Orbix 3 clients to the equivalent Orbix 6 stream, before passing this information to the Orbix 6 server. This feature enables interoperability between Orbix 3.x clients and Orbix 6.3 or higher servers.

This namespace contains the following variables:

- `replace_keys`
- `shlib_name`

## replace\_keys

`replace_keys` specifies whether to enable Orbix 3 clients to connect with Orbix 6 servers. The default value is `false`. If you wish to use Orbix 3 clients with Orbix 6 servers, you must set this to `true`:

```
plugins:key_replacer:replace_keys="true";
```

## shlib\_name

`shlib_name` identifies the shared library (or DLL in Windows) containing the plugin implementation:

```
plugins:key_replacer:shlib_name="it_key_replacer";
```

## plugins:local\_log\_stream

The variables in this namespace configure how Orbix logs runtime information. By default, Orbix is configured to log messages to standard error. You can change this behavior for an ORB by specifying the `local_log_stream` plug-in. This namespace contains the following variables:

- `buffer_file`

- `filename`
- `log_elements`
- `milliseconds_to_log`
- `precision_logging`
- `rolling_file`

For full details of Orbix logging, see the *Orbix Administrator's Guide*.

## buffer\_file

`buffer_file` specifies whether the output stream is buffered. This is expressed as a boolean value. The default is `false`. To enable buffer file behavior, set this variable to `true`. For example:

```
plugins:local_log_stream:buffer_file = "true";
```

When this is set to `true`, by default, the local log stream is output to file every 1000 milliseconds when there are more than 100 log messages in the buffer. You can change this behavior by updating the `log_elements` and `milliseconds_to_log` variables.

## filename

`filename` sets the output stream to the specified local file. For example:

```
plugins:local_log_stream:filename =  
  "/var/adm/mylocal.log";
```

**Note:** In a configuration repository domain, this variable is set by default (for example: `"/var/logs/boot-orb.log"`). To enable logging to standard error, remove (or comment out) this variable.

## log\_elements

`log_elements` specifies the minimum number of log messages in the buffer before each output to a file. This is expressed as an integer value. The default is 100. You can update this value to suit your environment. For example:

```
plugins:local_log_stream:log_elements = "200";
```

## milliseconds\_to\_log

`milliseconds_to_log` specifies the time interval between each output to a file. This is expressed as an integer value. The default is 1000. You can update this value to suit your environment. For example:

```
plugins:local_log_stream:milliseconds_to_log = "2000";
```

## precision\_logging

`precision_logging` specifies whether events are logged with time precision, or at the granularity of seconds. The default value is `false` (to avoid changing the logging output of deployed systems).

To enable precision logging, set the value to `true`. For example:

```
plugins:local_log_stream:precision_logging = "true";
```

Application code can also provide its own `LogStream` to receive precision events by implementing the `PrecisionLogStream` interface.

## rolling\_file

`rolling_file` is a boolean which specifies that the logging plugin is to use a rolling file to prevent the local log from growing indefinitely. In this model, the stream appends the current date to the configured filename. This produces a complete filename—for example:

```
/var/adm/art.log.02171999
```

A new file begins with the first event of the day and ends at 23:59:59 each day.

The default behavior is `true`. To disable rolling file behavior, set this variable to `false`. For example:

```
plugins:local_log_stream:rolling_file = "false";
```

## plugins:locator

The variables in this namespace configure the locator daemon plug-in. The locator daemon enables clients to locate servers in a network environment.

This namespace includes the following variables:

- `allow_node_daemon_change`
- `iiop:port`
- `iiop_tls:port`
- `location_domain_name`
- `node_daemon_heartbeat_interval`
- `nt_service_dependencies`
- `refresh_master_interval`

For security-related information, see [“plugins:locator” on page 130](#).

## allow\_node\_daemon\_change

`allow_node_daemon_change` specifies whether it is possible to start a process under a different node daemon than the node daemon it was originally registered with.

This is only applicable to processes that are not already active and are not registered to be launched on demand. This enables you to move a process to another node without performing any administration actions. You can move a process to a new host by stopping it on its current host, and restarting it on the new host. The default is `true`.

## **iiop:port**

`iiop:port` specifies the IIOP (Internet Inter-ORB Protocol) port for the locator daemon.

## **iiop\_tls:port**

`iiop_tls:port` specifies the IIOP/TLS port for the locator daemon. For information on configuring security, see the *CORBA SSL/TLS Guide*.

**Note:** This is only useful for applications that have a single TLS listener. For applications that have multiple TLS listeners, you need to programmatically specify the well-known addressing policy.

## **location\_domain\_name**

`location_domain_name` sets the name of the currently configured location domain. Defaults to `Default Location Domain`.

## **node\_daemon\_heartbeat\_interval**

`node_daemon_heartbeat_interval` specifies, in seconds, the interval between heartbeat messages sent by the locator to its node daemons. This is used to detect the failure of a node daemon. The default interval is 30 seconds. See also [heartbeat\\_interval\\_timeout](#).

## **nt\_service\_dependencies**

`nt_service_dependencies` list the locator daemon's dependencies on other NT services. The dependencies are listed in the following format:

```
IT ORB-name domain-name
```

This variable only has meaning if the locator daemon is installed as an NT service.

## **refresh\_master\_interval**

`refresh_master_interval` specifies the maximum number of seconds that a slave locator replica waits for a new master to be declared.

A new master is declared after a failed attempt to delegate an operation to the current master. If no master is found during the specified interval of time, a `TRANSIENT` exception is raised. Defaults to `60`.

For example:

```
plugins:locator:refresh_master_interval="40";
```

## plugins:management

The variables in this namespace control the management service plug-in. It includes the following variables:

- `iiop:port`
- `iiop:host`

**Note:** For details of additional configuration variables in the `iona_services.management` scope, see the *Orbix Management User's Guide*.

### iiop:host

`iiop:host` specifies the host on which the management service is running. This variable is required when the management service is deployed. The default value is the hostname that the Orbix Configuration tool (`itconfigure`) is run on.

### iiop:port

`iiop:port` specifies the port on which the management service listens. This variable is required when the management service is deployed. The default value is:

```
plugins:management:iiop:port=53085;
```

## plugins:naming

The variables in this namespace configure the naming service plug-in. The naming service allows you to associate abstract names with CORBA objects, enabling clients to locate your objects.

This namespace contains the following variables:

- `advertise_services`
- `check_ior_hostname`
- `destructive_methods_allowed`
- `direct_persistence`
- `generate_omg_typeids`
- `iiop:port`
- `is_managed`
- `lb_default_initial_load`
- `lb_default_load_timeout`
- `max_tx_retries`
- `nt_service_dependencies`
- `refresh_master_interval`

- `binding_iterator_ttl`

## advertise\_services

`advertise_services` specifies whether the naming service should register plain text keys for the object references it publishes in prepare mode. Defaults to `true`.

## check\_ior\_hostname

`check_ior_hostname` specifies whether the hostname is checked for customers who have deployed multiple location domains with identical names on different hosts. This setting should not be necessary for most customers. For example, you would set this to `true` if you had two naming services running on two different hosts, but with the same location domain name. Defaults to `false`.

## destructive\_methods\_allowed

`destructive_methods_allowed` specifies if users can make destructive calls, such as `destroy()`, on naming service elements. The default value is `true`, meaning the destructive methods are allowed.

## direct\_persistence

`direct_persistence` specifies if the service runs using direct or indirect persistence. The default value is `false`, meaning indirect persistence.

## generate\_omg\_typeids

`generate_omg_typeids` specifies whether the naming service should export OMG type IDs. The naming service generates different type IDs for the naming context references it exports, depending on the version of Orbix. The possible type IDs for the naming service are:

### IONA type ID

```
IDL:iona.com/IT_Naming/IT_NamingContextExt:1.0
```

### OMG type ID

```
IDL:omg.org/CosNaming/NamingContext:1.0
```

Older ORBs which do not comply to the CORBA 2.3 standard, or later, may not be able to handle the IONA-type ID. Setting this variable to `true` enables interoperability with older ORBs:

```
plugins:naming:generate_omg_typeids = "true";
```

## iiop:port

`iiop:port` specifies the port that the service listens on when running using direct persistence.

## is\_managed

`is_managed` specifies whether naming service-specific management instrumentation is enabled. Defaults to `false`. Setting this to variable `true` in the `iona_services.naming` scope registers an MBean that can be viewed in the Administrator management console.

## lb\_default\_initial\_load

`lb_default_initial_load` specifies the default initial load value for a member of an active object group. The load value is valid for a period of time specified by the timeout assigned to that member. Defaults to `0.0`. For more information, see the *Orbix Administrator's Guide*.

## lb\_default\_load\_timeout

`lb_default_load_timeout` specifies the default load timeout value for a member of an active object group. The default value of `-1` indicates no timeout. This means that the load value does not expire. For more information, see the *Orbix Administrator's Guide*.

## max\_tx\_retries

`max_tx_retries` specifies the maximum number of times that certain transactions are retried in the event of a failure. This currently only applies to transactions that run during the initialization of a slave. Defaults to `3`.

## nt\_service\_dependencies

`nt_service_dependencies` specifies the naming service's dependencies on other NT services. The dependencies are listed in the following format:

```
IT ORB-name domain-name
```

This variable only has meaning if the naming service is installed as an NT service.

## refresh\_master\_interval

`refresh_master_interval` specifies the maximum number of seconds that a slave naming service replica waits for a new master to be declared.

A new master is declared after a failed attempt to delegate an operation to the current master. If no master is found during the specified interval of time, a `TRANSIENT` exception is raised. Defaults to `60`.

For example:

```
plugins:naming:refresh_master_interval = 40;
```

## binding\_iterator\_ttl

`plugins:naming:binding_iterator_ttl` specifies, in seconds, how long binding iterators in the naming service can remain inactive before being destroyed. Further attempts to access any such

binding iterator result in a `OBJECT_NOT_EXIST` system exception. Defaults to zero, meaning that inactive binding iterators are not destroyed.

## plugins:node\_daemon

The variables in this namespace configure the node daemon plugin. The node daemon, in conjunction with the location daemon, enables on-demand activation of servers in a network environment.

This namespace contains the following variables:

- `heartbeat_interval_timeout`
- `iiop:port`
- `iiop_tls:port`
- `recover_processes`
- `register_interval`

### heartbeat\_interval\_timeout

`heartbeat_interval_timeout` specifies, in seconds, the interval a node daemon expects to receive a heartbeat message from a locator.

If no heartbeat is received in this interval the node daemon attempts to register with the locator again. The default is 40 seconds.

See also [node\\_daemon\\_heartbeat\\_interval](#).

### iiop:port

`iiop:port` specifies the Internet Inter-ORB Protocol (IIOP) port on which the node daemon listens.

### iiop\_tls:port

`iiop_tls:port` specifies the Internet Inter-ORB Protocol/Transport Layer Security (IIOP/TLS) port on which the node daemon listens. For information on configuring security, see the *CORBA SSL/TLS Guide*.

### recover\_processes

`recover_processes` specifies the behavior of the node daemon at startup. By default, when starting up, the node daemon attempts to contact the CORBA servers that it was managing during its previous run.

To speed up the time required to start up when managing large numbers of CORBA servers, you can set the `recover_process` environment variable as follows:

```
plugins:node_daemon:recover_processes=false
```

### register\_interval

`register_interval` specifies, in seconds, the interval between attempts by a node daemon to register with its locators. This

occurs at startup if a locator is not available or if a locator has not sent a heartbeat message in the time interval specified by the variable `heartbeat_interval_timeout`. The default interval is 5 seconds.

## plugins:notify

The variables in this namespace configure the behavior of the notification service. It contains the following variables:

- `advertise_services`
- `allow_persistence_override`
- `dispatch_strategy`
- `dispatch_threads`
- `direct_persistence`
- `events_per_transaction`
- `event_queue`
- `iiop:port`
- `trace:database`
- `trace:events`
- `trace:filters`
- `trace:lifecycle`
- `trace:locks`
- `trace:queue`
- `trace:retry`
- `trace:subscription`
- `trace:transactions`

### advertise\_services

`advertise_services` specifies whether the notify service should register plain text keys for the object references it publishes in prepare mode. Defaults to true.

### allow\_persistence\_override

`allow_persistence_override` specifies whether to allow channel persistence to be overridden. Setting the variable to `true` prevents a `BestEffort` event from being delivered when there is a channel failure.

For example, if `allow_persistence_override` is set to `true`, `BestEffort` events are not stored in the database. However, if this is set to `false` or not included, `BestEffort` events are stored in the database. The default setting is:

```
plugins:notify:allow_persistence_override="false";
```

## dispatch\_strategy

`dispatch_strategy` specifies the method used for allocating threads to dispatch events.

You can set this variable to `single_thread` or `thread_pool`:

- `single_thread` (default) specifies that each proxy has its own thread for invoking requests on the client supplier or consumer. The application is responsible for managing its own threads. This setting requires that pull suppliers implement the `pull()` method.
- `thread_pool` specifies that the notification service allocates threads for each consumer request, and manages the thread pool. The number of available threads is set by `dispatch_threads`. This setting requires that pull suppliers implement the `try_pull()` method.

## dispatch\_threads

`dispatch_threads` specifies the number of threads available to dispatch events, if `dispatch_strategy` is set to `thread_pool`. The default is 10.

## direct\_persistence

`direct_persistence` specifies if the notification service runs using direct or indirect persistence. The default value is `FALSE`, meaning indirect persistence. If you set the value to `TRUE`, you must also set `iiop:port`.

## events\_per\_transaction

`events_per_transaction` specifies the number of events selected per database transaction for transmission to a push consumer. This variable reduces the total transmission overhead for persistent events. The default value is 10.

## event\_queue

`event_queue` specifies whether the notification channel holds events in a queue before dispatching them or dispatches events as they come in.

You can set this variable to `true` or `false`:

- `true` tells the channel to use a messaging queue. This can improve performance for applications with a large number of events passing through the channel.
- `false` (default) tells the channel to dispatch events as they are received.

## iiop:port

`iiop:port` specifies the port that the service listens on when using direct persistence.

## **trace:database**

`trace:database` specifies the amount of diagnostic information to record about the behavior of the service's persistent database. Set this value to 1 or greater to enable tracing. The default is 0 (no logging).

## **trace:events**

`trace:events` specifies the amount of diagnostic information logged about events passing through the notification channel. Set this value to 1 or greater to enable tracing. The default is 0 (no logging).

## **trace:filters**

`trace:filters` specifies the amount of information logged by filters in the notification channel. The default is 0.

## **trace:lifecycle**

`trace:lifecycle` specifies the amount of diagnostic information logged about service object (channel, admin, proxy) lifecycles. The default is 0 .

## **trace:locks**

`trace:locks` specifies the amount of diagnostic information logged about locks on the service's persistent database. The default is 0.

## **trace:queue**

`trace:queue` specifies the amount of information logged about the notification service's event queue. The default is 0.

## **trace:retry**

`trace:retry` specifies the amount of diagnostic information logged about retried event transmissions. The default is 0.

## **trace:subscription**

`trace:subscription` specifies the amount of information logged about clients publishing and subscribing to events. The default is 0.

## **trace:transactions**

`trace:transactions` specifies the amount of information logged about transactions with the service's persistent database. The default is 0.

## **plugins:notify:database**

The variables in this namespace control the behavior of the notification service's database. It contains the following variables:

- `checkpoint_archive_old_files`

- `checkpoint_deletes_old_logs`
- `checkpoint_interval`
- `checkpoint_min_size`
- `data_dir`
- `db_home`
- `log_dir`
- `lk_max`
- `max_retries`
- `max_sleep_time`
- `tx_max`
- `mode`
- `old_log_dir`
- `private`
- `recover_fatal`
- `sync_transactions`
- `tmp_dir`

## **checkpoint\_archive\_old\_files**

`checkpoint_archive_old_files` specifies whether the notification service retains archives of the old logs after each checkpoint. When this property is set to `true`, old logs are moved to `old_log_dir`. Defaults to `false`.

## **checkpoint\_deletes\_old\_logs**

`checkpoint_deletes_old_logs` specifies whether the notification service deletes old log files for its database after each checkpoint. Defaults to `true`.

## **checkpoint\_interval**

`checkpoint_interval` specifies, in seconds, the checkpoint interval for posting data from the transaction log file to the notification service's database. To disable checkpointing, set this variable to 0. The default is 300.

## **checkpoint\_min\_size**

`checkpoint_min_size` specifies the amount of data, in kilobytes, to checkpoint at a time. The default is 65536.

## **data\_dir**

`data_dir` specifies the directory where the data files are stored; relative paths are relative to `db_home`. The directory must be on a local file system. Defaults to `data`.

## **db\_home**

`db_home` must point to the home directory of the Berkeley DB database.

## **log\_dir**

`log_dir` specifies the directory where the log files are stored; relative paths are relative to `db_home`. The directory must be on a local file system. For maximum performance and reliability, place data files and log files on separate disks, managed by different disk controllers. Defaults to `logs`.

## **lk\_max**

`lk_max` specifies the maximum number of locks allowed on the database at a time. The default is 16384.

## **max\_retries**

`max_retries` specifies the maximum number of times to retry database transactions before aborting. The default is 0 (infinite).

## **max\_sleep\_time**

`max_sleep_time` specifies the maximum number of seconds to sleep while waiting for a database transaction to complete. The time between successive retries grows exponentially until this value is reached, that is 1, 2, 4, 8,... `max_sleep_time`. Setting this variable to 0 disables sleeping between retries. The default is 256.

## **tx\_max**

`tx_max` specifies the maximum number of concurrent database transactions allowed at any one time. This property should be set proportional to the number of persistent proxies. If the number of persistent proxies outpaces the number of transactions allowed, performance will degrade. The default is 0 (infinite).

## **mode**

`mode` specifies the file mode on UNIX platforms. Defaults to 0.

## **old\_log\_dir**

`old_log_dir` specifies the directory into which old transaction log files are moved if `checkpoint_deletes_old_logs` is set to `false`. Defaults to `old_logs`.

## **private**

`private` specifies whether only one process is permitted to use this environment. Set to `false` when you want to obtain statistics on your database with `db_stat`. Defaults to `true`.

## **recover\_fatal**

`recover_fatal` specifies whether to perform fatal recovery instead of normal recovery. Defaults to `false`.

## sync\_transactions

`sync_transactions` specifies whether to use synchronous or asynchronous database transactions. You can set this variable to `true` or `false`. The default is `true`.

Setting to `true` specifies synchronous database transactions. The channel blocks until the transaction is complete. Setting to `true` impacts on performance, so you need to decide on the importance of reliability over performance.

Setting to `false` specifies asynchronous database transactions. The channel issues the transaction and continues. Setting to `false` risks events being lost if the service crashes.

## tmp\_dir

`tmp_dir` specifies the directory for temporary files. The directory must be on a local file system. Defaults to `tmp`.

## plugins:notify\_log

The variables in this namespace control the behavior of notify log service. These variables include the following:

- `advertise_services`
- `is_managed`
- `shlib_name`

## advertise\_services

`advertise_services` specifies whether the `notify_log` service should register plain text keys for the object references it publishes in prepare mode. Defaults to `true`.

## is\_managed

`is_managed` specifies whether or not the notify log service can be managed using the management service. Defaults to `false`, which means the management service does not manage the service.

## shlib\_name

`shlib_name` identifies the shared library (or DLL in Windows) containing the plugin implementation. The `notify_log` plug-in is associated with the base name of the shared library (`it_notify_log_svr` in this case). This library base name is expanded in a platform-dependent manner to obtain the full name of the library file.

```
plugins:basic_log:shlib_name = "it_notify_log_svr";
```

## plugins:orb

The `plugins:orb` namespace includes these variables:

- `is_managed`

- `max_unbounded_string_size`

## **is\_managed**

`is_managed` specifies whether or not the ORB can be managed using the management service. Defaults to `false`, which means the management service cannot manage the server ORB.

To enable management on a server, you must ensure that the following configuration variables are set:

```
plugins:orb:is_managed = true;  
plugins:it_mgmt:managed_server_id:name = your_server_name;
```

Set *your\_server\_name* to whatever server name you want to appear in the Administrator management console.

## max\_unbounded\_string\_size

This variable only applies to the Java ORB. In the C++ ORB, there is no maximum size to an unbounded string.

`max_unbounded_string_size` enables you to specify the maximum permitted size of an unbounded string (in megabytes). Remember to allow for the null character that terminates the string. An attempt to pass an unbounded string equal to or greater than this value from client to server results in the client generating an `IT_Core:LENGTH_TOO_LARGE` exception.

Must be a positive integer value greater than 0, and defaults to 128.

**Note:** This value is also used to limit the size of wstrings (wide strings).

However, the extra memory that wstrings typically require (typically two bytes for UTF-16 encoding, or 1+ bytes for UTF-8) you may hit the upper limit with a smaller than anticipated wstring.

## plugins:ots

The variables in this namespace configure the object transaction service (OTS) generic plugin. The generic OTS plugin contains client and server side transaction interceptors and the implementation of `CosTransactions::Current`. For details of this plugin, refer to the *CORBA OTS Guide*.

The `plugins:ots` namespace contains the following variables:

- `advertise_services`
- `concurrent_transaction_map_size`
- `default_ots_policy`
- `default_transaction_policy`
- `default_transaction_timeout`
- `interposition_style`
- `jit_transactions`
- `ots_v11_policy`
- `propagate_separate_tid_optimization`
- `rollback_only_on_system_ex`
- `support_ots_v11`
- `transaction_factory_name`

## advertise\_services

`advertise_services` specifies whether the ots service should register plain text keys for the object references it publishes in prepare mode. Defaults to true.

## concurrent\_transaction\_map\_size

`concurrent_transaction_map_size` specifies the initial size of a hash table used when dealing with concurrently propagated transactions. Defaults to 15. This variable only affects Java applications

## default\_ots\_policy

`default_ots_policy` specifies the default `OTSPolicy` value used when creating a POA. Set to one of the following values:

`requires`  
`forbids`  
`adapts`

If no value is specified, no `OTSPolicy` is set for new POAs.

## default\_transaction\_policy

`default_transaction_policy` specifies the default `TransactionPolicy` value used when creating a POA.

Set to one of the following values:

- `requires` corresponds to a `TransactionPolicy` value of `Requires_shared`.
- `allows` corresponds to a `TransactionPolicy` value of `Allows_shared`.

If no value is specified, no `TransactionPolicy` is set for new POAs.

## default\_transaction\_timeout

`default_transaction_timeout` specifies the default timeout, in seconds, of a transaction created using `CosTransactions::Current`. A value of zero or less specifies no timeout. Defaults to 30 seconds.

## interposition\_style

`interposition_style` specifies the style of interposition used when a transaction first visits a server. Set to one of the following values:

- `standard`: A new subordinator transaction is created locally and a resource is registered with the superior coordinator. This subordinate transaction is then made available through the `Current` object.
- `proxy`: (default) A locally constrained proxy for the imported transaction is created and made available through the `Current` object.

Proxy interposition is more efficient, but if you need to further propagate the transaction explicitly (using the `Control` object), standard interposition must be specified.

## jit\_transactions

`jit_transactions` is a boolean which determines whether to use just-in-time transaction creation. If set to `true`, transactions created using `Current::begin()` are not actually created until

necessary. This can be used in conjunction with an `OTSPolicy` value of `SERVER_SIDE` to delay creation of a transaction until an invocation is received in a server. Defaults to `false`.

## **ots\_v11\_policy**

`ots_v11_policy` specifies the effective `OTSPolicy` value applied to objects determined to support `CosTransactions::TransactionalObject`, if `support_ots_v11` is set to `true`.

Set to one of the following values:

- `adapts`
- `requires`

## **propagate\_separate\_tid\_optimization**

`propagate_separate_tid_optimization` specifies whether an optimization is applied to transaction propagation when using C++ applications. Must be set for both the sender and receiver to take affect. Defaults to `true`.

## **rollback\_only\_on\_system\_ex**

`rollback_only_on_system_ex` specifies whether to mark a transaction for rollback if an invocation on a transactional object results in a system exception being raised. Defaults to `true`.

## **support\_ots\_v11**

`support_ots_v11` specifies whether there is support for the OMG OTS v1.1 `CosTransactions::TransactionalObject` interface. This option can be used in conjunction with `ots_v11_policy`. When this option is enabled, the OTS interceptors might need to use remote `_is_a()` calls to determine the type of an interface. Defaults to `false`.

## **transaction\_factory\_name**

`transaction_factory_name` specifies the initial reference for the transaction factory. This option must match the corresponding entry in the configuration scope of your transaction service implementation. Defaults to `TransactionFactory`.

## **plugins:ots\_lite**

The variables in this namespace configure the Lite implementation of the object transaction service. The `ots_lite` plugin contains an implementation of `CosTransacitons::TransactionFactory` which is optimized for use in a single resource system. For details, see the *CORBA Programmer's Guide*.

This namespace contains the following variables:

- `orb_name`
- `otid_format_id`
- `superior_ping_timeout`

- `transaction_factory_name`
- `transaction_timeout_period`
- `use_internal_orb`

## **orb\_name**

`orb_name` specifies the ORB name used for the plugin's internal ORB when `use_internal_orb` is set to `true`. The ORB name determines where the ORB obtains its configuration information and is useful when the application ORB configuration needs to be different from that of the internal ORB. Defaults to the ORB name of the application ORB.

## **otid\_format\_id**

`otid_format_id` specifies the value of the `formatID` field of a transaction's identifier (`CosTransactions::otid_t`). Defaults to `0x494f4e41`.

## **superior\_ping\_timeout**

`superior_ping_timeout` specifies, in seconds, the timeout between queries of the transaction state, when standard interposition is being used to recreate a foreign transaction. The interposed resource periodically queries the recovery coordinator, to ensure that the transaction is still alive when the timeout of the superior transaction has expired. Defaults to `30`.

## **transaction\_factory\_name**

`transaction_factory_name` specifies the initial reference for the transaction factory. This option must match the corresponding entry in the configuration scope of your generic OTS plugin to allow it to successfully resolve a transaction factory. Defaults to `TransactionFactory`.

## **transaction\_timeout\_period**

`transaction_timeout_period` specifies the time, in milliseconds, of which all transaction timeouts are multiples. A low value increases accuracy of transaction timeouts, but increases overhead. This value is added to all transaction timeouts. To disable all timeouts, set to `0` or a negative value. Defaults to `1000`.

## **use\_internal\_orb**

`use_internal_orb` specifies whether the `ots_lite` plugin creates an internal ORB for its own use. By default, `ots_lite` creates POAs in the application's ORB. This option is useful if you want to isolate the transaction service from your application ORB. Defaults to `false`.

## **plugins:ots\_encina**

The `plugins:ots_encina` namespace stores configuration variables for the Encina OTS plugin. The `ots_encina` plugin contains an implementation of IDL interface

`CosTransactions::TransactionFactory` that supports the recoverable 2PC protocol. For details, see the *CORBA OTS Guide*.

This namespace contains the following variables:

- `agent_ior_file`
- `allow_registration_after_rollback_only`
- `backup_restart_file`
- `create_transaction_mbeans`
- `direct_persistence`
- `global_namespace_poa`
- `iiop:port`
- `initial_disk`
- `initial_disk_size`
- `log_threshold`
- `log_check_interval`
- `max_resource_failures`
- `namespace_poa`
- `orb_name`
- `otid_format_id`
- `resource_retry_timeout`
- `restart_file`
- `trace_comp`
- `trace_file`
- `trace_on`
- `transaction_factory_name`
- `transaction_factory_ns_name`
- `transaction_timeout_period`
- `use_internal_orb`
- `use_raw_disk`

## **agent\_ior\_file**

`agent_ior_file` specifies the file path where the management agent object's IOR is written. Defaults to an empty string.

## **allow\_registration\_after\_rollback\_only**

`allow_registration_after_rollback_only` (C++ only) specifies whether registration of resource objects is permitted after a transaction is marked for rollback.

- `true` specifies that resource objects can be registered after a transaction is marked for rollback.
- `false` (default) specifies that resource objects cannot be registered once a transaction is marked for rollback.

This has no effect on the outcome of the transaction.

## **backup\_restart\_file**

`backup_restart_file` specifies the path for the backup restart file used by the Encina OTS to locate its transaction logs. If unspecified, the backup restart file is the name of the primary restart file—set with `restart_file`—with a `.bak` suffix. Defaults to an empty string.

## **create\_transaction\_mbeans**

`create_transaction_mbeans` (Java only) specifies whether OTS management objects are created. Defaults to `true`.

## **direct\_persistence**

`direct_persistence` specifies whether the transaction factory object can use explicit addressing—for example, a fixed port. If set to `true`, the addressing information is picked up from `plugins:ots_encina`. For example, to use a fixed port, set `plugins_ots_encina:iiop:port`. Defaults to `false`.

## **global\_namespace\_poa**

`global_namespace_poa` specifies the top-level transient POA used as a namespace for OTS implementations. Defaults to `iOTS`.

## **iiop:port**

`iiop:port` specifies the port that the service listens on when using direct persistence.

## **initial\_disk**

`initial_disk` specifies the path for the initial file used by the Encina OTS for its transaction logs. Defaults to an empty string.

## **initial\_disk\_size**

`initial_disk_size` specifies the size of the initial file used by the Encina OTS for its transaction logs. Defaults to `2`.

## **log\_threshold**

`log_threshold` specifies the percentage of transaction log space, which, when exceeded, results in a management event. Must be between `0` and `100`. Defaults to `90`.

## **log\_check\_interval**

`log_check_interval` specifies the time, in seconds, between checks for transaction log growth. Defaults to `60`.

## **max\_resource\_failures**

`max_resource_failures` specifies the maximum number of failed invocations on `CosTransaction::Resource` objects to record. Defaults to `5`.

## namespace\_poa

`namespace_poa` specifies the transient POA used as a namespace. This is useful when there are multiple instances of the plugin being used; each instance must use a different namespace POA to distinguish itself. Defaults to `Encina`.

## orb\_name

`orb_name` specifies the ORB name used for the plugin's internal ORB when `use_internal_orb` is set to `true`. The ORB name determines where the ORB obtains its configuration information, and is useful when the application ORB configuration needs to be different from that of the internal ORB. Defaults to the ORB name of the application ORB.

## otid\_format\_id

`otid_format_id` specifies the value of the `formatID` field of a transaction's identifier (`CosTransactions::otid_t`). Defaults to `0x494f4e41`.

## resource\_retry\_timeout

`resource_retry_timeout` specifies the time, in seconds, between retrying a failed invocation on a resource object. A negative value means the default is used. Defaults to 5.

## restart\_file

`restart_file` specifies the path for the restart file used by the Encina OTS to locate its transaction logs. Defaults to an empty string.

## trace\_comp

`trace_comp` sets the Encina trace levels for the component `comp`, where `comp` is one of the following:

```
bde
log
restart
tran
tranLog_log
tranLog_tran
util
vol
```

Set this variable to a bracket-enclosed list that includes one or more of the following string values:

- `event`: interesting events.
- `entry`: entry to a function.
- `param`: parameters to a function.
- `internal_entry`: entry to internal functions.
- `internal_param`: parameters to internal functions.
- `global`.

Defaults to `[]`.

## trace\_file

`trace_file` specifies the file to which Encina level tracing is written when enabled via `trace_on`. If not set or set to an empty string, Encina level transactions are written to standard error. Defaults to an empty string.

## trace\_on

`trace_on` specifies whether Encina level tracing is enabled. If set to `true`, the information that is output is determined from the trace levels (see `trace_comp`). Defaults to `false`.

## transaction\_factory\_name

`transaction_factory_name` specifies the initial reference for the transaction factory. This option must match the corresponding entry in the configuration scope of your generic OTS plugin to allow it to successfully resolve a transaction factory. Defaults to `TransactionFactory`.

## transaction\_factory\_ns\_name

`transaction_factory_ns_name` specifies the name used to publish the transaction factory reference in the naming service. Defaults to an empty string.

## transaction\_timeout\_period

`transaction_timeout_period` specifies the time, in milliseconds, of which all transaction timeouts are multiples. A low value increases accuracy of transaction timeouts, but increases overhead. This value multiplied to all transaction timeouts. To disable all timeouts, set to 0 or a negative value. Defaults to 1000.

## use\_internal\_orb

`use_internal_orb` specifies whether the `ots_encina` plugin creates an internal ORB for its own use. By default the `ots_encina` plugin creates POA's in the application's ORB. This option is useful if you want to isolate the transaction service from your application ORB. Defaults to `false`.

## use\_raw\_disk

`use_raw_disk` specifies whether the path specified by `initial_disk` is of a raw disk (`true`) or a file (`false`). If set to `false` and the file does not exist, the Encina OTS plugin tries to create the file with the size specified in `initial_disk_size`. Defaults to `false`.

## plugins:ots\_mgmt

The variables in this namespace configure the OTS Lite management plugin. All configuration variables in this namespace are for Java only.

This namespace contains the following variables:

- `create_transaction_mbeans`

- `enabled`
- `jmx_httpd_enabled`
- `transaction_manager_name`
- `jmx_httpd_port`

## **create\_transaction\_mbeans**

`create_transaction_mbeans` specifies whether to create OTS management objects. Default to `false`.

## **enabled**

`enabled` specifies whether management is enabled. Defaults to `false` meaning management is disabled.

## **jmx\_httpd\_enabled**

`jmx_httpd_enabled` specifies whether the OTS management objects are available via JMX over HTTP. Defaults to `false`.

## **transaction\_manager\_name**

`transaction_manager_name` specifies the name of the OTS transaction manager. Defaults to `OTS Lite Transaction Manager`.

## **jmx\_httpd\_port**

`jmx_httpd_port` specifies the HTTP port number used when `jmx_httpd_enabled` is set to true. Defaults to 8082.

## **plugins:poa**

This namespace contains variables to configure the CORBA POA plugin. It contains the following variables:

- `ClassName`
- `root_name`
- `internal_orb_name`

### **ClassName**

`ClassName` specifies the Java class in which the `poa` plugin resides. This is specified as follows:

```
plugins:poa:ClassName = "com.ionacorba.poa.POAPlugIn";
```

### **root\_name**

`root_name` specifies the name of the root POA, which is added to all fully-qualified POA names generated by that POA. If this variable is not set, the POA treats the root as an anonymous root, effectively acting as the root of the location domain.

## internal\_orb\_name

`internal_orb_name` specifies the name of the POA internal ORB. By default, this is set to the `IT_POAInternalORB` string with the application ORB name added (`IT_POAInternalORB.myorbname`). For example:

```
plugins:poa:internal_orb_name="IT_POAInternalORB.myorbname";
```

You can override the default name by setting this variable to a different string value. For example:

```
plugins:poa:internal_orb_name="MyInternalOrbName";
```

## plugins:pss

For C++ applications, the `plugins:pss` namespace stores configuration variables for the Persistent State Service (PSS) plug-in. PSS is a CORBA service for building CORBA servers that access persistent data.

The following variables are contained in this namespace:

- [disable\\_caching](#)

For more details of this service, refer to the *CORBA Programmer's Guide*.

## disable\_caching

`disable_caching` specifies whether caching is disabled. When set to `true`, PSS does not perform any caching. This is useful for testing, and causes core dumps in code that does not manage PSS objects correctly. Defaults to `false`.

## plugins:pss\_db:envs:env-name

For C++ applications, the `plugins:pss_db:envs:env-name` namespace contains variables for the Persistent State Service (PSS) database plug-in, where `env-name` represents the environment name. For example, the `plugins:pss_db:envs:it_locator` namespace represents persistent storage for the locator daemon. For more details on PSS, refer to the *CORBA Programmer's Guide*.

The following variables are contained in this namespace:

- [allow\\_demotion](#)
- [allow\\_minority\\_master](#)
- [always\\_download](#)
- [cachesize\\_gbytes](#)
- [cachesize\\_bytes](#)
- [checkpoint\\_archives\\_old\\_logs](#)
- [checkpoint\\_deletes\\_old\\_logs](#)
- [checkpoint\\_min\\_size](#)
- [concurrent\\_users](#)

- `create_dirs`
- `data_dir`
- `db_home`
- `deadlock_detector_aborts`
- `election_backoff_ratio`
- `election_delay`
- `election_init_timeout`
- `heartbeat_interval`
- `heartbeat_missed_interval`
- `init_rep`
- `init_txn`
- `lg_bsize`
- `lg_max`
- `lk_max_lockers`
- `lk_max_locks`
- `lk_max_objects`
- `log_dir`
- `lsn_timeout`
- `log_stats`
- `old_log_dir`
- `master_heartbeat_interval`
- `max_buffered_msgs`
- `max_buffered_msgs_size`
- `max_elections`
- `max_log_recs`
- `max_rep_threads`
- `min_log_recs`
- `mp_mmapsize`
- `ncache`
- `prevent_unilateral_promotion`
- `private`
- `recover_fatal`
- `rep_limit`
- `replica_name`
- `replica_priority`
- `run_deadlock_detector`
- `tmp_dir`
- `tx_max`
- `verb_all`
- `verb_checkpoint`

- `verb_deadlock`
- `verb_recovery`
- `verb_replication`
- `verb_waitsfor`

## **allow\_demotion**

`allow_demotion` specifies whether a master replica demotes itself if unconnected slave replicas can form a majority and elect a master. Defaults to `false`. This variable only needs to be set to `true` if there are three or more nodes in a replica group; or if there are two replicas in the group, and `allow_minority_master` is set to `true`.

## **allow\_minority\_master**

`allow_minority_master` specifies whether a master replica can exist without a full majority of active replicas. To allow a master to exist with only a minority of running replicas, set this variable to `true`.

Setting this variable to `true` only takes effect if there are two replicas in the replication group. This enables the only slave replica to be promoted if the master fails. Defaults to `false`.

**Note:** Enabling a minority master should be performed with caution. For example, a network partition can cause a slave to be promoted when the master is still running, leading to a duplicate master. Also, after a slave has been promoted, the old master must not be restarted when the new master is not running because updates made after the promotion will be lost.

## **always\_download**

`always_download` specifies when a slave replica should download the database environment from the master. Setting this to `true` means that the database environment is always downloaded from the master each time the slave starts.

Setting this to `false` means the database environment is downloaded the first time the slave is initialized, or when the slave becomes too far outdated with respect to the master. Defaults to `false`.

## **cachesize\_gbytes**

`cachesize_gbytes` specifies the value of the `gbytes` parameter passed to the `set_cachesize()` Berkeley DB function. There is no default value.

For more details, see the Berkeley DB documentation, available from <http://www.oracle.com/us/products/database/berkeley-db/resources/index.html>.

## **cachesize\_bytes**

`cachesize_bytes` specifies the value of the `bytes` parameter passed to the `set_cachesize()` Berkeley DB function. There is no default value.

For more details, see the Berkeley DB documentation, available from <http://www.oracle.com/us/products/database/berkeley-db/resources/index.html>.

## checkpoint\_period

`checkpoint_period` is used in TX mode only, and specifies the transaction log checkpoint period in minutes. Defaults to 15.

## checkpoint\_archives\_old\_logs

`checkpoint_archives_old_logs` specifies whether the PSS archives old log files in the `old_logs` directory. To archive old log files, set this variable to `true`. Defaults to `false`.

## checkpoint\_deletes\_old\_logs

`checkpoint_deletes_old_logs` is used in TX mode only, and specifies whether the PSS deletes old log files after each checkpoint. When `false`, the PSS moves old log files to the `old_logs` directory. Defaults to `true`.

## checkpoint\_min\_size

`checkpoint_min_size` is used in TX mode only, and specifies the minimum checkpoint size. If less than the `checkpoint_min_size` of data is written to the log since the last checkpoint, do not checkpoint. Defaults to 0.

## concurrent\_users

`concurrent_users` specifies the number of threads expected to use this environment at the same time. Defaults to 20.

## create\_dirs

`create_dirs` specifies whether the `db_home`, `log` and `tmp` directories are to be created, if they do not exist. Defaults to `false`.

## data\_dir

`data_dirs` specifies the directory where the data files are stored; relative paths are relative to `db_home`. The directory must be on a local file system. Defaults to `data`.

## db\_home

`db_home` specifies the home directory of the Berkeley DB database. For example, `plugins:pss_db:envs:it_locator:db_home` specifies the home directory for the locator daemon.

## deadlock\_detector\_aborts

`deadlock_detector_aborts` specifies when the deadlock detector aborts, when the value of `run_deadlock_detector` is set to `true`. Set this variable to one of the following:

- `default`
- `youngest`
- `oldest`

- random

## **election\_backoff\_ratio**

`election_backoff_ratio` specifies the ratio by which master election timeouts increase with each subsequent master election attempt. Defaults to 2.

## **election\_delay**

`election_delay` specifies the seconds a slave replica waits after the master has gracefully exited before holding an election for a new master. A value of 0 or less means an election is not called in this case. Defaults to 30.

## **election\_init\_timeout**

`election_init_timeout` specifies the initial timeout in seconds when holding an election for a new master. Defaults to 2.

## **heartbeat\_interval**

`heartbeat_interval` specifies the interval in seconds between heartbeats sent from the master to unresponsive slaves. An unresponsive slave is detected if it has not sent a heartbeat message to the master in the configured time. This enables handling of network partitions in PSS-based replicated services.

A value of 0 means no heartbeats are sent. Defaults to 10. This variable takes priority over `master_heartbeat_interval` if both are set.

## **heartbeat\_missed\_interval**

`heartbeat_missed_interval` specifies the time interval in seconds between the last heartbeat from a slave and when the master decides to send a heartbeat to that slave. A value of 0 means this heartbeat and heartbeats between unknown replicas are not sent. Defaults to 0.

Heartbeats can be sent from a replica to another replica in an unknown state. When a message to a replica fails, it is marked as unknown until it rejoins, is removed, or a network partition is repaired.

## **init\_rep**

`init_rep` specifies whether replication is enabled. To enable replication, set this variable to `true`. Defaults to `false`.

## **init\_txn**

`init_txn` specifies whether to use transactions to access this database. Defaults to `false`.

## **lg\_bsize**

`lg_bsize` specifies the value of the `lg_bsize` parameter passed to the `set_lg_bsize()` Berkeley DB function. There is no default value.

For more details, see the Berkeley DB documentation, available from <http://www.oracle.com/us/products/database/berkeley-db/resources/index.html>.

## lg\_max

`lg_max` specifies the value of the `lg_max` parameter passed to the `set_lg_max()` Berkeley DB function. There is no default value.

For more details, see the Berkeley DB documentation, available from <http://www.oracle.com/us/products/database/berkeley-db/resources/index.html>.

## lk\_max\_lockers

`lk_max_lockers` specifies the value of the `lk_max_lockers` parameter passed to the `lk_max_lockers()` Berkeley DB function. There is no default value.

For more details, see the Berkeley DB documentation, available from <http://www.oracle.com/us/products/database/berkeley-db/resources/index.html>.

## lk\_max\_locks

`lk_max_locks` specifies the value of the `lk_max_locks` parameter passed to the `lk_max_locks()` Berkeley DB function. There is no default value.

For more details, see the Berkeley DB documentation, available from <http://www.oracle.com/us/products/database/berkeley-db/resources/index.html>.

## lk\_max\_objects

`lk_max_objects` specifies the value of the `lk_max_objects` parameter passed to the `lk_max_objects()` Berkeley DB function. There is no default value.

For more details, see the Berkeley DB documentation, available from <http://www.oracle.com/us/products/database/berkeley-db/resources/index.html>.

## log\_dir

`log_dir` specifies the directory where the log files are stored; relative paths are relative to `db_home`. The directory must be on a local file system. For maximum performance and reliability, place data files and log files on separate disks, managed by different disk controllers. Defaults to `logs`.

## log\_stats

`log_stats` specifies whether to log database statistics to the event log during shutdown. Defaults to `false`.

## lsn\_timeout

`lsn_timeout` specifies the maximum time in seconds to wait for a replication message for a particular log record. When this time is exceeded, the `pss_db` plug-in no longer waits for the log message, and continues normal processing. This enables replicated services to overcome potential deadlock when there are duplicate masters.

A negative value means the `pss_db` plug-in never waits for a log record. A value of 0 means the timeout is infinite. Defaults to 10.

## old\_log\_dir

`old_log_dir` is used in TX mode only, and specifies the directory where the old logs are moved, when `checkpoint_deletes_old_logs` is `false`. Defaults to `old_logs`.

## master\_heartbeat\_interval

`master_heartbeat_interval` specifies the interval in seconds between heartbeats sent by slave replicas to the master to monitor the health of the master. Setting this variable to 0 disables heartbeat messages. Defaults to 10.

**Note:** `master_heartbeat_interval` is deprecated. `heartbeat_interval` takes precedence if both are set.

## max\_buffered\_msgs

`max_buffered_msgs` specifies the maximum number of replication messages that can be buffered before being sent. Defaults to 20.

## max\_buffered\_msgs\_size

`max_buffered_msgs_size` specifies the maximum size in bytes of replication messages that can be buffered before being sent. Defaults to 10240.

## max\_elections

`max_elections` specifies the maximum number of attempts to elect a master before giving up. Defaults to 7.

## max\_log\_recs

`max_log_recs` specifies the value of the `max` parameter passed to the `set_rep_request()` Berkeley DB function. There is no default value.

For more details, see the Berkeley DB documentation, available from <http://www.oracle.com/us/products/database/berkeley-db/resources/index.html>.

## max\_rep\_threads

`max_rep_threads` specifies the maximum number of threads used to process replication messages. Defaults to 10.

## min\_log\_recs

`min_log_recs` specifies the value of the `min` parameter passed to the `set_rep_request()` Berkeley DB function. There is no default value.

For more details, see the Berkeley DB documentation, available from <http://www.oracle.com/us/products/database/berkeley-db/resources/index.html>.

## **mp\_mmapsize**

`mp_mmapsize` specifies the value of the `mp_mmapsize` parameter passed to the `set_mp_mmapsize()` Berkeley DB function. There is no default value.

For more details, see the Berkeley DB documentation, available from <http://www.oracle.com/us/products/database/berkeley-db/resources/index.html>.

## **ncache**

`ncache` specifies the value of the `ncache` parameter passed to the `set_cachesize()` Berkeley DB function. There is no default value.

For more details, see the Berkeley DB documentation, available from <http://www.oracle.com/us/products/database/berkeley-db/resources/index.html>.

## **prevent\_unilateral\_promotion**

`prevent_unilateral_promotion` specifies whether a replica can declare itself as a master when there are no other replicas active. Defaults to `false`.

## **private**

`private` specifies whether only one process is permitted to use this environment. Set to `false` when you want to obtain statistics on your database with `db_stat`. Defaults to `true`.

## **recover\_fatal**

`recover_fatal` specifies whether to perform a fatal recovery instead of a normal recovery. Defaults to `false`.

## **rep\_limit**

`rep_limit` specifies a value in megabyte units used to calculate the values of the `gbytes` and `bytes` parameters passed to the `set_rep_limit()` Berkeley DB function. There is no default value.

For more details, see the Berkeley DB documentation, available from <http://www.oracle.com/us/products/database/berkeley-db/resources/index.html>.

## **replica\_name**

`replica_name` specifies the name of the replica in the replica group. Setting this to an empty string means the ORB name is used as the replica name. Defaults to `""`.

## **replica\_priority**

`replica_priority` specifies the replica's priority during elections for a new master. During an election the most up-to-date replica is elected as the new master.

If there is a tie, the replica priority is used to determine which slave is promoted with higher values taking precedence. If multiple replicas have the same priority, a random selection is made. A priority of 0 means the replica is never promoted. Defaults to 1.

## **run\_deadlock\_detector**

`run_deadlock_detector` is used in TX mode only, and specifies whether the deadlock detector checks if there is a deadlock, each time a lock conflict occurs. Defaults to `true`.

## **tmp\_dir**

`tmp_dir` specifies the directory for temporary files. The directory must be on a local file system. Defaults to `tmp`.

## **tx\_max**

`tx_max` is used in TX mode only, and specifies the maximum number of concurrent transactions. Defaults to `20`.

## **verb\_all**

`verb_all` specifies whether to send verbose diagnostics about any event to the event log. Defaults to `false`.

## **verb\_checkpoint**

`verb_checkpoint` specifies whether verbose diagnostics about checkpointing are sent to the event log. Defaults to `false`.

## **verb\_deadlock**

`verb_deadlock` specifies whether to send verbose diagnostics about deadlock detection to the event log. Defaults to `false`.

## **verb\_recovery**

`verb_recovery` specifies whether to send verbose diagnostics about recovery to the event log. Defaults to `false`.

## **verb\_replication**

`verb_replication` specifies whether to send verbose diagnostics about replication to the event log. Defaults to `false`.

## **verb\_waitsfor**

`verb_waitsfor` specifies whether to send verbose diagnostics about lock waits to the event log. Defaults to `false`.

## **plugins:pss\_db:envs:env-name:dbs:storage-home-type-id**

Variables in `plugins:pss_db:envs:env-name:dbs:storage-home-type-id` act on the specified storage home—for example, `BankDemoStore/Bank:1.0`.

The following variables are contained in this namespace:

- `file_name`
- `create_file`

- `truncate_file`
- `file_mode`
- `btree`
- `rdonly`
- `bt_minkey`
- `cache_size_bytes`
- `cache_size_gbytes`
- `h_factor`
- `h_nelem`
- `pagesize`

## **file\_name**

`file_name` specifies a database file that can be shared by several storage home families.

If not specified, the storage home family is stored in its own database file. The name of this file is `storage-home-type-id`, with the following characters replaced with an underscore (`_`): forward slash and backslash (`/ \`), colon (`:`), and period (`.`). If specified, the string value must not contain any of the same characters.

## **create\_file**

`create_file` specifies whether to create the file for this storage home family, if it does not already exist. Defaults to `true`.

## **truncate\_file**

`truncate_file` specifies whether to truncate this storage home family's file. Defaults to `false`.

## **file\_mode**

`file_mode` specifies the file mode on UNIX platforms. Defaults to `0`.

## **btree**

`btree` specifies whether a binary tree or a hash map is used. Defaults to `true`.

## **rdonly**

`rdonly` specifies whether this storage home is family read-only. Defaults to `false`.

## **bt\_minkey**

`bt_minkey` specifies the minimum number of keys per binary tree page.

## **cache\_size\_bytes**

`cache_size_bytes` specifies the database cache size in bytes. Defaults to `0`.

## **cache\_size\_gbytes**

`cache_size_gbytes` specifies the database cache size in gigabytes. Defaults to 0.

## **h\_factor**

`h_factor` specifies the hash table density.

## **h\_nelem**

`h_nelem` specifies the maximum number of elements in the hash table.

## **page\_size**

`page_size` specifies the database page size. Defaults to 0.

## **plugins:shmiop**

The variables in this namespace configure the behavior of the shared memory plugin. It contains the following variables:

- `incoming_connections:hard_limit`
- `incoming_connections:soft_limit`
- `outgoing_connections:hard_limit`
- `outgoing_connections:soft_limit`

### **incoming\_connections:hard\_limit**

`incoming_connections:hard_limit` specifies the maximum number of incoming (server-side) connections permitted to SHMIOP. SHMIOP does not accept new connections above this limit. Defaults to -1 (disabled).

### **incoming\_connections:soft\_limit**

`incoming_connections:soft_limit` specifies the number of connections at which SHMIOP begins closing incoming (server-side) connections. Defaults to -1 (disabled).

### **outgoing\_connections:hard\_limit**

`outgoing_connections:hard_limit` specifies the maximum number of outgoing (client-side) connections permitted to the SHMIOP. SHMIOP does not allow new outgoing connections above this limit. Defaults to -1 (disabled).

### **outgoing\_connections:soft\_limit**

`outgoing_connections:soft_limit` specifies the number of connections at which SHMIOP begins closing outgoing (client-side) connections. Defaults to -1 (disabled).

## plugins:tlog

The variables in this namespace configure the behavior of the telecom log service. It contains the following variables:

- `direct_persistence`
- `flush_interval`
- `iiop:port`
- `iterator_timeout`
- `max_records`
- `trace:database`
- `trace:events`
- `trace:flush`
- `trace:lifecycle`
- `trace:locks`
- `trace:repository`
- `trace:transactions`

### direct\_persistence

`direct_persistence` specifies if the service runs using direct or indirect persistence. the default value is `FALSE`, meaning indirect persistence. This should be set to the same value as the collocated notification service.

### flush\_interval

`flush_interval` specifies the time interval between automated invocations of the flush operation in seconds. Defaults to 300.

### iiop:port

`iiop:port` specifies the port that the service listens on when using direct persistence.

### iterator\_timeout

`iterator_timeout` specifies the maximum lifetime of inactive iterator objects, in seconds. Iterator objects which are inactive longer than the specified time are automatically reaped. The default is zero, which means that inactive iterator objects are never reaped.

### max\_records

`max_record` specifies the maximum number of records that a `query()` or `retrieve()` operation can return without using an iterator object. Defaults to 100.

### trace:database

`trace:database` specifies the amount of information recorded about the behavior of the service's persistent database. Set this value to

1 or greater to enable tracing. The default is 0 which means no information is recorded.

## **trace:events**

`trace:events` specifies the amount of trace information recorded about log generated events. The default is 0.

## **trace:flush**

`trace:flush` specifies the amount of trace information recorded about log flushing. The default is 0.

## **trace:lifecycle**

`trace:lifecycle` specifies the amount of trace information recorded about lifecycle events in the telecom log service such as log object creation and deletion. The default is 0 which means no information is recorded.

## **trace:locks**

`trace:locks` specifies the amount of information recorded about locks on the service's persistent database. The default is 0.

## **trace:repository**

`trace:repository` specifies the amount of trace information recorded about transactions with the log repository. The default is 0.

## **trace:transactions**

`trace:transactions` specifies the amount of information recorded about transactions with the service's persistent database. The default is 0.

## **plugins:tlog:database**

The variables in this namespace control the behavior of the telecom log service's persistent database. This namespace contains the following variables:

- `checkpoint_archive_old_files`
- `checkpoint_deletes_old_logs`
- `checkpoint_interval`
- `checkpoint_min_size`
- `data_dir`
- `db_home`
- `log_dir`
- `lk_max`
- `max_retries`
- `max_sleep_time`

- `tx_max`
- `mode`
- `old_log_dir`
- `private`
- `recover_fatal`
- `sync_transactions`
- `tmp_dir`

## checkpoint\_archive\_old\_files

`checkpoint_archive_old_log_files` specifies whether the telecom log service retains archives of the old logs after each checkpoint. When this property is set to `true`, old logs are moved to `old_log_dir`. Defaults to `false`.

## checkpoint\_deletes\_old\_logs

`checkpoint_delete_old_logs` specifies whether the telecom log service deletes old log files for its database after each checkpoint. Defaults to `true`.

## checkpoint\_interval

`checkpoint_interval` specifies, in seconds, the checkpoint interval for posting data from the transaction log file to the telecom log service's database. To disable checkpointing, set this variable to 0. The default is 300.

## checkpoint\_min\_size

`checkpoint_min_size` specifies the minimum amount of data, in kilobytes, to checkpoint at a time. The default is 65536.

## data\_dir

`data_dir` specifies the directory where the data files are stored; relative paths are relative to `db_home`. The directory must be on a local file system. Defaults to `data`.

## db\_home

`db_home` specifies the home directory of the Berkeley DB database.

## log\_dir

`log_dir` specifies the directory where the log files are stored; relative paths are relative to `db_home`. The directory must be on a local file system. For maximum performance and reliability, place data files and log files on separate disks, managed by different disk controllers. Defaults to `logs`.

## lk\_max

`lk_max` sets the maximum number of locks allowed on the database at one time. The default is 16384.

## **max\_retries**

`max_retries` specifies the maximum number of times to retry database transactions before aborting. The default is 0 (infinite).

## **max\_sleep\_time**

`max_sleep_time` specifies the maximum number of seconds to sleep while waiting for a database transaction to complete. The time between successive retries grows exponentially until this value is reached, that is 1, 2, 4, 8,... `max_sleep_time`. The default is 256.

## **tx\_max**

`tx_max` specifies the maximum number of concurrent database transactions allowed at any one time. This property should be set proportional to the number of persistent proxies. If the number of persistent proxies out paces the number of transactions allowed, performance will degrade. The default is 0 (infinite).

## **mode**

`mode` specifies the file mode on UNIX platforms. Defaults to 0.

## **old\_log\_dir**

`old_log_dir` specifies the directory into which old transaction log files for the telecom log service's database are moved if `checkpoint_deletes_old_logs` is set to `false`. Defaults to `old_logs`.

## **private**

`private` specifies whether only one process is permitted to use this environment. Set to `false` when you want to obtain statistics on your database with `db_stat`. Defaults to `true`.

## **recover\_fatal**

`recover_fatal` determines whether to perform fatal recovery instead of normal recovery. Defaults to `false`.

## **sync\_transactions**

`sync_transactions` specifies whether the telecom log service uses synchronous or asynchronous database transactions.

You can set this variable to `true` or `false`:

- `true` (default) specifies using synchronous database transactions. The channel blocks until the transaction is complete.
- `false` specifies using asynchronous database transactions. The channel issues the transaction and continues.

## **tmp\_dir**

`tmp_dir` specifies the directory for temporary files. The directory must be on a local file system. Defaults to `tmp`.

## plugins:ziop

The variables in this namespace control the behavior of the Orbix ZIOP compression plug-in. ZIOP stands for Zipped Inter-ORB Protocol, which is a proprietary Micro Focus feature. The `ziop` plug-in provides optional compression/decompression of GIOP messages on the wire. This namespace contains the following variables:

- `Classname`
- `shlib_name`

### Classname

`ClassName` specifies the Java class in which the Orbix `ziop` compression plugin resides. This is specified as follows:

```
plugins:ziop:ClassName =  
    "com.ionacorba.ziop.ZIOPPlugIn";
```

### shlib\_name

`shlib_name` specifies the C++ class in which the Orbix `ziop` compression plugin resides. This is specified as follows:

```
plugins:ziop:shlib_name = "it_ziop";
```

For more information on Orbix ZIOP Compression, see ["policies:ziop" on page 111](#).

# CORBA Policies

The `policies` namespace contains configuration variables for CORBA standard policies and Orbix-specific policies.

## Core Policies

Core configuration variables in the `policies` namespace include:

- `non_tx_target_policy`
- `per_request_lb`
- `rebind_policy`
- `REUSE_CLIENT_BINDING_POLICY`
- `DISABLE_REUSE_CLIENT_BINDING_POLICY`
- `routing_policy_max`
- `routing_policy_min`
- `sync_scope_policy`
- `work_queue_policy`

### `non_tx_target_policy`

`non_tx_target_policy` specifies the default `NonTxTargetPolicy` value for use when a non-transactional object is invoked within a transaction. Set to one of the following values:

<code>permit</code>	Maps to the <code>NonTxTargetPolicy</code> value <code>PERMIT</code> .
<code>prevent</code>	Maps to the <code>NonTxTargetPolicy</code> value <code>PREVENT</code> .(default)

### `per_request_lb`

`per_request_lb` is a boolean value that specifies an ORB's load balancing preference. By default, this is set to `false`. This means that load balancing takes place on a per-client ORB basis. Setting this value to `true` means that load balancing occurs on a per-request basis:

```
policies:per_request_lb = "true"
```

### `rebind_policy`

`rebind_policy` specifies the default value for `RebindPolicy`. Can be one of the following:

`TRANSPARENT` (default)  
`NO_REBIND`  
`NO_RECONNECT`

## REUSE\_CLIENT\_BINDING\_POLICY

### DISABLE\_REUSE\_CLIENT\_BINDING\_POLICY

The policies `REUSE_CLIENT_BINDING_POLICY` and `DISABLE_REUSE_CLIENT_BINDING_POLICY` are introduced to modify the configuration variable `reuse_client_binding` which allows the reuse of established client bindings.

Use `REUSE_CLIENT_BINDING_POLICY` at runtime to override the setting of the configuration variable `binding:reuse_client_binding`. If `binding:reuse_client_binding` is at its default value of `false`, meaning that the client bindings established in the original object reference are not reused, setting the policy `REUSE_CLIENT_BINDING_POLICY` to `true` at runtime means that established bindings in the original object reference will be reused.

Similarly, if `binding:reuse_client_binding` is set to `true`, you can override it at runtime by setting the policy `DISABLE_REUSE_CLIENT_BINDING_POLICY` to `false`.

## routing\_policy\_max

`routing_policy_max` specifies the default maximum value for `RoutingPolicy`. You can set this to one of the following:

`ROUTE_NONE` (default)  
`ROUTE_FORWARD`  
`ROUTE_STORE_AND_FORWARD`

## routing\_policy\_min

`routing_policy_min` specifies the default minimum value for `RoutingPolicy`. You can set this to one of the following:

`ROUTE_NONE` (default)  
`ROUTE_FORWARD`  
`ROUTE_STORE_AND_FORWARD`

## sync\_scope\_policy

`sync_scope_policy` specifies the default value for `SyncScopePolicy`. You can set this to one of the following:

`SYNC_NONE`  
`SYNC_WITH_TRANSPORT` (default)  
`SYNC_WITH_SERVER`  
`SYNC_WITH_TARGET`

## work\_queue\_policy

`work_queue_policy` specifies the default `WorkQueue` to use for dispatching `GIOP Requests` and `LocateRequests` when the `WorkQueuePolicy` is not effective. You can set this variable to a string that is resolved using `ORB.resolve_initial_references()`.

For example, to dispatch requests on the internal multi-threaded work queue, this variable should be set to `IT_MultipleThreadWorkQueue`, which is its default value. For more

information about `WorkQueue` policies, see the *CORBA Programmer's Guide*.

## CORBA Timeout Policies

Orbix supports standard CORBA timeout policies, to enable clients to abort invocations. Orbix also provides proprietary policies, which enable more fine-grained control. Configuration variables for standard CORBA timeout policies include:

- `relative_request_timeout`
- `relative_roundtrip_timeout`

### **relative\_request\_timeout**

`relative_request_timeout` specifies how much time, in milliseconds, is allowed to deliver a request. Request delivery is considered complete when the last fragment of the GIOP request is sent over the wire to the target object. There is no default value.

The timeout period includes any delay in establishing a binding. This policy type is useful to a client that only needs to limit request delivery time.

### **relative\_roundtrip\_timeout**

`relative_roundtrip_timeout` specifies how much time, in milliseconds, is allowed to deliver a request and its reply. There is no default value.

The timeout countdown starts with the request invocation, and includes:

- Marshalling in/inout parameters.
- Any delay in transparently establishing a binding.

If the request times out before the client receives the last fragment of reply data, the request is canceled using a GIOP `CancelRequest` message and all received reply data is discarded.

For more information about standard CORBA timeout policies, see the *CORBA Programmer's Guide*.

## Orbix Timeout Policies

This section lists configuration variables for the Orbix-specific timeout policies. Orbix-specific variables in the `policies` namespace include:

- `relative_binding_exclusive_request_timeout`
- `relative_binding_exclusive_roundtrip_timeout`
- `relative_connection_creation_timeout`

### **relative\_binding\_exclusive\_request\_timeout**

`relative_binding_exclusive_request_timeout` specifies how much time, in milliseconds, is allowed to deliver a request, exclusive of

binding attempts. The countdown begins immediately after a binding is obtained for the invocation. There is no default value.

## **relative\_binding\_exclusive\_roundtrip\_timeout**

`relative_binding_exclusive_roundtrip_timeout` specifies how much time, in milliseconds, is allowed to deliver a request and receive its reply, exclusive of binding attempts. There is no default value.

## **relative\_connection\_creation\_timeout**

`relative_connection_creation_timeout` specifies how much time, in milliseconds, is allowed to resolve each address in an IOR, within each binding iteration. Default is 8 seconds.

An IOR can have several `TAG_INTERNET_IOP` (IIOP transport) profiles, each with one or more addresses, while each address can resolve via DNS to multiple IP addresses. Furthermore, each IOR can specify multiple transports, each with its own set of profiles.

This variable applies to each IP address within an IOR. Each attempt to resolve an IP address is regarded as a separate attempt to create a connection.

## **policies:ajp**

This namespace contains variables used to set AJP related policies. It contains the following variables:

- `buffer_sizes_policy:default_buffer_size`
- `buffer_sizes_policy:max_buffer_size`
- `server_address_mode_policy:port_range`

### **buffer\_sizes\_policy:default\_buffer\_size**

`buffer_sizes_policy:default_buffer_size` specifies, in bytes, the initial size of the buffers allocated by AJP. Defaults to 4096. This value must be greater than 80 bytes, and must be evenly divisible by 8.

### **buffer\_sizes\_policy:max\_buffer\_size**

`buffer_sizes_policy:max_buffer_size` specifies, in bytes, the maximum buffer size permitted by AJP. Defaults to -1 which indicates unlimited size. If not unlimited, this value must be greater than 80.

### **server\_address\_mode\_policy:port\_range**

`server_address_mode_policy:port_range` specifies the range of ports that a server uses when there is no well-known addressing policy specified for the port. Specified values take the format of "`from_port:to_port`" (for example, "4003:4008").

## policies:binding\_establishment

Binding establishment is the process of finding a path from a client to the object being invoked. Each binding attempt steps through the bindings listed in the `client_binding_list` configuration variable. The `policies:binding_establishment` namespace contains variables that specify how much effort Orbix puts into establishing a binding. It contains the following variables:

- `backoff_ratio`
- `initial_iteration_delay`
- `max_binding_iterations`
- `max_forwards`
- `relative_expiry`

### backoff\_ratio

`backoff_ratio` specifies the degree to which delays between binding retries increase from one retry to the next. Defaults to 2.

Between each attempt there is a delay that has a `initial_iteration_delay` of 100 ms, and this increases by the backoff ratio for each subsequent iteration. For example, with a default `backoff_ratio` of 2, the sequence of delays is 100 ms, 200 ms, and 400 ms.

### initial\_iteration\_delay

`initial_iteration_delay` specifies the amount of time, in milliseconds, between the first and second attempt to establish a binding. Defaults to 100 ms.

### max\_binding\_iterations

`max_binding_iterations` specifies the number of times that a client can try to establish a binding before raising a `TRANSIENT` exception. Defaults to 5. To specify unlimited retries, set to -1.

**Note:** If location forwarding requires that a new binding be established for a forwarded IOR, only one iteration is allowed to bind the new IOR. If the first binding attempt fails, the client reverts to the previous IOR. This allows a load-balancing forwarding agent to redirect the client to a more responsive server.

### max\_forwards

`max_forwards` specifies the number of forward attempts that are allowed during binding establishment. Defaults to 20. To specify unlimited forward tries, set to -1.

### relative\_expiry

`relative_expiry` specifies the amount of time, in milliseconds, allowed to establish a binding. There is no default value.

## policies:egmiop

The variables in this namespace set policies used to control the behavior of the MIOP transport. It contains the following variable:

- [client\\_version\\_policy](#)
- [server\\_version\\_policy](#)

### client\_version\_policy

`client_version_policy` specifies the highest GIOP version used by clients. A client uses the version of GIOP specified by this variable, or the version specified in the IOR profile, whichever is lower. Valid values for this variable are: 1.0, 1.1, and 1.2.

For example, the following file-based configuration entry sets the server GIOP version to 1.1.

```
policies:egmiop:server_version_policy="1.1";
```

The following `itadmin` command sets this variable:

```
itadmin variable modify -type string -value "1.1"  
policies:egmiop:server_version_policy
```

### server\_version\_policy

`server_version_policy` specifies the GIOP version published in IIOP profiles. This variable takes a value of either 1.1 or 1.2. Orbix servers do not publish IIOP 1.0 profiles. The default value is 1.2.

## policies:giop

The variables in this namespace set policies that control the behavior of bidirectional GIOP. This feature allows callbacks to be made using a connection opened by the client, instead of requiring the server to open a new connection for the callback. The `policies:giop` namespace includes the following variables:

- [bidirectional\\_accept\\_policy](#)
- [bidirectional\\_export\\_policy](#)
- [bidirectional\\_gen3\\_accept\\_policy](#)
- [bidirectional\\_offer\\_policy](#)
- [allow\\_instream\\_map\\_cleanup](#)

### allow\_instream\_map\_cleanup

If set to `true`, this variable enables cleaning up growth in memory usage caused by sending null strings. It defaults to `false`.

**Note:** If you have encountered this problem with memory leaks, you should set a suitable timeout for requests using [relative\\_roundtrip\\_timeout](#).

## bidirectional\_accept\_policy

`bidirectional_accept_policy` specifies the behavior of the accept policy used in bidirectional GIOP. On the server side, the `BiDirPolicy::BiDirAcceptPolicy` for the callback invocation must be set to `ALLOW`. You can set this in configuration as follows:

```
policies:giop:bidirectional_accept_policy="ALLOW";
```

This accepts the client's bidirectional offer, and uses an incoming connection for an outgoing request, as long the policies effective for the invocation are compatible with the connection.

## bidirectional\_export\_policy

`bidirectional_export_policy` specifies the behavior of the export policy used in bidirectional GIOP. A POA used to activate a client-side callback object must have an effective `BiDirPolicy::BiDirExportPolicy` set to `BiDirPolicy::ALLOW`. You can set this in configuration as follows:

```
policies:giop:bidirectional_export_policy="ALLOW";
```

Alternatively, you can do this programmatically by including this policy in the list passed to `POA::create_POA()`.

## bidirectional\_gen3\_accept\_policy

`bidirectional_gen3_accept_policy` specifies whether interoperability with Orbix 3.x is enabled. Set this variable to `ALLOW` to enable interoperability with Orbix 3.x:

```
policies:giop:bidirectional_gen3_accept_policy="ALLOW";
```

This allows an Orbix 6.x server to invoke on an Orbix 3.x callback reference in a bidirectional fashion.

## bidirectional\_offer\_policy

`bidirectional_offer_policy` specifies the behavior of the offer policy used in bidirectional GIOP. A bidirectional offer is triggered for an outgoing connection by setting the effective `BiDirPolicy::BiDirOfferPolicy` to `ALLOW` for an invocation. You can set this in configuration as follows:

```
policies:giop:bidirectional_offer_policy="ALLOW";
```

### Further information

For more information on all the steps involved in setting bidirectional GIOP, see the *Application Server Platform Administrator's Guide*.

## policies:giop:interop\_policy

The `policies:giop:interop_policy` child namespace contains variables used to configure interoperability with previous versions of Orbix or related products. It contains the following variables:

- `allow_value_types_in_1_1`
- `cache_is_a`
- `enable_principal_service_context`

- `ignore_message_not_consumed`
- `negotiate_transmission_codeset`
- `send_locate_request`
- `send_principal`

## allow\_value\_types\_in\_1\_1

`allow_value_types_in_1_1` relaxes GIOP 1.1 compliance to allow `valuetypes` to be passed by Java ORBs using GIOP 1.1. This functionality can be important when interoperating with older ORBs that do not support GIOP 1.2. To relax GIOP 1.1 compliance set this variable to `true`.

## cache\_is\_a

`cache_is_a` enables a Java ORB to cache the results of `is_a` invocations, and eliminates the need to make a remote `is_a` callback. The default value is `false`. This feature is Java only.

When passing a derived type as a base type parameter in an IDL operation, the ORB's server-side proxy calls back to the client to confirm that the derived type inherits from the base. For example, take the following IDL:

```
interface BaseType{
    void pass_object(in BaseType obj);
};
interface DerivedType : BaseType {
};
```

Calling `base_object.pass_object(derived_object)` results in the server-side ORB calling back to the client ORB to check that `DerivedType` "is\_a" `BaseType`.

This behavior is CORBA compliant, and is performed transparently using an `is_a` callback from the server-side proxy to the client. However, if the client is using a single-threaded POA, and is already invoking on application code, this may result in deadlock. This configuration setting enables the server-side proxy to cache the results of `is_a` invocations, and eliminates the need for a remote `is_a` callback:

```
policies:giop:interop_policy:cache_is_a = "true";
```

Application code can also prime the `is_a` cache with interface type hierarchy information by narrowing the derived type to the base type in application code before potential deadlock would occur. For example, adding the following line to the server mainline primes the cache for the example IDL interfaces:

```
BaseTypeHelper.narrow(derived_object);
```

Applications that frequently pass objects of derived type as base type parameters can also use the `cache_is_a` configuration setting to improve performance.

To maximize type safety and ensure consistent behavior with previous releases, the default value of this variable is `false`.

## enable\_principal\_service\_context

`enable_principal_service_context` specifies whether to permit a principal user identifier to be sent in the service context of CORBA requests. This is used to supply an ORB on the mainframe with a user against which basic authorization can take place.

Typically, on the mid-tier, you may want to set the principal to a user that can be authorized on the mainframe. This can be performed on a per-request basis in a portable interceptor. See the *CORBA Programmer's Guide* for how to write portable interceptors.

To enable principal service contexts, set this variable to `true`:

```
policies:giop:interop_policy:enable_principal_service_context
  ="true";
```

## ignore\_message\_not\_consumed

`ignore_message_not_consumed` specifies whether to raise `MARSHAL` exceptions when interoperating with ORBs that set message size incorrectly, or with earlier versions of Orbix if it sends piggyback data. The default value is `false`.

The `MARSHAL` exception is set with one of the following minor codes:

- `REQUEST_MESSAGE_NOT_CONSUMED`
- `REPLY_MESSAGE_NOT_CONSUMED`

## negotiate\_transmission\_codeset

`negotiate_transmission_codeset` specifies whether to enable codeset negotiation for wide characters used by some third-party ORBs, previous versions of Orbix, and OrbixWeb. Defaults to `true`.

If this variable is set to `true`, native and conversion codesets for `char` and `wchar` are advertised in `IOP::TAG_CODE_SETS` tagged components in published IORs. The transmission codesets are negotiated by clients and transmitted using an `IOP::CodeSets` service context.

If the variable is `false`, negotiation does not occur and Orbix uses transmission codesets of UTF-16 and ISO-Latin-1 for `wchar` and `char` types, respectively. Defaults to `true`.

## send\_locate\_request

`send_locate_request` specifies whether GIOP sends `LocateRequest` messages before sending initial `Request` messages. Required for interoperability with Orbix 3.0. Defaults to `true`.

## send\_principal

`send_principal` specifies whether GIOP sends `Principal` information containing the current user name in GIOP 1.0 and GIOP 1.1 requests. Required for interoperability with Orbix 3.0 and Orbix for OS/390. Defaults to `false`.

## policies:http and https

This namespace contains variables used to set policies that are common to HTTP and HTTPS. It contains the following variables:

- `buffer_sizes_policy:default_buffer_size`
- `buffer_sizes_policy:max_buffer_size`
- `keep-alive:enabled`
- `server_address_mode_policy:port_range`
- `transfer-encoding:chunked:enabled`
- `transfer-encoding:chunked:reserved_buffer_size`

For details of variables that apply to HTTPS only, see [“policies:https” on page 136](#).

### buffer\_sizes\_policy:default\_buffer\_size

`buffer_sizes_policy:default_buffer_size` specifies, in bytes, the initial size of the buffers allocated by HTTP. Defaults to 4096. This value must be greater than 80 bytes, and must be evenly divisible by 8.

### buffer\_sizes\_policy:max\_buffer\_size

`buffer_sizes_policy:max_buffer_size` specifies, in bytes, the maximum buffer size permitted by HTTP. Defaults to -1 which indicates unlimited size. If not unlimited, this value must be greater than 80.

### keep-alive:enabled

`keep-alive:enabled` specifies if the server will use persistent connections in response to an incoming `Connection:keep-alive` header. If set to `true`, the server will honor the connection setting from the client. If set to `false`, the server will always ignore the connection setting from the client. If no connection setting is sent from the client and this variable is set to `true`, the server will respond with `Connection:close` for HTTP 1.0 requests and `Connection:keep-alive` for HTTP 1.1 requests. Defaults to `false`.

**Note:** Setting this variable to `true` does not prevent the server from ultimately choosing to ignore the keep-alive setting for other reasons. For example if an explicit per client service limit is reached the server will respond with a `Connection:close` regardless of the variable's setting.

### server\_address\_mode\_policy:port\_range

`server_address_mode_policy:port_range` specifies the range of ports that a server uses when there is no well-known addressing policy specified for the port.

### transfer-encoding:chunked:enabled

`transfer-encoding:chunked:enabled` specifies if chunked transfer encoding is enabled. If set to `true`, HTTP messages will be sent as

a series chunks as specified by the HTTP `Transfer-Encoding` header. The chunks each contain: a chunk size specified in base 16, a `CR/LF`, the chunk body, and a closing `CR/LF`. If set to `false`, all HTTP messages sent from Orbix must contain and explicit `Content-Length` header. Defaults to `true`.

## **transfer-encoding:chunked:reserved\_buffer\_size**

`transfer-encoding:chunked:reserved_buffer_size` specifies maximum number of bytes reserved in each chunked buffer which may used to contain the chunk header. The reserved buffer must be at least 8 bytes. Defaults to 8.

## **policies:iiop**

The `policies:iiop` namespace contains variables used to set IIOP-related policies. It contains the following variables:

- `buffer_sizes_policy:default_buffer_size`
- `buffer_sizes_policy:max_buffer_size`
- `client_address_mode_policy:local_hostname`
- `client_address_mode_policy:port_range`
- `client_version_policy`
- `connection_attempts`
- `connection_retry_delay`
- `server_address_mode_policy:local_hostname`
- `server_address_mode_policy:port_range`
- `server_address_mode_policy:publish_hostname`
- `server_version_policy`
- `tcp_options_policy:no_delay`
- `tcp_options_policy:recv_buffer_size`
- `tcp_options_policy:send_buffer_size`

See also "[plugins:iiop\\_tls](#)" on page 125.

## **buffer\_sizes\_policy:default\_buffer\_size**

`buffer_sizes_policy:default_buffer_size` specifies, in bytes, the initial size of the buffers allocated by IIOP. Defaults to 16000. This value must be greater than 80 bytes, and must be evenly divisible by 8.

## **buffer\_sizes\_policy:max\_buffer\_size**

`buffer_sizes_policy:max_buffer_size` specifies the maximum buffer size permitted by IIOP, in kilobytes. Defaults to -1, which indicates unlimited size. If not unlimited, this value must be greater than 80.

## client\_address\_mode\_policy:local\_hostname

`client_address_mode_policy:local_hostname` specifies the host name that is used by the client. This variable enables support for *multi-homed* client hosts. These are client machines with multiple hostnames or IP addresses (for example, those using multiple DNS aliases or multiple network interface cards). The `local_hostname` variable enables you to explicitly specify the network interface that the client binds to.

For example, if you have a client machine with two network addresses (207.45.52.34 and 207.45.52.35), you can explicitly set this variable to either address:

```
policies:iiop:client_address_mode_policy:local_hostname =
"207.45.52.34";
```

By default, the `local_hostname` variable is unspecified, and the client uses the 0.0.0.0 wildcard address. In this case, the network interface card used is determined by the operating system.

## client\_address\_mode\_policy:port\_range

(C++ only) `client_address_mode_policy:port_range` specifies the range of ports that a client uses when there is no well-known addressing policy specified for the port. Specified values take the format of *from\_port:to\_port*, for example:

```
policies:iiop:client_address_mode_policy:port_range="4003
:4008";
```

## client\_version\_policy

`client_version_policy` specifies the highest GIOP version used by clients. A client uses the version of GIOP specified by this variable, or the version specified in the IOR profile, whichever is lower. Valid values for this variable are: 1.0, 1.1, and 1.2.

For example, the following file-based configuration entry sets the server IIOP version to 1.1.

```
policies:iiop:server_version_policy="1.1";
```

The following `itadmin` command set this variable:

```
itadmin variable modify -type string -value "1.1"
policies:iiop:server_version_policy
```

## connection\_attempts

`connection_attempts` specifies the number of connection attempts used when creating a connected socket using a Java application. Defaults to 1.

## connection\_retry\_delay

`connection_retry_delay` specifies the delay, in seconds, between connection attempts when using a Java application. Defaults to 2.

## server\_address\_mode\_policy:local\_hostname

`server_address_mode_policy:local_hostname` specifies the server hostname that is advertised by the locator daemon and/or configuration repository.

This variable enables support for *multi-homed* server hosts. These are server machines with multiple host names or IP addresses. For example, those using multiple DNS aliases or multiple network interface cards. The `local_hostname` variable enables you to explicitly specify the host name that the server publishes in its IORs.

For example, if you have a machine with two network addresses (207.45.52.34 and 207.45.52.35), you can explicitly set this variable to either address:

```
policies:iiop:server_address_mode_policy:local_hostname =
"207.45.52.34";
```

By default, `local_hostname` is unspecified. Servers use the default hostname configured for the machine with the Orbix configuration tool.

See also [policies:well\\_known\\_addressing\\_policy](#).

## server\_address\_mode\_policy:port\_range

`server_address_mode_policy:port_range` specifies the range of ports that a server uses when there is no well-known addressing policy specified for the port. Specified values take the format of *From\_Port:To\_Port*, for example:

```
policies:iiop:server_address_mode_policy:port_range="4003
:4008";
```

See also [policies:well\\_known\\_addressing\\_policy](#).

## server\_address\_mode\_policy:publish\_hostname

`server_address_mode-policy:publish_hostname` specifies whether IIOP exports hostnames or IP addresses in published profiles. It takes a string value, as follows:

Value	Behavior
"true", "on", "1", "unqualified"	Publish the simple host name, do not publish the IP address. This is the same as the behavior for <code>publish_hostname == true</code> in previous releases.
"false", "off", "0", "ipaddress"	Publish the first IP address found for the local host name. This is the same as the behavior for <code>publish_hostname == false</code> in previous releases.  This is the default.
"canonical"	Publish the fully qualified DNS domain name of the local host.

To use hostnames in object references, set this variable to `true` (or to `"on"`, `"1"`, or `"unqualified"`), as in the following file-based configuration entry:

```
policies:iiop:server_address_mode_policy:publish_hostname=
  "true";
```

The following `itadmin` command is equivalent:

```
itadmin variable create -type bool -value true
  policies:iiop:server_address_mode_policy:publish_hostname
```

## server\_version\_policy

`server_version_policy` specifies the GIOP version published in IIOP profiles. This variable takes a value of either 1.1 or 1.2. Orbix servers do not publish IIOP 1.0 profiles. The default value is 1.2.

## tcp\_options\_policy:no\_delay

`tcp_options_policy:no_delay` specifies whether the `TCP_NODELAY` option should be set on connections. Defaults to `false`.

## tcp\_options\_policy:recv\_buffer\_size

`tcp_options_policy:recv_buffer_size` specifies the size of the TCP receive buffer. This variable can only be set to 0, which corresponds to using the default size defined by the operating system.

## tcp\_options\_policy:send\_buffer\_size

`tcp_options_policy:send_buffer_size` specifies the size of the TCP send buffer. This variable can only be set to 0, which corresponds to using the default size defined by the operating system.

## policies:invocation\_retry

The `policies:invocation_retry` namespace contains variables that determine how a CORBA ORB reinvokes or rebinds requests that raise the following exceptions:

- `TRANSIENT` with a completion status of `COMPLETED_NO` (triggers transparent reinvocations).
- `COMM_FAILURE` with a completion status of `COMPLETED_NO` (triggers transparent rebinding).

This namespace contains the following variables:

- `backoff_ratio`
- `initial_retry_delay`
- `max_forwards`
- `max_rebinds`
- `max_retries`

## backoff\_ratio

`backoff_ratio` specifies the degree to which delays between invocation retries increase from one retry to the next. Defaults to 2.

## initial\_retry\_delay

`initial_retry_delay` specifies the amount of time, in milliseconds, between the first and second retries. Defaults to 100.

**Note:** The delay between the initial invocation and first retry is always 0.

## max\_forwards

`max_forwards` specifies the number of forward tries allowed for an invocation. Defaults to 20. To specify unlimited forward tries, set to -1.

## max\_rebinds

`max_rebinds` specifies the number of transparent rebinds attempted on receipt of a `COMM_FAILURE` exception. Defaults to 5.

**Note:** This setting is valid only if the effective `RebindPolicy` is `TRANSPARENT`; otherwise, no rebinding occurs. For more information, see ["rebind\\_policy" on page 93](#).

## max\_retries

`max_retries` specifies the number of transparent reinvocations attempted on receipt of a `TRANSIENT` exception. Defaults to 5.

For more information about proprietary Orbix timeout policies, see the *CORBA Programmer's Guide*.

## policies:network:interfaces

The `policies:network:interfaces` namespace contains variables that specify the Internet Protocol (IP) version. Orbix servers can be configured to listen for the following connections:

- IPv4 only
- IPv6 only
- IPv6 and IPv4

The default behavior is for Orbix servers to listen for IPv4 connections only. This namespace includes the following variables:

- [prefer\\_ipv4](#)
- [prefer\\_ipv6](#)

## prefer\_ipv4

`prefer_ipv4` specifies communication over IPv4 only. Defaults to `true`:

```
policies:network:interfaces:prefer_ipv4 = "true";
```

When this variable is set to `false` in the ORB or global configuration scope, Orbix servers listen for both IPv4 and IPv6 client connections. No special configuration is required for Orbix clients connecting to an Orbix server started in this mode.

## prefer\_ipv6

`prefer_ipv6` specifies communication over IPv6 only. Defaults to `false`:

```
policies:network:interfaces:prefer_ipv6 = "false";
```

When this variable is set to `true` in the ORB or global configuration scope, Orbix servers listen for connections from clients connecting over IPv6 only. Clients with this configuration try to connect over IPv6 to the server.

**Note:** When this is set to `true`, no communication is possible from IPv4 clients trying to connect to the server where the server is running on Windows or the server is configured to write numeric addresses into the IOR.

If the hostname can only be resolved to an IPv6 address, by default, the server only listens for IPv6 communication; there is no need to set any configuration for the server or client.

**Note:** Ensure that you have either a static or dynamically configured IPv6 address. Orbix 6 does not support the use of link local addresses.

For more information on using this policy, see the [Orbix Administrator's Guide](#).

## policies:proxy\_lb

Variables in the `policies:proxy_lb` namespace set policies related to proxy load balancing. The following variable is in this namespace:

- `timeout`

### timeout

This enables the client side to configure a timeout for when proxy load-balancing is used (see "ClientLoadBalancingPolicy" in the "Micro Focus Orbix Policies" chapter of *Orbix CORBA Programmer's Guide: Java*). When the timeout period expires, the client proxies will have the ORB's internal binding lists refreshed, so they are made aware of any changes to server replicas. Any subsequent client requests will then be routed to the next available server

replica. The value is set in milliseconds, so the following example sets it to 5 seconds:

```
policies:proxy_lb:timeout = "5000";
```

The default is -1, meaning that there is no timeout.

## policies:shmiop

Variables in the `policies:shmiop` namespace set policies related to the shared memory transport (SHMIOP). The following variables are in this namespace:

- `client_version_policy`
- `server_version_policy`

### client\_version\_policy

`client_version_policy` specifies the maximum SHMIOP version used to send IIOP requests. This variable takes a value of either 1.1 or 1.2. Defaults to 1.2.

### server\_version\_policy

`server_version_policy` specifies the SHMIOP version published in SHMIOP profiles. This variable takes a value of either 1.1 or 1.2. Defaults to 1.2.

## policies:well\_known\_addressing\_policy

This section describes the configuration variables that specify well-known addressing. These include:

- `ajp13:addr_list`
- `http:addr_list`
- `https:addr_list`
- `iiop:addr_list`
- `iiop:host`
- `iiop:listen_addr`
- `iiop:port`

### ajp13:addr\_list

The port number for AJP communication. The default value is `["HostName:6601"]`.

### http:addr\_list

Specifies a list of server hostnames and associated HTTP ports. The default value is `[localhost:9000]`.

## https:addr\_list

Specifies a list of server hostnames and associated HTTPS ports. The default value is `[localhost:9001]`.

## iiop:addr\_list

Specifies a list of server hostnames and associated IIOP ports in the format: `["PublishAddress(ListenAddress):Port"]`.

Each element in the list defines an address specification that conforms to the following syntax:

```
Addr_Spec      := Publish_Only_Addr | Complete_Addr
Publish_Only_Addr := +Addr [:Port]
Complete_Addr   := [Addr] [(Listen_Addr_List)] [:Port]
Listen_Addr_List := Addr [,Addr]+
Addr            := Hostname | IP_Addr
Port           := 0 - 65535
```

The following are some examples:

- Listen to and publish `red.acme.com`, on port 5040:

```
policies:well_known_addressing_policy:iiop:addr_list="red.acme.com:5040"
;
```

- Publish, but do not listen to `blue.acme.com`, on port 5055:

```
policies:well_known_addressing_policy:iiop:addr_list="+blue.acme.com:5055";
```

- Publish `black.acme.com` on port 1024, but listen to `63.65.133.2` on port 1024 and `63.65.133.4` on port 1024:

```
policies:well_known_addressing_policy:iiop:addr_list="black.acme.com(63.65.133.2,63.65.133.4):1024";
```

- Listen to, but do not publish `localhost` on port 1024:

```
policies:well_known_addressing_policy:iiop:addr_list="(localhost):1024";
```

- Publish `green.acme.com`, but listen to `0.0.0.0`, using a kernel port:

```
policies:well_known_addressing_policy:iiop:addr_list="green.acme.com(0.0.0.0):0";
```

If `iiop:addr_list` is not specified, the value specified by `iiop:host` is used.

If all defaults are set and the local interface IP is for example, `192.168.1.2`, the result is equivalent to the following setting:

```
policies:well_known_addressing_policy:iiop:addr_list =
["192.168.1.2(0.0.0.0):0"];
```

This specifies to publish the local IP kernel-assigned port, and listen on all interfaces and/or kernel-assigned port. This default can be inappropriate for multi-home machines if more than one interface hostname and/or IP need to be published.

## iiop:host

Specifies the published IIOP hostname. The value can be specified as either a hostname or an IP address:

```
policies:well_known_addressing_policy:iiop:host="HostName"
```

If `iiop:addr_list` and `iiop:host` are not specified, Orbix uses the value specified by

```
policies:iiop:server_address_mode_policy:local_hostname.
```

## iiop:listen\_addr

Specifies the IIOP listening address. This can be specified as host name or an IP address, where the host name is converted to IP. Defaults to `0.0.0.0`, which is a wildcard address that specifies listening to all interfaces:

```
policies:well_known_addressing_policy:iiop:listen_addr="0.0.0.0";
```

## iiop:port

Specifies the IIOP listening port. This can be specified as a number in the range of 0–65535, for example:

```
policies:well_known_addressing_policy:iiop:port="53185";
```

Defaults to `0`, which means to listen on an operating-system assigned or kernel port. You can constrain kernel-assigned ports to a specific range using

```
policies:iiop:server_address_mode_policy:port_range.
```

## policies:ziop

The variables in this namespace control the behavior of Orbix ZIOP compression. ZIOP stands for Zipped Inter-ORB Protocol, which is a proprietary Micro Focus feature. The `ziop` plug-in provides optional compression/decompression of GIOP messages on the wire. This namespace contains the following variables:

- `compression_enabled`
- `compressor_id`
- `compressor:compressor_id:level`
- `compression_threshold`

## compression\_enabled

`compression_enabled` specifies whether to enable compression. The default value is `true`:

```
policies:ziop:compression_enabled = "true";
```

This means that even when this entry does not appear in configuration, compression is enabled. However, the `ziop` plug-in must first be loaded in the `orb_plugins` list, and selected by a server or client binding.

## compressor\_id

`compressor_id` specifies the default compression algorithm. For example:

```
policies:ziop:compressor_id = "1";
```

Possible values are as follows:

- 1 gzip algorithm
- 2 pkzip algorithm
- 3 bzip2 algorithm

If the `compressor_id` is not specified, the default value is 1 (gzip compression).

The ZIOP compression plug-in can be extended with additional compression algorithms using the `IT_ZIOP::CompressionManager` API. See the *Orbix CORBA Programmer's Guide* for details.

## compressor:compressor\_id:level

`policies:ziop:compressor:compressor_id:level` sets the compression levels. Using this variable, you can specify the compression level for each of the algorithms registered in the `ziop` plug-in. The permitted values are specific to the selected algorithm. For example:

```
policies:ziop:compressor:1:level = "9";
```

For the gzip and pkzip algorithms, possible values are in the range between 0 (no compression) and 9 (maximum compression). The default value is 9.

For the bzip2 algorithm, (`compressor_id = 3`), possible values are in the range between 1 (least compression) and 9 (maximum compression). The default value is 9.

## compression\_threshold

`policies:ziop:compression_threshold` specifies the minimum message size that is compressed. For example:

```
policies:ziop:compression_threshold = "50";
```

Using this setting, messages smaller than 50 bytes are not compressed. The default setting is 0, which means that all messages are compressed.

If you set this to a negative value, the compression threshold is equal to infinity, which means that messages are never compressed. This can be of use if you want to enable compression in one direction only. For example, you can compress messages sent from the server to the client, while in the other direction, messages from the client to the server remain uncompressed.

# JMS

*The configuration information for the Orbix JMS implementation is broken down into several namespaces.*

## destinations

The variables in this namespace control the destinations that JMS creates on start-up. It contains the following variables:

- `topic_list`
- `queue_list`

### topic\_list

`topic_list` specifies the names of the initial topic objects JMS creates to support publish and subscribe messages when it starts. Defaults to `["topic0", "topic1"]`.

### queue\_list

`queue_list` specifies the names of the initial queue objects JMS creates to support point to point messages when it starts. Defaults to `["queue0", "queue1"]`.

## factory

The two variables in this namespace allow you to configure a username and password for accessing the JMS `ConnectionFactory` object.

### user

`user` specifies the username.

### password

`password` specifies the password.

## instrumentation

The variables in this namespace control the amount of detail reported to the management service by JMS. It contains the following variables:

- `enabled`

### enabled

`enabled` specifies if verbose reporting of statistics is activated for the service. Defaults to `false`, which means verbose reporting is disabled.

## jmx:adaptor

The variables in this namespace control the reference implementation JMX Web adaptor for JMS. This adaptor is a light-weight alternative to using the management service and is only suitable for testing purposes. The Web adaptor allows monitoring of the JMS management features, using a web browser. It contains the following variables:

- `enabled`
- `port`

### enabled

`enabled` specifies if the web adaptor is enabled. Defaults to `false`, which means the web adaptor is disabled.

### port

`port` specifies the port number to access the web adaptor. The URL for monitoring JMS is `http://localhost:<port>`.

## persistence

The variables in this namespace configure the JMS persistent store. It contains the following variables:

- `message_store`
- `jdbc:driver`
- `jdbc:url`
- `jdbc:user`
- `jdbc:password`
- `jdbc:connection_pool:min`
- `jdbc:connection_pool:max`
- `jdbc:max_message_size`

### message\_store

`message_store` specifies the name of the database implementation being used as the JMS persistent store. Defaults to `"Cloudscape"`.

### jdbc:driver

`jdbc:driver` specifies the driver used to control the persistent store. Defaults to `"COM.cloudscape.core.JDBCdriver"`.

### jdbc:url

`jdbc:url` specifies the URL for contacting the persistent store. Defaults to `"jdbc:cloudscape:jms;create=true"`.

## **jdbc:user**

`jdbc:user` specifies the user name to use when accessing the persistent store. Defaults to "".

## **jdbc:password**

`jdbc:password` specifies the password used when accessing the persistent store. Defaults to "".

## **jdbc:connection\_pool:min**

`jdbc:connection_pool:min` specifies the minimum number of connection objects available for JMS messages. Defaults to 20.

## **jdbc:connection\_pool:max**

`jdbc:connection_pool:max` specifies the maximum number of connection available for JMS messages. Defaults to 20.

## **jdbc:max\_message\_size**

`jdbc:max_message_size` specifies the upper limit for the size of a JMS message, in bytes.

## **plugins:jms**

The variables in this namespace control the runtime behavior of the JMS broker.

The following variables are contained in this namespace:

- `direct_persistence`
- `iiop:port`
- `is_managed`

### **direct\_persistence**

`direct_persistence` specifies if the service runs using direct or indirect persistence. If you deploy JMS into a domain with a locator daemon, the default value is `false`, meaning indirect persistence. It is `true` otherwise.

### **iiop:port**

`iiop:port` specifies the port on which JMS listens on when running in direct persistence mode.

### **is\_managed**

`is_managed` specifies if JMS can be managed using the management service. Defaults to `false`, which means the management service cannot manage JMS.



# Security

*This chapter describes variables used by the Orbix Security Framework. The Orbix security infrastructure is highly configurable.*

## Applying Constraints to Certificates

### Certificate constraints policy

You can use the `CertConstraintsPolicy` to apply constraints to peer X.509 certificates by the default `CertificateValidatorPolicy`. These conditions are applied to the owner's distinguished name (DN) on the first certificate (peer certificate) of the received certificate chain. Distinguished names are made up of a number of distinct fields, the most common being Organization Unit (OU) and Common Name (CN).

### Configuration variable

You can specify a list of constraints to be used by `CertConstraintsPolicy` through the `policies:iiop_tls:certificate_constraints_policy` OR `policies:https:certificate_constraints_policy` configuration variables. For example:

```
policies:iiop_tls:certificate_constraints_policy =
    ["CN=Johnny*",OU=[unit1|IT_SSL],O=ABigBank,C=Ireland,
     ST=Dublin,L=Earth", "CN=Paul*",OU=SSLTEAM,O=ABigBank,C=Ireland,
     ST=Dublin,L=Earth",
    "CN=TheOmnipotentOne"];
```

### Constraint language

These are the special characters and their meanings in the constraint list:

*	Matches any text. For example: an* matches ant and anger, but not aunt
[ ]	Grouping symbols.
	Choice symbol. For example: OU=[unit1 IT_SSL] signifies that if the OU is unit1 or IT_SSL, the certificate is acceptable.
=, !=	Signify equality and inequality respectively.

### Example

This is an example list of constraints:

```
policies:iiop_tls:certificate_constraints_policy = [
    "OU=[unit1|IT_SSL],CN=Steve*,L=Dublin",
    "OU=IT_ART*,OU!=IT_ARTtesters,CN=[Jan|Donal],ST=
    Boston" ];
```

This constraint list specifies that a certificate is deemed acceptable if and only if it satisfies one or more of the constraint patterns:

```
If
  The OU is unit1 or IT_SSL
  And
  The CN begins with the text Steve
  And
  The location is Dublin
Then the certificate is acceptable
Else (moving on to the second constraint)
If
  The OU begins with the text IT_ART but isn't IT_ARTtesters
  And
  The common name is either Donal or Jan
  And
  The State is Boston
Then the certificate is acceptable
Otherwise the certificate is unacceptable.
```

The language is like a boolean OR, trying the constraints defined in each line until the certificate satisfies one of the constraints. Only if the certificate fails all constraints is the certificate deemed invalid.

Note that this setting can be sensitive about white space used within it. For example, "CN =" might not be recognized, where "CN=" is recognized.

## Distinguished names

For more information on distinguished names, see the *Security Guide*.

## Root Namespace

The following configuration variables are defined in the root namespace:

- [itadmin\\_x509\\_cert\\_root](#)

### itadmin\_x509\_cert\_root

This configuration variable specifies the directory containing administrator certificates for the `itadmin` utility. The administrator certificates are used specifically for performing KDM administration tasks

For example, if you choose the directory, `X509Deploy/certs/admin`, for your `itadmin` certificates, you would set `itadmin_x509_cert_root` as follows:

```
# Orbix Configuration File
itadmin_x509_cert_root = "X509Deploy/certs/admin";
...
```

To administer the KDM, you must override the ordinary certificate with an administrator certificate, using the `itadmin admin_logon` sub-command.

See the *Orbix Security Guide* for details.

## initial\_references

The `initial_references` namespace contains the following configuration variables:

- [IT\\_TLS\\_Toolkit:plugin](#)

### IT\_TLS\_Toolkit:plugin

This configuration variable enables you to specify the underlying SSL/TLS toolkit to be used by Orbix. It is used in conjunction with the `plugins:baltimore_toolkit:shlib_name`, `plugins:schannel_toolkit:shlib_name` (Windows only) and `plugins:systemssl_toolkit:shlib_name` (z/OS only) configuration variables to implement SSL/TLS toolkit replaceability.

For example, to specify that an application should use the Schannel SSL/TLS toolkit, you would set configuration variables as follows:

```
initial_references:IT_TLS_Toolkit:plugin =  
    "schannel_toolkit";  
plugins:schannel_toolkit:shlib_name = "it_tls_schannel";
```

## plugins:atli2\_tls

The `plugins:atli2_tls` namespace contains the following variables:

- [cert\\_store\\_protocol](#)
- [cert\\_store\\_provider](#)
- [kmf\\_algorithm](#)
- [tmf\\_algorithm](#)
- [use\\_jsse\\_tk](#)

### cert\_store\_protocol

*(Java only)* This variable is used in conjunction with `policies:tls:use_external_cert_store` to configure Orbix to use an external certificate store. Orbix passes the value of this variable as the `protocol` argument to the

`javax.net.ssl.SSLContext.getInstance()` method. To obtain a list of possible values for this variable, consult the documentation for your third-party JSSE/JCS security provider.

For example, if your application is using the Sun JSSE security provider, you can configure the certificate store to use the SSLv3 protocol as follows:

```
plugins:atli2_tls:cert_store_protocol = "SSLv3";
```

### cert\_store\_provider

*(Java only)* This variable is used in conjunction with `policies:tls:use_external_cert_store` to configure Orbix to use an external certificate store. Orbix passes the value of this variable as the `provider` argument to the

`javax.net.ssl.SSLContext.getInstance()` method. To obtain a list of

possible values for this variable, consult the documentation for your third-party JSSE/JCS security provider.

For example, if your application is using the Sun JSSE security provider, you can configure the certificate store provider as follows:

```
plugins:atli2_tls:cert_store_provider = "SunJSSE";
```

## kmf\_algorithm

*(Java only)* This variable is used in conjunction with `policies:tls:use_external_cert_store` to configure Orbix to use an external certificate store. Orbix passes the value of this variable as the `algorithm` argument to the

`javax.net.ssl.KeyManagerFactory.getInstance()` method, overriding the value of the `ssl.KeyManagerFactory.algorithm` property set in the `java.security` file. To obtain a list of possible values for this variable, consult the documentation for your third-party JSSE/JCS security provider.

For example, if your application is using the Sun JSSE security provider, you can configure the key manager factory to use the following algorithm:

```
plugins:atli2_tls:kmf_algorithm = "SunX509";
```

## tmf\_algorithm

*(Java only)* This variable is used in conjunction with `policies:tls:use_external_cert_store` to configure Orbix to use an external certificate store. Orbix passes the value of this variable as the `algorithm` argument to the

`javax.net.ssl.TrustManagerFactory.getInstance()` method, overriding the value of the `ssl.TrustManagerFactory.algorithm` property set in the `java.security` file. To obtain a list of possible values for this variable, consult the documentation for your third-party JSSE/JCS security provider.

For example, if your application is using the Sun JSSE security provider, you can configure the trust manager factory to use the following algorithm:

```
plugins:atli2_tls:tmf_algorithm = "SunX509";
```

## use\_jsse\_tk

*(Java only)* Specifies whether or not to use the JSSE/JCE architecture with Orbix Java applications. If `true`, Orbix uses the JSSE/JCE architecture to implement SSL/TLS security.

From Orbix 6.3.5 and onwards, when you deploy a new domain, Orbix explicitly sets the `use_jsse_tk` variable to `true`.

## plugins:csi

The `plugins:csi` namespace includes variables that specify settings for Common Secure Interoperability version 2 (CSIv2):

- `allow_csi_reply_without_service_context`.
- `ClassName`.
- `shlib_name`.

- [use\\_legacy\\_policies](#).

## allow\_csi\_reply\_without\_service\_context

(Java only) Boolean variable that specifies whether a CSIV2 client enforces strict checking for the presence of a CSIV2 service context in the reply it receives from the server.

Up until Orbix 6.2 SP1, the Java implementation of the CSIV2 protocol permitted replies from a CSIV2 enabled server even if the server did not send a CSIV2 response. From Orbix 6.2 SP1 onwards, this variable determines whether or not the client checks for a CSIV2 response.

If the variable is set to `false`, the client enforces strict checking on the server reply. If there is no CSIV2 service context in the reply, a `NO_PERMISSION` exception with the minor code, `BAD_SAS_SERVICE_CONTEXT`, is thrown by the client.

If the variable is set to `true`, the client does *not* enforce strict checking on the reply. If there is no CSIV2 service context in the reply, the client does not raise an exception.

Default is `true`.

## ClassName

`ClassName` specifies the Java class that implements the `csi` plugin. The default setting is:

```
plugins:csi:ClassName = "com.iona.corba.security.csi.CSIPlugin";
```

This configuration setting makes it possible for the Orbix core to load the plugin on demand. Internally, the Orbix core uses a Java class loader to load and instantiate the `csi` class. Plugin loading can be initiated either by including the `csi` in the `orb_plugins` list, or by associating the plugin with an initial reference.

## shlib\_name

`shlib_name` identifies the shared library (or DLL in Windows) containing the `csi` plugin implementation.

```
plugins:csi:shlib_name = "it_csi_prot";
```

The `csi` plug-in becomes associated with the `it_csi_prot` shared library, where `it_csi_prot` is the base name of the library. The library base name, `it_csi_prot`, is expanded in a platform-dependent way to obtain the full name of the library file.

## use\_legacy\_policies

Boolean variable that specifies whether the application can be programmed using the new CSIV2 policy types or the older (legacy) CSIV2 policy types.

If `plugins:csi:use_legacy_policies` is set to `true`, you can program CSIV2 using the following policies:

- `IT_CSI::AuthenticationServicePolicy`
- `IT_CSI::AttributeServicePolicy`

If `plugins:csi:use_legacy_policies` is set to `false`, you can program CSIV2 using the following policies:

- `IT_CSI::AttributeServiceProtocolClient`

- `IT_CSI::AttributeServiceProtocolServer`

Default is `false`.

## plugins:gsp

The `plugins:gsp` namespace includes variables that specify settings for the Generic Security Plugin (GSP). This provides authorization by checking a user's roles against the permissions stored in an action-role mapping file. It includes the following:

- `accept_asserted_authorization_info`
- `action_role_mapping_file`
- `assert_authorization_info`
- `authentication_cache_size`
- `authentication_cache_timeout`
- `authorization_policy_enforcement_point`
- `authorization_policy_store_type`
- `authorization_realm`
- `ClassName`
- `enable_authorization`
- `enable_gssup_sso`
- `enable_user_id_logging`
- `enable_x509_sso`
- `enforce_secure_comms_to_sso_server`
- `enable_security_service_cert_authentication`
- `retrieve_isf_auth_principal_info_for_all_realms`
- `sso_server_certificate_constraints`
- `use_client_load_balancing`

### accept\_asserted\_authorization\_info

If `false`, SAML data is not read from incoming connections. Default is `true`.

### action\_role\_mapping\_file

Specifies the action-role mapping file URL. For example:

```
plugins:gsp:action_role_mapping_file =  
    "file:///my/action/role/mapping";
```

### assert\_authorization\_info

If `false`, SAML data is not sent on outgoing connections. Default is `true`.

### authentication\_cache\_size

The maximum number of credentials stored in the authentication cache. If this size is exceeded the oldest credential in the cache is removed.

A value of -1 (the default) means unlimited size. A value of 0 means disable the cache.

## authentication\_cache\_timeout

The time (in seconds) after which a credential is considered *stale*. Stale credentials are removed from the cache and the server must re-authenticate with the Orbix security service on the next call from that user. The cache timeout should be configured to be smaller than the timeout set in the `is2.properties` file (by default, that setting is `is2.sso.session.timeout=600`).

A value of -1 (the default) means an infinite time-out. A value of 0 means disable the cache.

## authorization\_policy\_enforcement\_point

Specifies whether access decisions should be made locally (based on cached ACL data) or delegated to the Orbix security service. This variable is meaningful only when the `authorization_policy_store_type` is set to `centralized`.

This configuration variable can have the following values:

- `local`—after retrieving and caching ACL data from the Orbix security service, the GSP plug-in consults only the local cache when making access decisions.
- `centralized`—this option is currently *not* implemented. If you set this option, the application will throw a `CORBA:NO_IMPLEMENT` system exception.

The default is `local`.

## authorization\_policy\_store\_type

Specifies whether ACL data should be stored locally (on the same host as the Orbix application) or centrally (on the same host as the Orbix security server). This configuration variable can have the following values:

- `local`—retrieves ACL data from the local file specified by the `plugins:gsp:action_role_mapping_file` configuration variable.
- `centralized`—retrieves ACL data from the Orbix security service. The Orbix security service must be configured to support centralized ACLs by editing the relevant properties in its `is2.properties` file.

The default is `local`.

## authorization\_realm

`authorization_realm` specifies the iSF authorization realm to which a server belongs. The value of this variable determines which of a user's roles are considered when making an access control decision.

For example, consider a user that belongs to the `ejb-developer` and `corba-developer` roles within the `Engineering` realm, and to the `ordinary` role within the `Sales` realm. If you set `plugins:gsp:authorization_realm` to `Sales` for a particular server, only the `ordinary` role is considered when making access control decisions (using the `action-role` mapping file).

## ClassName

`ClassName` specifies the Java class that implements the `gsp` plugin. This configuration setting makes it possible for the Orbix core to load the plugin on demand. Internally, the Orbix core uses a Java class loader to load and instantiate the `gsp` class. Plugin loading can be initiated either by including the `csi` in the `orb_plugins` list, or by associating the plugin with an initial reference.

## enable\_authorization

A boolean GSP policy that, when `true`, enables authorization using action-role mapping ACLs in server.

Default is `true`.

## enable\_gssup\_sso

Enables SSO with a username and a password (that is, GSSUP) when set to `true`.

## enable\_user\_id\_logging

A boolean variable that enables logging of user IDs on the server side. Default is `false`.

Up until the release of Orbix 6.1 SP1, the GSP plug-in would log messages containing user IDs. For example:

```
[junit] Fri, 28 May 2004 12:17:22.0000000 [SLEEPY:3284]
      (IT_CSI:205) I - User alice authenticated successfully.
```

In some cases, however, it might not be appropriate to expose user IDs in the Orbix log. From Orbix 6.2 onward, the default behavior of the GSP plug-in is changed, so that user IDs are *not* logged by default. To restore the pre-Orbix 6.2 behavior and log user IDs, set this variable to `true`.

## enable\_x509\_sso

Enables certificate-based SSO when set to `true`.

## enforce\_secure\_comms\_to\_sso\_server

Enforces a secure SSL/TLS link between a client and the login service when set to `true`. When this setting is true, the value of the SSL/TLS client secure invocation policy does *not* affect the connection between the client and the login service.

Default is `true`.

## enable\_security\_service\_cert\_authentication

A boolean GSP setting that enables X.509 certificate-based authentication on the server side using the Orbix security service.

Default is `false`.

## retrieve\_isf\_auth\_principal\_info\_for\_all\_realms

A boolean setting that determines whether the GSP plug-in retrieves role and realm data for all realms, when authenticating

user credentials. If `true`, the GSP plug-in retrieves the user's role and realm data for all realms; if `false`, the GSP plug-in retrieves the user's role and realm data only for the realm specified by `plugins:gsp:authorization_realm`.

Setting this variable to `false` can provide a useful performance optimization in some applications. But you must take special care to configure the application correctly for making operation invocations between different realms.

Default is `true`.

## **sso\_server\_certificate\_constraints**

A special certificate constraints policy that applies *only* to the SSL/TLS connection between the client and the SSO login server. For details of the pattern constraint language, see ["Applying Constraints to Certificates" on page 117](#).

## **use\_client\_load\_balancing**

A boolean variable that enables load balancing over a cluster of security services. If an application is deployed in a domain that uses security service clustering, the application should be configured to use *client load balancing* (in this context, *client* means a client of the Orbix security service). See also `policies:iiop_tls:load_balancing_mechanism`.

Default is `true`.

## **plugins:https**

The `plugins:https` namespace contains the following variable:

- [ClassName](#)

### **ClassName**

(Java only) This variable specifies the class name of the `https` plug-in implementation. For example:

```
plugins:https:ClassName = "com.iona.corba.https.HTTPSPlugIn";
```

### **Further information**

The descriptions for `plugins:http` configuration variables are common with those for `plugins:https`. For full details, see ["plugins: and https" on page 41](#).

## **plugins:iiop\_tls**

The `plugins:iiop_tls` namespace contains the following variables:

- [buffer\\_pool:recycle\\_segments](#)
- [buffer\\_pool:segment\\_preallocation](#)
- [buffer\\_pools:max\\_incoming\\_buffers\\_in\\_pool](#)
- [buffer\\_pools:max\\_outgoing\\_buffers\\_in\\_pool](#)
- [cert\\_expiration\\_warning\\_days](#)

- [connection:max\\_unsent\\_data](#)
- [delay\\_credential\\_gathering\\_until\\_handshake](#)
- [enable\\_iiop\\_1\\_0\\_client\\_support](#)
- [enable\\_warning\\_for\\_approaching\\_cert\\_expiration](#)
- [incoming\\_connections:hard\\_limit](#)
- [incoming\\_connections:soft\\_limit](#)
- [outgoing\\_connections:hard\\_limit](#)
- [outgoing\\_connections:soft\\_limit](#)
- [own\\_credentials\\_warning\\_cert\\_constraints](#)
- [tcp\\_listener:reincarnate\\_attempts](#)
- [tcp\\_listener:reincarnation\\_retry\\_backoff\\_ratio](#)
- [tcp\\_listener:reincarnation\\_retry\\_delay](#)

### **buffer\_pool:recycle\_segments**

(Java only) When this variable is set, the `iiop_tls` plug-in reads this variable's value instead of the `plugins:iiop:buffer_pool:recycle_segments` variable's value.

### **buffer\_pool:segment\_preallocation**

(Java only) When this variable is set, the `iiop_tls` plug-in reads this variable's value instead of the `plugins:iiop:buffer_pool:segment_preallocation` variable's value.

### **buffer\_pools:max\_incoming\_buffers\_in\_pool**

(C++ only) When this variable is set, the `iiop_tls` plug-in reads this variable's value instead of the `plugins:iiop:buffer_pools:max_incoming_buffers_in_pool` variable's value.

### **buffer\_pools:max\_outgoing\_buffers\_in\_pool**

(C++ only) When this variable is set, the `iiop_tls` plug-in reads this variable's value instead of the `plugins:iiop:buffer_pools:max_outgoing_buffers_in_pool` variable's value.

### **cert\_expiration\_warning\_days**

*(Since Orbix 6.2 SP1)* Specifies the threshold for the number of days left to certificate expiration, before Orbix issues a warning. If the application's own certificate is due to expire in less than the specified number of days, Orbix issues a warning message to the log.

Default is 31 days.

See also the following related configuration variables:

[plugins:iiop\\_tls:enable\\_warning\\_for\\_approaching\\_cert\\_expiration](#)  
[plugins:iiop\\_tls:own\\_credentials\\_warning\\_cert\\_constraints](#)

## connection:max\_unsent\_data

`plugins:iiop_tls:connection:max_unsent_data` specifies the upper limit for the amount of unsent data associated with an individual connection. Defaults to 512k.

## delay\_credential\_gathering\_until\_handshake

(Windows with Schannel only) This client configuration variable provides an alternative to using the `principal_sponsor` variables to specify an application's own certificate. When this variable is set to `true` and `principal_sponsor:use_principal_sponsor` is set to `false`, the client delays sending its certificate to a server. The client will wait until the server *explicitly* requests the client to send its credentials during the SSL/TLS handshake.

This configuration variable can be used in conjunction with the `plugins:schannel:prompt_with_credential_choice` configuration variable.

## enable\_iiop\_1\_0\_client\_support

This variable enables client-side interoperability of Orbix SSL/TLS applications with legacy IIOP 1.0 SSL/TLS servers, which do not support IIOP 1.1.

The default value is `false`. When set to `true`, Orbix SSL/TLS searches secure target IIOP 1.0 object references for legacy IIOP 1.0 SSL/TLS tagged component data, and attempts to connect on the specified port.

**Note:** This variable will not be necessary for most users.

## enable\_warning\_for\_approaching\_cert\_expiration

(Since Orbix 6.2 SP1) Enables warnings to be sent to the log, if an application's own certificate is imminently about to expire. The boolean value can have the following values: `true`, enables the warning feature; `false`, disables the warning feature.

Default is `true`.

See also the following related configuration variables:

`plugins:iiop_tls:cert_expiration_warning_days`

`plugins:iiop_tls:own_credentials_warning_cert_constraints`

## incoming\_connections:hard\_limit

Specifies the maximum number of incoming (server-side) connections permitted to IIOP. IIOP does not accept new connections above this limit. Defaults to -1 (disabled).

When this variable is set, the `iiop_tls` plug-in reads this variable's value instead of the `plugins:iiop:incoming_connections:hard_limit` variable's value.

Please see the chapter on ACM in the *CORBA Programmer's Guide* for further details.

## incoming\_connections:soft\_limit

Specifies the number of connections at which IIOP should begin closing incoming (server-side) connections. Defaults to -1 (disabled).

When this variable is set, the `iiop_tls` plug-in reads this variable's value instead of the `plugins:iiop:incoming_connections:soft_limit` variable's value.

Please see the chapter on ACM in the *CORBA Programmer's Guide* for further details.

## outgoing\_connections:hard\_limit

When this variable is set, the `iiop_tls` plug-in reads this variable's value instead of the `plugins:iiop:outgoing_connections:hard_limit` variable's value.

## outgoing\_connections:soft\_limit

When this variable is set, the `iiop_tls` plug-in reads this variable's value instead of the `plugins:iiop:outgoing_connections:soft_limit` variable's value.

## own\_credentials\_warning\_cert\_constraints

(Since Orbix 6.2 SP1) Set this certificate constraints variable, if you would like to avoid deploying certain certificates as an own certificate. A warning is issued, if the own certificate's subject DN matches the constraints specified by this variable (see ["Applying Constraints to Certificates" on page 117](#) for details of the constraint language). For example, you might want to generate a warning in case you accidentally deployed a demonstration certificate.

Default is an empty list, [].

**Note:** This warning is *not* related to certificate expiration and works independently of the certificate expiration warning.

## tcp\_listener:reincarnate\_attempts

Sometimes a network error may occur, which results in a listening socket being closed. On both Windows and UNIX, you can configure the listener to attempt a reincarnation, which enables new connections to be established.

`tcp_listener:reincarnate_attempts` specifies the number of times that a `Listener` recreates its listener socket.

### C++

When the number of reincarnation attempts is exceeded, on Windows the ORB shuts down. On UNIX, it does not.

Defaults to 0 (no attempts). A value of -1 or 65535 means that there is no limit on the number of reincarnation attempts.

## Java

The ORB does not shut down when the number of reincarnation attempts is exceeded.

Defaults to 1. A negative value means that there is no limit on the number of reincarnation attempts.

## tcp\_listener:reincarnation\_retry\_backoff\_ratio

### C++ only

`plugins:iiop_tls:tcp_listener:reincarnation_retry_backoff_ratio` specifies the degree to which delays between retries increase from one retry to the next. Datatype is `long`. Defaults to 1.

## tcp\_listener:reincarnation\_retry\_delay

### C++ only

`plugins:iiop_tls:tcp_listener:reincarnation_retry_delay` specifies a delay, in milliseconds, between reincarnation attempts. Data type is `long`. Defaults to 0 (no delay).

## plugins:kdm

The `plugins:kdm` namespace contains the following variables:

- [cert\\_constraints](#)
- [iiop\\_tls:port](#)
- [checksums\\_optional](#)

## cert\_constraints

Specifies the list of certificate constraints for principals attempting to open a connection to the KDM server plug-in. See [“Applying Constraints to Certificates” on page 117](#) for a description of the certificate constraint syntax.

To protect the sensitive data stored within it, the KDM applies restrictions on which entities are allowed talk to it. A security administrator should choose certificate constraints that restrict access to the following principals:

- The locator service (requires read-only access).
- The `kdm_adm` plug-in, which is normally loaded into the `itadmin` utility (requires read-write access).

All other principals should be blocked from access. For example, you might define certificate constraints similar to the following:

```
plugins:kdm:cert_constraints =  
  ["C=US,ST=Massachusetts,O=ABigBank*,CN=Secure admin*",  
   "C=US,ST=Boston,O=ABigBank*,CN=Orbix2000 Locator Service*"]
```

Your choice of certificate constraints will depend on the naming scheme for your subject names.

## iiop\_tls:port

Specifies the well known IP port on which the KDM server listens for incoming calls.

## checksums\_optional

When equal to `false`, the secure information associated with a server must include a checksum; when equal to `true`, the presence of a checksum is optional. Default is `false`.

## plugins:kdm\_adm

The `plugins:kdm_adm` namespace contains the following variable:

- [cert\\_constraints](#)

### cert\_constraints

Specifies the list of certificate constraints that are applied when the KDM administration plug-in authenticates the KDM server. See [“Applying Constraints to Certificates” on page 117](#) for a description of the certificate constraint syntax.

The KDM administration plug-in requires protection against attack from applications that try to impersonate the KDM server. A security administrator should, therefore, choose certificate constraints that restrict access to trusted KDM servers only. For example, you might define certificate constraints similar to the following:

```
plugins:kdm_adm:cert_constraints =  
    ["C=US, ST=Massachusetts, O=ABigBank*, CN=IT_KDM*"];
```

Your choice of certificate constraints will depend on the naming scheme for your subject names.

## plugins:locator

The `plugins:locator` namespace contains the following variable:

- [iiop\\_tls:port](#)

### iiop\_tls:port

Specifies the IP port number where the Orbix locator service listens for secure connections.

**Note:** This is only useful for applications that have a single TLS listener. For applications that have multiple TLS listeners, you need to programmatically specify the well-known addressing policy.

## plugins:security

The `plugins:security` namespace contains the following variable:

- [share\\_credentials\\_across\\_orbs](#)

### share\_credentials\_across\_orbs

Enables own security credentials to be shared across ORBs. Normally, when you specify an own SSL/TLS credential (using the principal sponsor or the principal authenticator), the credential is

available only to the ORB that created it. By setting the `plugins:security:share_credentials_across_orbs` variable to `true`, however, the own SSL/TLS credentials created by one ORB are automatically made available to any other ORBs that are configured to share credentials.

See also `principal_sponsor:csi:use_existing_credentials` for details of how to enable sharing of CSI credentials.

Default is `false`.

## policies

The `policies` namespace defines the default CORBA policies for an ORB. Many of these policies can also be set programmatically from within an application. SSL/TLS-specific variables in the `policies` namespace include:

- `allow_unauthenticated_clients_policy`
- `certificate_constraints_policy`
- `client_secure_invocation_policy:requires`
- `client_secure_invocation_policy:supports`
- `max_chain_length_policy`
- `mechanism_policy:ciphersuites`
- `mechanism_policy:ciphersuites`
- `mechanism_policy:protocol_version`
- `session_caching_policy`
- `target_secure_invocation_policy:requires`
- `target_secure_invocation_policy:supports`
- `trusted_ca_list_policy`

### allow\_unauthenticated\_clients\_policy

(Deprecated in favor of `policies:iiop_tls:allow_unauthenticated_clients_policy` and `policies:https:allow_unauthenticated_clients_policy`.)

A generic variable that sets this policy both for `iiop_tls` and `https`. The recommended alternative is to use the variables prefixed by `policies:iiop_tls` and `policies:https` instead, which take precedence over this generic variable.

### certificate\_constraints\_policy

(Deprecated in favor of `policies:iiop_tls:certificate_constraints_policy` and `policies:https:certificate_constraints_policy`.)

A generic variable that sets this policy both for `iiop_tls` and `https`. The recommended alternative is to use the variables prefixed by `policies:iiop_tls` and `policies:https` instead, which take precedence over this generic variable.

## client\_secure\_invocation\_policy:requires

(Deprecated in favor of `policies:iiop_tls:client_secure_invocation_policy:requires` and `policies:https:client_secure_invocation_policy:requires`.)

A generic variable that sets this policy both for `iiop_tls` and `https`. The recommended alternative is to use the variables prefixed by `policies:iiop_tls` and `policies:https` instead, which take precedence over this generic variable.

## client\_secure\_invocation\_policy:supports

(Deprecated in favor of `policies:iiop_tls:client_secure_invocation_policy:supports` and `policies:https:client_secure_invocation_policy:supports`.)

A generic variable that sets this policy both for `iiop_tls` and `https`. The recommended alternative is to use the variables prefixed by `policies:iiop_tls` and `policies:https` instead, which take precedence over this generic variable.

## max\_chain\_length\_policy

(Deprecated in favor of `policies:iiop_tls:max_chain_length_policy` and `policies:https:max_chain_length_policy`.)

`max_chain_length_policy` specifies the maximum certificate chain length that an ORB will accept. The policy can also be set programmatically using the `IT_TLS_API::MaxChainLengthPolicy` CORBA policy. Default is 2.

**Note:** The `max_chain_length_policy` is not currently supported on the z/OS platform.

## mechanism\_policy:ciphersuites

(Deprecated in favor of `policies:iiop_tls:mechanism_policy:ciphersuites` and `policies:https:mechanism_policy:ciphersuites`.)

`mechanism_policy:ciphersuites` specifies a list of cipher suites for the default mechanism policy. One or more of the cipher suites shown in [Table 5](#) can be specified in this list.

**Table 5:** *Mechanism Policy Cipher Suites*

Null Encryption, Integrity and Authentication Ciphers	Standard Ciphers
<code>RSA_WITH_NULL_MD5</code>	<code>RSA_EXPORT_WITH_RC4_40_MD5</code>
<code>RSA_WITH_NULL_SHA</code>	<code>RSA_WITH_RC4_128_MD5</code>
	<code>RSA_WITH_RC4_128_SHA</code>
	<code>RSA_EXPORT_WITH_DES40_CBC_SHA</code>
	<code>RSA_WITH_DES_CBC_SHA</code>
	<code>RSA_WITH_3DES_EDE_CBC_SHA</code>

If you do not specify the list of cipher suites explicitly, all of the null encryption ciphers are disabled and all of the non-export strength ciphers are supported by default.

## **mechanism\_policy:protocol\_version**

(Deprecated in favor of

`policies:iiop_tls:mechanism_policy:protocol_version` and `policies:https:mechanism_policy:protocol_version`.)

`mechanism_policy:protocol_version` specifies the list of protocol versions used by a security capsule (ORB instance). The list can include one or more of the values `SSL_V3` and `TLS_V1`. For example:

```
policies:mechanism_policy:protocol_version=["TLS_V1",
"SSL_V3"];
```

## **session\_caching\_policy**

`session_caching_policy` specifies whether an ORB caches the session information for secure associations when acting in a client role, a server role, or both. The purpose of session caching is to enable closed connections to be re-established quickly. The following values are supported:

`CACHE_NONE`(default)  
`CACHE_CLIENT`  
`CACHE_SERVER`  
`CACHE_SERVER_AND_CLIENT`

The policy can also be set programmatically using the `IT_TLS_API::SessionCachingPolicy` CORBA policy.

## **target\_secure\_invocation\_policy:requires**

(Deprecated in favor of

`policies:iiop_tls:target_secure_invocation_policy:requires` and `policies:https:target_secure_invocation_policy:requires`.)

`target_secure_invocation_policy:requires` specifies the minimum level of security required by a server. The value of this variable is specified as a list of association options.

**Note:** In accordance with CORBA security, this policy cannot be downgraded programmatically by the application.

## **target\_secure\_invocation\_policy:supports**

(Deprecated in favor of

`policies:iiop_tls:target_secure_invocation_policy:supports` and `policies:https:target_secure_invocation_policy:supports`.)

`supports` specifies the maximum level of security supported by a server. The value of this variable is specified as a list of association options. This policy can be upgraded programmatically using either the `QOP` or the `EstablishTrust` policies.

## trusted\_ca\_list\_policy

(Deprecated in favor of `policies:iiop_tls:trusted_ca_list_policy` and `policies:https:trusted_ca_list_policy`.)

`trusted_ca_list_policy` specifies a list of filenames, each of which contains a concatenated list of CA certificates in PEM format. The aggregate of the CAs in all of the listed files is the set of trusted CAs.

For example, you might specify two files containing CA lists as follows:

```
policies:trusted_ca_list_policy =
  ["install_dir/asp/version/etc/tls/x509/ca/ca_list1.pem",
   "install_dir/asp/version/etc/tls/x509/ca/ca_list_extra.p
em"];
```

The purpose of having more than one file containing a CA list is for administrative convenience. It enables you to group CAs into different lists and to select a particular set of CAs for a security domain by choosing the appropriate CA lists.

## policies:csi

The `policies:csi` namespace includes variables that specify settings for Common Secure Interoperability version 2 (CSIV2):

- `attribute_service:backward_trust:enabled`
- `attribute_service:client_supports`
- `attribute_service:target_supports`
- `auth_over_transport:authentication_service`
- `auth_over_transport:client_supports`
- `auth_over_transport:server_domain_name`
- `auth_over_transport:target_requires`
- `auth_over_transport:target_supports`

### attribute\_service:backward\_trust:enabled

(Obsolete)

### attribute\_service:client\_supports

`attribute_service:client_supports` is a client-side policy that specifies the association options supported by the CSIV2 attribute service (principal propagation). The only association option that can be specified is `IdentityAssertion`. This policy is normally specified in an intermediate server so that it propagates CSIV2 identity tokens to a target server. For example:

```
policies:csi:attribute_service:client_supports =
  ["IdentityAssertion"];
```

### attribute\_service:target\_supports

`attribute_service:target_supports` is a server-side policy that specifies the association options supported by the CSIV2 attribute

service (principal propagation). The only association option that can be specified is `IdentityAssertion`. For example:

```
policies:csi:attribute_service:target_supports =
  ["IdentityAssertion"];
```

## **auth\_over\_transport:authentication\_service**

(Java CSI plug-in only) The name of a Java class that implements the `IT_CSI::AuthenticateGSSUPCredentials` IDL interface. The authentication service is implemented as a callback object that plugs into the CSIV2 framework on the server side. By replacing this class with a custom implementation, you could potentially implement a new security technology domain for CSIV2.

By default, if no value for this variable is specified, the Java CSI plug-in uses a default authentication object that always returns `false` when the `authenticate()` operation is called.

## **auth\_over\_transport:client\_supports**

`auth_over_transport:client_supports` is a client-side policy that specifies the association options supported by CSIV2 authentication over transport. The only association option that can be specified is `EstablishTrustInClient`. For example:

```
policies:csi:auth_over_transport:client_supports =
  ["EstablishTrustInClient"];
```

## **auth\_over\_transport:server\_domain\_name**

The iSF security domain (CSIV2 authentication domain) to which this server application belongs. The iSF security domains are administered within an overall security technology domain.

The value of the `server_domain_name` variable will be embedded in the IORs generated by the server. A CSIV2 client about to open a connection to this server would check that the domain name in its own CSIV2 credentials matches the domain name embedded in the IOR.

## **auth\_over\_transport:target\_requires**

`auth_over_transport:target_requires` is a server-side policy that specifies the association options required for CSIV2 authentication over transport. The only association option that can be specified is `EstablishTrustInClient`. For example:

```
policies:csi:auth_over_transport:target_requires =
  ["EstablishTrustInClient"];
```

## **auth\_over\_transport:target\_supports**

`auth_over_transport:target_supports` is a server-side policy that specifies the association options supported by CSIV2 authentication over transport. The only association option that can be specified is `EstablishTrustInClient`. For example:

```
policies:csi:auth_over_transport:target_supports =
  ["EstablishTrustInClient"];
```

# policies:https

The `policies:https` namespace contains variables used to configure the `https` plugin.

**Note:** In Orbix 6.1 SP1 and Orbix 6.2, the `policies:https` configuration variables were available *only* in the Java implementation of the `https` plug-in.

The `policies:https` namespace contains the following variables:

- `allow_unauthenticated_clients_policy`
- `certificate_constraints_policy`
- `client_secure_invocation_policy:requires`
- `client_secure_invocation_policy:supports`
- `max_chain_length_policy`
- `mechanism_policy:ciphersuites`
- `mechanism_policy:protocol_version`
- `session_caching_policy`
- `target_secure_invocation_policy:requires`
- `target_secure_invocation_policy:supports`
- `trusted_ca_list_policy`

## allow\_unauthenticated\_clients\_policy

*(Java only)* A boolean variable that specifies whether a server will allow a client to establish a secure connection without sending a certificate. Default is `false`.

This configuration variable is applicable *only* in the special case where the target secure invocation policy is set to require `NoProtection` (a semi-secure server).

## certificate\_constraints\_policy

*(Java only)* A list of constraints applied to peer certificates—see [“Applying Constraints to Certificates” on page 117](#) for the syntax of the pattern constraint language. If a peer certificate fails to match any of the constraints, the certificate validation step will fail.

The policy can also be set programmatically using the `IT_TLS_API::CertConstraintsPolicy` CORBA policy. Default is no constraints.

## client\_secure\_invocation\_policy:requires

*(Java only)* Specifies the minimum level of security required by a client. The value of this variable is specified as a list of association

options—see the *Orbix Security Guide* for details on how to set SSL/TLS association options.

**Note:** In accordance with CORBA security, this policy cannot be downgraded programmatically by the application.

## **client\_secure\_invocation\_policy:supports**

(Java only) Specifies the initial maximum level of security supported by a client. The value of this variable is specified as a list of association options—see the *Orbix Security Guide* for details on how to set SSL/TLS association options.

**Note:** This policy can be upgraded programmatically using either the `QOP` or the `EstablishTrust` policies.

## **max\_chain\_length\_policy**

(Java only) The maximum certificate chain length that an ORB will accept (see the discussion of certificate chaining in the *Orbix Security Guide*).

The policy can also be set programmatically using the `IT_TLS_API::MaxChainLengthPolicy` CORBA policy. Default is 2.

**Note:** The `max_chain_length_policy` is not currently supported on the z/OS platform.

## **mechanism\_policy:ciphersuites**

(Java only) Specifies a list of cipher suites for the default mechanism policy. This list can include one or more of the cipher suites listed in the "Supported Cipher Suites" table in the *Orbix Security Guide*.

If you do not specify the list of cipher suites explicitly, all of the null encryption ciphers are disabled and all of the non-export strength ciphers are supported by default.

## **mechanism\_policy:protocol\_version**

(Java only) This HTTPS-specific policy overrides the generic `policies:mechanism_policy:protocol_version` policy.

Specifies the range of protocol versions used by a security capsule (ORB instance).

It can include one or more of the following values:

`TLS_V1_3`  
`TLS_V1_2`  
`TLS_V1_1`  
`TLS_V1`  
`SSL_V3`

The default setting is `SSL_V3` and `TLS_V1`.

## Note

Note that this value now specifies a range, not a list. For example, specifying:

```
policies:mechanism_policy:protocol_version=["TLS_V1_3", "TLS_V1"];
```

will allow the protocols `tls 1.3`, `tls 1.2`, `tls 1.1`, and `tls 1.0`.

## session\_caching\_policy

(*Java only*) When this policy is set, the `https` plug-in reads this policy's value instead of the `policies:session_caching` policy's value (C++) or `policies:session_caching_policy` policy's value (Java).

## target\_secure\_invocation\_policy:requires

(*Java only*) Specifies the minimum level of security required by a server. The value of this variable is specified as a list of association options—see the *Orbix Security Guide* for more details about association options.

In accordance with CORBA security, this policy cannot be downgraded programmatically by the application.

## target\_secure\_invocation\_policy:supports

(*Java only*) Specifies the maximum level of security supported by a server. The value of this variable is specified as a list of association options—see the *Orbix Security Guide* for more details about association options.

This policy can be upgraded programmatically using either the `QOP` or the `EstablishTrust` policies.

## trusted\_ca\_list\_policy

(*Java only*) Contains a list of filenames (or a single filename), each of which contains a concatenated list of CA certificates in PEM format. The aggregate of the CAs in all of the listed files is the set of trusted CAs.

For example, you might specify two files containing CA lists as follows:

```
policies:trusted_ca_list_policy =  
    ["ASPInstallDir/asp/6.0/etc/tls/x509/ca/ca_list1.pem",  
     "ASPInstallDir/asp/6.0/etc/tls/x509/ca/ca_list_extra.pem"];
```

The purpose of having more than one file containing a CA list is for administrative convenience. It enables you to group CAs into different lists and to select a particular set of CAs for a security domain by choosing the appropriate CA lists.

## policies:iiop\_tls

The `policies:iiop_tls` namespace contains variables used to set IIOP-related policies for a secure environment. These settings affect the `iiop_tls` plugin. It contains the following variables:

- `allow_unauthenticated_clients_policy`

- `buffer_sizes_policy:default_buffer_size`
- `buffer_sizes_policy:max_buffer_size`
- `certificate_constraints_policy`
- `client_secure_invocation_policy:requires`
- `client_secure_invocation_policy:supports`
- `client_version_policy`
- `connection_attempts`
- `connection_retry_delay`
- `load_balancing_mechanism`
- `max_chain_length_policy`
- `mechanism_policy:ciphersuites`
- `mechanism_policy:protocol_version`
- `server_address_mode_policy:local_domain`
- `server_address_mode_policy:local_hostname`
- `server_address_mode_policy:port_range`
- `server_address_mode_policy:publish_hostname`
- `server_version_policy`
- `session_caching_policy`
- `target_secure_invocation_policy:requires`
- `target_secure_invocation_policy:supports`
- `tcp_options_policy:no_delay`
- `tcp_options_policy:recv_buffer_size`
- `tcp_options_policy:send_buffer_size`
- `trusted_ca_list_policy`

## **allow\_unauthenticated\_clients\_policy**

A boolean variable that specifies whether a server will allow a client to establish a secure connection without sending a certificate. Default is `false`.

This configuration variable is applicable *only* in the special case where the target secure invocation policy is set to require `NoProtection` (a semi-secure server).

## **buffer\_sizes\_policy:default\_buffer\_size**

When this policy is set, the `iiop_tls` plug-in reads this policy's value instead of the `policies:iiop:buffer_sizes_policy:default_buffer_size` policy's value.

`buffer_sizes_policy:default_buffer_size` specifies, in bytes, the initial size of the buffers allocated by IIOP. Defaults to 16000. This value must be greater than 80 bytes, and must be evenly divisible by 8.

## buffer\_sizes\_policy:max\_buffer\_size

When this policy is set, the `iiop_tls` plug-in reads this policy's value instead of the `policies:iiop:buffer_sizes_policy:max_buffer_size` policy's value.

`buffer_sizes_policy:max_buffer_size` specifies the maximum buffer size permitted by IIOP, in kilobytes. Defaults to 512. A value of -1 indicates unlimited size. If not unlimited, this value must be greater than 80.

## certificate\_constraints\_policy

A list of constraints applied to peer certificates—see the discussion of certificate constraints in the Orbix security guide for the syntax of the pattern constraint language. If a peer certificate fails to match any of the constraints, the certificate validation step will fail.

The policy can also be set programmatically using the `IT_TLS_API::CertConstraintsPolicy` CORBA policy. Default is no constraints.

## client\_secure\_invocation\_policy:requires

Specifies the minimum level of security required by a client. The value of this variable is specified as a list of association options—see the *Orbix Security Guide* for more details about association options.

In accordance with CORBA security, this policy cannot be downgraded programmatically by the application.

## client\_secure\_invocation\_policy:supports

Specifies the initial maximum level of security supported by a client. The value of this variable is specified as a list of association options—see the *Orbix Security Guide* for more details about association options.

This policy can be upgraded programmatically using either the `QOP` or the `EstablishTrust` policies.

## client\_version\_policy

`client_version_policy` specifies the highest IIOP version used by clients. A client uses the version of IIOP specified by this variable, or the version specified in the IOR profile, whichever is lower. Valid values for this variable are: 1.0, 1.1, and 1.2.

For example, the following file-based configuration entry sets the server IIOP version to 1.1.

```
policies:iiop:server_version_policy="1.1";
```

The following `itadmin` command set this variable:

```
itadmin variable modify -type string -value "1.1"  
policies:iiop:server_version_policy
```

## connection\_attempts

`connection_attempts` specifies the number of connection attempts used when creating a connected socket using a Java application. Defaults to 5.

## connection\_retry\_delay

`connection_retry_delay` specifies the delay, in seconds, between connection attempts when using a Java application. Defaults to 2.

## load\_balancing\_mechanism

Specifies the load balancing mechanism for the client of a security service cluster (see also `plugins:gsp:use_client_load_balancing`). In this context, a client can also be an *Orbix* server. This policy only affects connections made using IORs that contain multiple addresses. The `iiop_tls` plug-in load balances over the addresses embedded in the IOR.

The following mechanisms are supported:

- `random`—choose one of the addresses embedded in the IOR at random (this is the default).
- `sequential`—choose the first address embedded in the IOR, moving on to the next address in the list only if the previous address could not be reached.

## max\_chain\_length\_policy

This policy overrides `policies:max_chain_length_policy` for the `iiop_tls` plugin.

The maximum certificate chain length that an ORB will accept.

The policy can also be set programmatically using the `IT_TLS_API::MaxChainLengthPolicy` CORBA policy. Default is 2.

**Note:** The `max_chain_length_policy` is not currently supported on the z/OS platform.

## mechanism\_policy:ciphersuites

This policy overrides `policies:mechanism_policy:ciphersuites` for the `iiop_tls` plugin.

Specifies a list of cipher suites for the default mechanism policy. This list can include one or more of the cipher suites listed in the "Supported Cipher Suites" table in the *Orbix Security Guide*.

If you do not specify the list of cipher suites explicitly, all of the null encryption ciphers are disabled and all of the non-export strength ciphers are supported by default.

## mechanism\_policy:protocol\_version

This IIOP/TLS-specific policy overrides the generic `policies:mechanism_policy:protocol_version` policy.

Specifies the range of protocol versions used by a security capsule (ORB instance).

It can include one or more of the following values:

```
TLS_V1_3
TLS_V1_2
TLS_V1_1
TLS_V1
SSL_V2V3 (Deprecated)
SSL_V3
```

The default setting is `SSL_V3` and `TLS_V1`.

### Note

Note that this value now specifies a range, not a list. For example, specifying:

```
policies:mechanism_policy:protocol_version=["TLS_V1_3", "TLS_V1"];
```

will allow the protocols `tls 1.3`, `tls 1.2`, `tls 1.1`, and `tls 1.0`.

The default setting is `SSL_V3` and `TLS_V1`.

The `SSL_V2V3` value is now *deprecated*. It was previously used to facilitate interoperability with Orbix applications deployed on the z/OS platform. If you have any legacy configuration that uses `SSL_V2V3`, you should replace it with the following setting:

```
policies:iiop_tls:mechanism_policy:protocol_version = ["SSL_V3", "TLS_V1"];
```

## **server\_address\_mode\_policy:local\_domain**

(Java only) When this policy is set, the `iiop_tls` plug-in reads this policy's value instead of the

`policies:iiop:server_address_mode_policy:local_domain` policy's value.

## **server\_address\_mode\_policy:local\_hostname**

(Java only) When this policy is set, the `iiop_tls` plug-in reads this policy's value instead of the

`policies:iiop:server_address_mode_policy:local_hostname` policy's value.

`server_address_mode_policy:local_hostname` specifies the hostname advertised by the locator daemon/configuration repository, and listened on by server-side IIOP.

Some machines have multiple hostnames or IP addresses (for example, those using multiple DNS aliases or multiple network cards). These machines are often termed *multi-homed hosts*. The `local_hostname` variable supports these type of machines by enabling you to explicitly specify the host that servers listen on and publish in their IORs.

For example, if you have a machine with two network addresses (207.45.52.34 and 207.45.52.35), you can explicitly set this variable to either address:

```
policies:iiop:server_address_mode_policy:local_hostname = "207.45.52.34";
```

By default, the `local_hostname` variable is unspecified. Servers use the default hostname configured for the machine with the Orbix configuration tool.

## server\_address\_mode\_policy:port\_range

When this policy is set, the `iiop_tls` plug-in reads this policy's value instead of the `policies:iiop:server_address_mode_policy:port_range` policy's value.

`server_address_mode_policy:port_range` specifies the range of ports that a server uses when there is no well-known addressing policy specified for the port.

## server\_address\_mode\_policy:publish\_hostname

When this policy is set, the `iiop_tls` plug-in reads this policy's value instead of the `policies:iiop:server_address_mode_policy:publish_hostname` policy's value.

`server_address_mode-policy:publish_hostname` specifies whether IIOP exports hostnames or IP addresses in published profiles. It takes a string value, as follows:

Value	Behavior
"true", "on", "1", "unqualified"	Publish the simple host name, do not publish the IP address. This is the same as the behavior for <code>publish_hostname == true</code> in previous releases.
"false", "off", "0", "ipaddress"	Publish the first IP address found for the local host name. This is the same as the behavior for <code>publish_hostname == false</code> in previous releases.  This is the default.
"canonical"	Publish the fully qualified DNS domain name of the local host.

To use hostnames in object references, set this variable to `true` (or to `"on"`, `"1"`, or `"unqualified"`), as in the following file-based configuration entry:

```
policies:iiop:server_address_mode_policy:publish_hostname=true
```

The following `itadmin` command is equivalent:

```
itadmin variable create -type bool -value true  
policies:iiop:server_address_mode_policy:publish_hostname
```

## server\_version\_policy

When this policy is set, the `iiop_tls` plug-in reads this policy's value instead of the `policies:iiop:server_version_policy` policy's value.

`server_version_policy` specifies the GIOP version published in IIOP profiles. This variable takes a value of either `1.1` or `1.2`. Orbix servers do not publish IIOP 1.0 profiles. The default value is `1.2`.

## session\_caching\_policy

This policy overrides `policies:session_caching_policy` for the `iiop_tls` plugin.

## target\_secure\_invocation\_policy:requires

This policy overrides `policies:target_secure_invocation_policy:requires` for the `iiop_tls` plugin.

Specifies the minimum level of security required by a server. The value of this variable is specified as a list of association options—see the *Orbix Security Guide* for more details about association options.

In accordance with CORBA security, this policy cannot be downgraded programmatically by the application.

## target\_secure\_invocation\_policy:supports

This policy overrides `policies:target_secure_invocation_policy:supports` for the `iiop_tls` plugin.

Specifies the maximum level of security supported by a server. The value of this variable is specified as a list of association options—see the *Orbix Security Guide* for more details about association options.

This policy can be upgraded programmatically using either the `QOP` or the `EstablishTrust` policies.

## tcp\_options\_policy:no\_delay

When this policy is set, the `iiop_tls` plug-in reads this policy's value instead of the `policies:iiop:tcp_options_policy:no_delay` policy's value.

`tcp_options_policy:no_delay` specifies whether the `TCP_NODELAY` option should be set on connections. Defaults to `false`.

## tcp\_options\_policy:recv\_buffer\_size

When this policy is set, the `iiop_tls` plug-in reads this policy's value instead of the `policies:iiop:tcp_options_policy:recv_buffer_size` policy's value.

`tcp_options_policy:recv_buffer_size` specifies the size of the TCP receive buffer. This variable can only be set to 0, which corresponds to using the default size defined by the operating system.

## tcp\_options\_policy:send\_buffer\_size

When this policy is set, the `iiop_tls` plug-in reads this policy's value instead of the `policies:iiop:tcp_options_policy:send_buffer_size` policy's value.

`tcp_options_policy:send_buffer_size` specifies the size of the TCP send buffer. This variable can only be set to 0, which corresponds to using the default size defined by the operating system.

## trusted\_ca\_list\_policy

This policy overrides the policies:[trusted\\_ca\\_list\\_policy](#) for the `iiop_tls` plugin.

Contains a list of filenames (or a single filename), each of which contains a concatenated list of CA certificates in PEM format. The aggregate of the CAs in all of the listed files is the set of trusted CAs.

For example, you might specify two files containing CA lists as follows:

```
policies:trusted_ca_list_policy =
    ["ASPInstallDir/asp/6.0/etc/tls/x509/ca/ca_list1.pem",
     "ASPInstallDir/asp/6.0/etc/tls/x509/ca/ca_list_extra.pem"];
```

The purpose of having more than one file containing a CA list is for administrative convenience. It enables you to group CAs into different lists and to select a particular set of CAs for a security domain by choosing the appropriate CA lists.

## policies:security\_server

The `policies:security_server` namespace contains the following variables:

- [client\\_certificate\\_constraints](#)

### client\_certificate\_constraints

Restricts access to the Orbix security server, allowing only clients that match the specified certificate constraints to open a connection to the security service. For details of how to specify certificate constraints, see ["Applying Constraints to Certificates" on page 117](#).

For example, by inserting the following setting into the `iona_services.security` configuration scope in the Orbix configuration file, you can allow access by clients presenting the `administrator.p12` and `iona_utilities.p12` certificates (demonstration certificates).

```
# Allow access by demonstration client certificates.
# WARNING: These settings are NOT secure and must be
#           customized
#           before deploying in a real system.
#
policies:security_server:client_certificate_constraints =
    ["C=US,ST=Massachusetts,O=ABigBank*,CN=Orbix6 Micro
    Focus (demo cert), OU=Demonstration Section -- no
    warranty --",
     "C=US,ST=Massachusetts,O=ABigBank*,CN=ABigbank
    Accounts Server*",
     "C=US,ST=Massachusetts,O=ABigBank*,CN=Micro Focus -
    demo purposes"];
```

**WARNING:**The default setting generated by the `itconfigure` utility allows demonstration certificates to be used. This value is *not* secure, because the same demonstration certificates are provided with all installations of Orbix.

The effect of setting this configuration variable is slightly different to the effect of setting

`policies:iiop_tls:certificate_constraints_policy`. Whereas `policies:iiop_tls:certificate_constraints_policy` affects *all* services deployed in the current process, the `policies:security_server:client_certificate_constraints` variable affects only the Orbix security service.

This distinction is significant when the login server is deployed into the same process as the security server. In this case, you would typically want to configure the login server such that it does *not* require clients to present an X.509 certificate (this is the default), while the security server *does* require clients to present an X.509 certificate.

This configuration variable must be set in the security server's configuration scope, otherwise the security server will not start.

## policies:tls

The following variables are in this namespace:

- [use\\_external\\_cert\\_store](#)

### use\_external\_cert\_store

(*Java only*) A binary variable that configures Orbix to check for the presence of a third-party certificate store. The possible values are: `true`, to check for the presence of an external certificate store, and `false`, to use the built-in certificate store (that is, certificate location specified by the principal sponsor).

The default is `false`.

This variable has no effect unless you also configure your Java application to use an external security provider—see the description of the `plugins:atli2_tls:use_jsse_tk` configuration variable for more details.

This policy variable must be used in conjunction with the following configuration variables:

```
plugins:atli2_tls:cert_store_provider
plugins:atli2_tls:cert_store_protocol
```

You can also optionally set the following configuration variables (which override the corresponding properties in the `java.security` file):

```
plugins:atli2_tls:kmf_algorithm
plugins:atli2_tls:tmf_algorithm
```

## principal\_sponsor

The `principal_sponsor` namespace stores configuration information to be used when obtaining credentials. Orbix provides an

implementation of a principal sponsor that creates credentials for applications automatically. The principal sponsor automatically calls the `authenticate()` operation on the `PrincipalAuthenticator` object after determining the data to supply.

Use of the `PrincipalSponsor` is disabled by default and can only be enabled through configuration.

The `PrincipalSponsor` represents an entry point into the secure system. It must be activated and authenticate the user, before any application-specific logic executes. This allows unmodified, security-unaware applications to have `Credentials` established transparently, prior to making invocations.

## In this section

The following variables are in this namespace:

- `use_principal_sponsor`
- `auth_method_id`
- `auth_method_data`
- `callback_handler:ClassName`
- `login_attempts`

## **use\_principal\_sponsor**

`use_principal_sponsor` specifies whether an attempt is made to obtain credentials automatically. Defaults to `false`. If set to `true`, the following `principal_sponsor` variables must contain data in order for anything to actually happen.

## auth\_method\_id

`auth_method_id` specifies the authentication method to be used. The following authentication methods are available:

<code>pkcs12_file</code>	The authentication method uses a PKCS#12 file.
<code>pkcs11</code>	Java only. The authentication data is provided by a smart card.

For example, you can select the `pkcs12_file` authentication method as follows:

```
principal_sponsor:auth_method_id = "pkcs12_file";
```

## auth\_method\_data

`auth_method_data` is a string array containing information to be interpreted by the authentication method represented by the `auth_method_id`.

For the `pkcs12_file` authentication method, the following authentication data can be provided in `auth_method_data`:

<code>filename</code>	A PKCS#12 file that contains a certificate chain and private key— <i>required</i> .
<code>password</code>	A password for the private key— <i>optional</i> . It is bad practice to supply the password from configuration for deployed systems. If the password is not supplied, the user is prompted for it.
<code>password_file</code>	The name of a file containing the password for the private key— <i>optional</i> . This option is not recommended for deployed systems.

For the `pkcs11` (smart card) authentication method, the following authentication data can be provided in `auth_method_data`:

<code>provider</code>	A name that identifies the underlying pkcs #11 toolkit used by Orbix to communicate with the smart card.
<code>slot</code>	The number of a particular slot on the smart card (for example, 0) containing the user's credentials.
<code>pin</code>	A PIN to gain access to the smart card— <i>optional</i> . It is bad practice to supply the PIN from configuration for deployed systems. If the PIN is not supplied, the user is prompted for it.

For example, to configure an application on Windows to use a certificate, `bob.p12`, whose private key is encrypted with the `bobpass` password, set the `auth_method_data` as follows:

```
principal_sponsor:auth_method_data =
  ["filename=c:\users\bob\bob.p12", "password=bobpass"];
```

The following points apply to Java implementations:

- If the file specified by `filename=` is not found, it is searched for on the classpath.
- The file specified by `filename=` can be supplied with a URL instead of an absolute file location.
- The mechanism for prompting for the password if the password is supplied through `password=` can be replaced with a custom mechanism, as demonstrated by the `login` demo.
- There are two extra configuration variables available as part of the `principal_sponsor` namespace, namely `principal_sponsor:callback_handler` and `principal_sponsor:login_attempts`. These are described below.
- These Java-specific features are available subject to change in future releases; any changes that can arise probably come from customer feedback on this area.

## **callback\_handler:ClassName**

`callback_handler:ClassName` specifies the class name of an interface that implements the interface `com.ionacorba.tls.auth.CallbackHandler`. This variable is only used for Java clients.

## **login\_attempts**

`login_attempts` specifies how many times a user is prompted for authentication data (usually a password). It applies for both internal and custom `CallbackHandlers`; if a `CallbackHandler` is supplied, it is invoked upon up to `login_attempts` times as long as the `PrincipalAuthenticator` returns `SecAuthFailure`. This variable is only used by Java clients.

## **principal\_sponsor:csi**

The `principal_sponsor:csi` namespace stores configuration information to be used when obtaining CSI (Common Secure Interoperability) credentials. It includes the following:

- [use\\_existing\\_credentials](#)
- [use\\_principal\\_sponsor](#)
- [auth\\_method\\_data](#)
- [auth\\_method\\_id](#)

## **use\_existing\_credentials**

A boolean value that specifies whether ORBs that share credentials can also share CSI credentials. If `true`, any CSI credentials loaded by one credential-sharing ORB can be used by

other credential-sharing ORBs loaded after it; if `false`, CSI credentials are not shared.

This variable has no effect, unless the `plugins:security:share_credentials_across_orbs` variable is also `true`.

Default is `false`.

## use\_principal\_sponsor

`use_principal_sponsor` is a boolean value that switches the CSI principal sponsor on or off.

If set to `true`, the CSI principal sponsor is enabled; if `false`, the CSI principal sponsor is disabled and the remaining `principal_sponsor:csi` variables are ignored. Defaults to `false`.

If no CSI credentials are set on the client side, the client might still send an authentication token containing null credentials. If you want to completely disable the sending of CSI credentials (so that no client authentication token is sent), use the following setting on the client side:

```
policies:csi:auth_over_transport:client_supports = [ ];
```

## auth\_method\_data

`auth_method_data` is a string array containing information to be interpreted by the authentication method represented by the `auth_method_id`.

For the GSSUPMech authentication method, the following authentication data can be provided in `auth_method_data`:

<code>username</code>	The username for CSIV2 authorization. This is optional. Authentication of CSIV2 usernames and passwords is performed on the server side. The administration of usernames depends on the particular security mechanism that is plugged into the server side see <a href="#">auth_over_transport:authentication_service</a> .
<code>password</code>	The password associated with username. This is optional. It is bad practice to supply the password from configuration for deployed systems. If the password is not supplied, the user is prompted for it.
<code>domain</code>	The CSIV2 authentication domain in which the username/password pair is authenticated. When the client is about to open a new connection, this domain name is compared with the domain name embedded in the relevant IOR (see <a href="#">policies:csi:auth_over_transport:server_domain_name</a> ). The domain names must match. <b>Note:</b> If <code>domain</code> is an empty string, it matches any target domain. That is, an empty domain string is equivalent to a wildcard.

If any of the preceding data are omitted, the user is prompted to enter authentication data when the application starts up.

For example, to log on to a CSIv2 application as the administrator user in the US-SantaClara domain:

```
principal_sponsor:csi:auth_method_data =  
  ["username=administrator", "domain=US-SantaClara"];
```

When the application is started, the user is prompted for the administrator password.

**Note:** It is currently not possible to customize the login prompt associated with the CSIv2 principal sponsor. As an alternative, you could implement your own login GUI by programming and pass the user input directly to the principal authenticator.

## auth\_method\_id

`auth_method_id` specifies a string that selects the authentication method to be used by the CSI application. The following authentication method is available:

GSSUPMech	The Generic Security Service Username/Password (GSSUP) mechanism.
-----------	---

For example, you can select the GSSUPMech authentication method as follows:

```
principal_sponsor:csi:auth_method_id = "GSSUPMech";
```

## principal\_sponsor:https

The `principal_sponsor:https` namespace provides configuration variables that enable you to specify the *own credentials* used with the HTTPS transport. The variables in the `principal_sponsor:https` namespace (which are specific to the HTTPS protocol) have precedence over the analogous variables in the `principal_sponsor` namespace.

**Note:** In Orbix 6.1 SP1 and Orbix 6.2, the `principal_sponsor:https` configuration variables are available only in the Java implementation of the `https` plug-in.

Use of the `PrincipalSponsor` is disabled by default and can only be enabled through configuration.

The `PrincipalSponsor` represents an entry point into the secure system. It must be activated and authenticate the user, before any application-specific logic executes. This allows unmodified, security-unaware applications to have `Credentials` established transparently, prior to making invocations.

### In this section

The following variables are in this namespace:

- [use\\_principal\\_sponsor](#)
- [auth\\_method\\_id](#)

- `auth_method_data`

## **use\_principal\_sponsor**

*(Java only)* `use_principal_sponsor` specifies whether an attempt is made to obtain credentials automatically. Defaults to `false`. If set to `true`, the following `principal_sponsor:https` variables must contain data in order for anything to actually happen:

- `auth_method_id`
- `auth_method_data`

## auth\_method\_id

(Java only) `auth_method_id` specifies the authentication method to be used. The following authentication methods are available:

`pkcs12_file` The authentication method uses a PKCS#12 file

For example, you can select the `pkcs12_file` authentication method as follows:

```
principal_sponsor:auth_method_id = "pkcs12_file";
```

## auth\_method\_data

(Java only) `auth_method_data` is a string array containing information to be interpreted by the authentication method represented by the `auth_method_id`.

For the `pkcs12_file` authentication method, the following authentication data can be provided in `auth_method_data`:

`filename` A PKCS#12 file that contains a certificate chain and private key—*required*.

`password` A password for the private key—*optional*.  
It is bad practice to supply the password from configuration for deployed systems. If the password is not supplied, the user is prompted for it.

`password_file` The name of a file containing the password for the private key—*optional*.  
This option is not recommended for deployed systems.

For example, to configure an application on Windows to use a certificate, `bob.p12`, whose private key is encrypted with the `bobpass` password, set the `auth_method_data` as follows:

```
principal_sponsor:auth_method_data =  
["filename=c:\users\bob\bob.p12", "password=bobpass"];
```

## principal\_sponsor:iiop\_tls

The `principal_sponsor:iiop_tls` namespace provides configuration variables that enable you to specify the *own credentials* used with the IIOP/TLS transport.

The IIOP/TLS principal sponsor is disabled by default.

### In this section

The following variables are in this namespace:

- [use\\_principal\\_sponsor](#)
- [auth\\_method\\_id](#)
- [auth\\_method\\_data](#)

## use\_principal\_sponsor

`use_principal_sponsor` specifies whether an attempt is made to obtain credentials automatically. Defaults to `false`. If set to `true`, the following `principal_sponsor:iioptls` variables must contain data in order for anything to actually happen:

- `auth_method_id`
- `auth_method_data`

## auth\_method\_id

`auth_method_id` specifies the authentication method to be used. The following authentication methods are available:

`pkcs12_file` The authentication method uses a PKCS#12 file

For example, you can select the `pkcs12_file` authentication method as follows:

```
principal_sponsor:iioptls:auth_method_id =  
"pkcs12_file";
```

## auth\_method\_data

`auth_method_data` is a string array containing information to be interpreted by the authentication method represented by the `auth_method_id`.

For the `pkcs12_file` authentication method, the following authentication data can be provided in `auth_method_data`:

`filename` A PKCS#12 file that contains a certificate chain and private key—*required*.

`password` A password for the private key.  
It is bad practice to supply the password from configuration for deployed systems. If the password is not supplied, the user is prompted for it.

`password_file` The name of a file containing the password for the private key.

The password file must be read and write protected to prevent tampering.

For example, to configure an application on Windows to use a certificate, `bob.p12`, whose private key is encrypted with the `bobpass` password, set the `auth_method_data` as follows:

```
principal_sponsor:iioptls:auth_method_data =  
["filename=c:\users\bob\bob.p12", "password=bobpass"];
```

# XA Resource Manager

The XA plugin uses configuration variables in the `rm-name` namespace, where `rm-name` is the name of the resource manager passed to `create_resource_manager()` and `connect_to_resource_manager()` from the `IT_XA::Connector` interface. Therefore, configuration variables for the XA plugin take the form `rm-name:variable_name`. For example to specify the POA name to use for recoverable objects in the resource manager `goliath`, set the configuration variable:

```
goliath:poa_name
```

The following variables are in this namespace:

- `supports_async_rollback`
- `ping_period`
- `open_string`
- `close_string`
- `rmid`

## poa\_name

`poa_name` specifies the persistent POA used by the XA plugin for recoverable objects. Defaults to `rm-name`.

## supports\_async\_rollback

`supports_async_rollback` specifies whether the resource manager allows asynchronous rollbacks—that is, calls to `xa_rollback()` when no transaction is associated with the connection. Defaults to `false`.

## ping\_period

`ping_period` specifies the time, in seconds, between checking that a transaction is still active. Defaults to `0`.

## open\_string

`open_string` specifies the default open string for the resource manager used during calls to `xa_open()`. Defaults to an empty string.

## close\_string

`close_string` specifies the default close string for the resource manager used during calls to `xa_close()`. Defaults to an empty string.

## rmid

`rmid` specifies the resource manager identifier used for this resource manager. If not set, the XA plugin allocates one.



# Glossary

## A

### **administration**

All aspects of installing, configuring, deploying, monitoring, and managing a system.

### **ART**

Adaptive Runtime Technology. A modular, distributed object architecture, which supports dynamic deployment and configuration of services and application code. ART provides the foundation for Orbix software products.

### **ATLI2**

Abstract Transport Layer Interface, version 2. The current transport layer implementation used in Orbix.

## C

### **Certificate Authority**

Certificate Authority (CA). A trusted third-party organization or company that issues digital certificates used to create digital signatures and public-private key pairs. The role of the CA in this process is to guarantee that the individual granted the unique certificate is, in fact, who he or she claims to be. CAs are a crucial component in data security and electronic commerce because they guarantee that the two parties exchanging information are really who they claim to be.

### **CFR**

See [configuration repository](#).

### **client**

An application (process) that typically runs on a desktop and requests services from other applications that often run on different machines (known as server processes). In CORBA, a client is a program that requests services from CORBA objects.

### **configuration**

A specific arrangement of system elements and settings.

### **configuration domain**

Contains all the configuration information that Orbix ORBs, services and applications use. Defines a set of common configuration settings that specify available services and control ORB behavior. This information consists of configuration variables and their values. Configuration domain data can be implemented and maintained in a centralized Orbix configuration repository or as a set of files distributed among domain hosts. Configuration domains let you organize ORBs into manageable groups, thereby bringing scalability and ease of use to the largest environments. See also [configuration file](#) and [configuration repository](#).

### **configuration file**

A file that contains configuration information for Orbix components within a specific configuration domain. See also [configuration domain](#).

**configuration repository**

A centralized store of configuration information for all Orbix components within a specific configuration domain. See also [configuration domain](#).

**configuration scope**

Orbix configuration is divided into scopes. These are typically organized into a root scope and a hierarchy of nested scopes, the fully-qualified names of which map directly to ORB names. By organizing configuration properties into various scopes, different settings can be provided for individual ORBs, or common settings for groups of ORB. Orbix services, such as the naming service, have their own configuration scopes.

**CORBA**

Common Object Request Broker Architecture. An open standard that enables objects to communicate with one another regardless of what programming language they are written in, or what operating system they run on. The CORBA specification is produced and maintained by the OMG. See also [OMG](#).

**CORBA naming service**

An implementation of the OMG Naming Service Specification. Describes how applications can map object references to names. Servers can register object references by name with a naming service repository, and can advertise those names to clients. Clients, in turn, can resolve the desired objects in the naming service by supplying the appropriate name. The Orbix naming service is an example.

**CORBA objects**

Self-contained software entities that consist of both data and the procedures to manipulate that data. Can be implemented in any programming language that CORBA supports, such as C++ and Java.

**CORBA transaction service**

An implementation of the OMG Transaction Service Specification. Provides interfaces to manage the demarcation of transactions and the propagation of transaction contexts. Orbix OTS is such as service.

**CSIV2**

The OMG's Common Secure Interoperability protocol v2.0, which can be used to provide the basis for application-level security in both CORBA and J2EE applications. The Orbix Security Framework implements CSIV2 to transmit user names and passwords, and to assert identities between applications.

**D****deployment**

The process of distributing a configuration or system element into an environment.

**H****HTTP**

HyperText Transfer Protocol. The underlying protocol used by the World Wide Web. It defines how files (text, graphic images, video, and other multimedia files) are formatted and transmitted. Also defines what actions Web servers and browsers should take in response to various commands. HTTP runs on top of TCP/IP.

## I

### **IDL**

Interface Definition Language. The CORBA standard declarative language that allows a programmer to define interfaces to CORBA objects. An IDL file defines the public API that CORBA objects expose in a server application. Clients use these interfaces to access server objects across a network. IDL interfaces are independent of operating systems and programming languages.

### **IFR**

See [interface repository](#).

### **IIOP**

Internet Inter-ORB Protocol. The CORBA standard messaging protocol, defined by the OMG, for communications between ORBs and distributed applications. IIOP is defined as a protocol layer above the transport layer, TCP/IP.

### **implementation repository**

A database of available servers, it dynamically maps persistent objects to their server's actual address. Keeps track of the servers available in a system and the hosts they run on. Also provides a central forwarding point for client requests. See also [location domain](#) and [locator daemon](#).

### **IMR**

See [implementation repository](#).

### **installation**

The placement of software on a computer. Installation does not include configuration unless a default configuration is supplied.

### **Interface Definition Language**

See [IDL](#).

### **interface repository**

Provides centralized persistent storage of IDL interfaces. An Orbix client can query this repository at runtime to determine information about an object's interface, and then use the Dynamic Invocation Interface (DII) to make calls to the object. Enables Orbix clients to call operations on IDL interfaces that are unknown at compile time.

### **invocation**

A request issued on an already active software component.

### **IOR**

Interoperable Object Reference. See [object reference](#).

## L

### **location domain**

A collection of servers under the control of a single locator daemon. Can span any number of hosts across a network, and can be dynamically extended with new hosts. See also [locator daemon](#) and [node daemon](#).

### **locator daemon**

A server host facility that manages an implementation repository and acts as a control center for a location domain. Orbix clients use the locator daemon, often in conjunction with a naming service, to locate

the objects they seek. Together with the implementation repository, it also stores server process data for activating servers and objects. When a client invokes on an object, the client ORB sends this invocation to the locator daemon, and the locator daemon searches the implementation repository for the address of the server object. In addition, enables servers to be moved from one host to another without disrupting client request processing. Redirects requests to the new location and transparently reconnects clients to the new server instance. See also [location domain](#), [node daemon](#), and [implementation repository](#).

## N

### **naming service**

See [CORBA naming service](#).

### **node daemon**

Starts, monitors, and manages servers on a host machine. Every machine that runs a server must run a node daemon.

## O

### **object reference**

Uniquely identifies a local or remote object instance. Can be stored in a CORBA naming service, in a file or in a URL. The contact details that a client application uses to communicate with a CORBA object. Also known as interoperable object reference (IOR) or proxy.

### **OMG**

Object Management Group. An open membership, not-for-profit consortium that produces and maintains computer industry specifications for interoperable enterprise applications, including CORBA. See [www.omg.com](http://www.omg.com).

### **ORB**

Object Request Broker. Manages the interaction between clients and servers, using the Internet Inter-ORB Protocol (IIOP). Enables clients to make requests and receive replies from servers in a distributed computer environment. Key component in CORBA.

### **OTS**

See [CORBA transaction service](#).

## P

### **POA**

Portable Object Adapter. Maps object references to their concrete implementations in a server. Creates and manages object references to all objects used by an application, manages object state, and provides the infrastructure to support persistent objects and the portability of object implementations between different ORB products. Can be transient or persistent.

### **protocol**

Format for the layout of messages sent over a network.

## S

### **server**

A program that provides services to clients. CORBA servers act as containers for CORBA objects, allowing clients to access those objects using IDL interfaces.

## T

### **SSL**

Secure Sockets Layer protocol. Provides transport layer security—authenticity, integrity, and confidentiality—for authenticated and encrypted communications between clients and servers. Runs above TCP/IP and below application protocols such as HTTP and IIOP.

### **SSL handshake**

An SSL session begins with an exchange of messages known as the SSL handshake. Allows a server to authenticate itself to the client using public-key encryption. Enables the client and the server to co-operate in the creation of symmetric keys that are used for rapid encryption, decryption, and tamper detection during the session that follows. Optionally, the handshake also allows the client to authenticate itself to the server. This is known as mutual authentication.

### **TCP/IP**

Transmission Control Protocol/Internet Protocol. The basic suite of protocols used to connect hosts to the Internet, intranets, and extranets.

### **TLS**

Transport Layer Security. An IETF open standard that is based on, and is the successor to, SSL. Provides transport-layer security for secure communications. See also [SSL](#).



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